# Daily Sentence Editing

### For ALL Interactive Whiteboards

### **Academically Sound**

- Practice skills in grammar, punctuation, and spelling.
- Correlate activities to standards and benchmarks.
- Edit 180 sentences per grade for Grades 1–2.
- Edit 270 sentences per grade for Grades 3–6.

### **Practical Format**

- Glance through the book to see the entire scope of the product.
- Reproduce book pages for homework.
- Use the PC/Mac CD with any brand of interactive whiteboard or computer.

### Versatility

- Individuals can do the activities on paper or a computer.
- Small groups can work with an interactive whiteboard or computer.
- Whole classes can work together to review assignments on interactive whiteboards.
- Correct the sentences using three different methods:
  - 1) Write directly on the interactive whiteboard with a finger or special pen.
  - Grab editing marks built into the program and drag them over the errors.
  - 3) Switch to typewriter mode and use the onscreen keyboard or a classroom computer to retype the sentence correctly.

#### **Additional Features**

- Make corrections in six different colors.
- Click to see where the errors are—without revealing the corrections.
- Click to see the correct answers.
- Create and save thousands of custom sentences or paragraphs.

### Go online to preview activities.



### **SYSTEM REQUIREMENTS:**

- WINDOWS-Intel Pentium III processor; Windows 2000, XP, Vista: 256 MB available RAM; 50 MB hard drive space available; 16x CD-ROM drive; Flash Player 9; Java 1.4; thousands of colors graphics capability at 1024 x 768
- MACINTOSH-G3; Macintosh OSX (10.2+); 50 MB hard drive space available; 16 x CD-ROM drive; Flash Player 9; Java 1.4; thousands of colors graphics capability at 1024 x 768
- They work on ALL brands of interactive whiteboards, including but not limited to SMART<sup>™</sup>, Promethean, Mimio<sup>®</sup>, Starboard, Hitachi.

INTERACTIVE WHITEBOARDS

Daily Sentence Editing



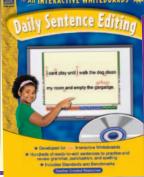


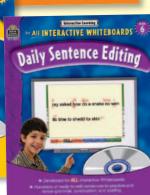
Daily Sentence Editing



IN All INTERACTIVE WHITEBOARDS







## Math Word Problems

### Academically Sound

- Help students "see" how to solve 110 grade-appropriate math problems.
- Introduce concepts ranging from counting and telling time to algebra, geometry, probability, and logic.
- Correlate activities to standards and benchmarks.

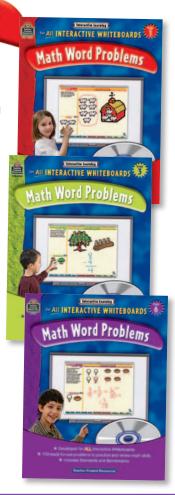
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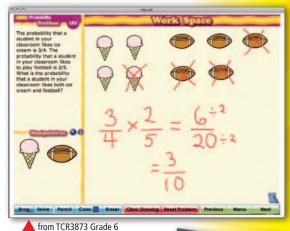
64 pages + CD \$23.99 each TCR3845 Grade 1 TCR3850 Grade 2 TCR3854 Grade 3 TCR3855 Grade 4 TCR3858 Grade 5 TCR3873 Grade 6



### Grades Interactive Learning



from TCR3845 Grade 1



### **Interactive Game Wizard:**

### **Create Your Own Learning Games**

Create interactive games that students can play on computers or interactive whiteboards.

Four game templates are provided: matching, sorting, seguencing-circular, and seguencing-linear. Use the games to teach everything from phonics and vocabulary to life cycles and time lines.

To create a game, simply choose the game template, then enter words, pictures, numbers, or symbols. That's it!

The PC/Mac CD contains a User's Guide, sample games, game templates, and clip art.

Grades K-5.

TCR2439 \$24.99

