Project Park Design

Home Connection

Dear Family,

During the last few days, your child worked with a team to make a park model that included benches that were in the Sun at different times of the day. They acted just like engineers!

To make the model, they...

- identified and learned about a problem
- planned ways to solve the problem
- made a model
- tested the model
- thought about their test results and made a new plan

In this exploration, your child learned about engineering design and science concepts such as sunlight and shadows and the rotation of Earth as the reason for day and night. Your child also practiced mathematics and science skills. The teams measured lengths, planned and conducted an investigation, used data to make comparisons, and made claims supported by evidence.

Talk with your child about the project. If your child needs help telling what happened, ask prompting questions, such as

- What was the problem you were trying to solve?
- Why does the Sun appear to move in the daytime sky?
- What causes day and night?
- What causes shadows?
- How did you know where to place your park benches?

On the other side of this page, work with your child to find out more about what the team did in this exploration.



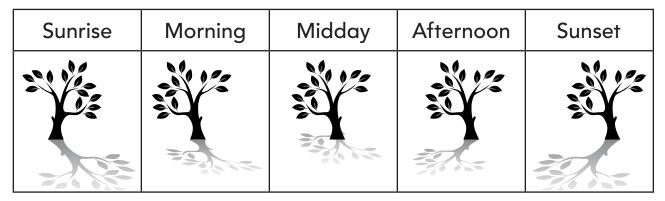




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Your child studied patterns of the daytime sky such as the apparent movement of the Sun across the sky and how this creates different sizes of shadows and shade.



Try It!

You can also observe the nighttime sky and the patterns of the Moon. Use the Moon journal below to keep track of your observations.

Month:

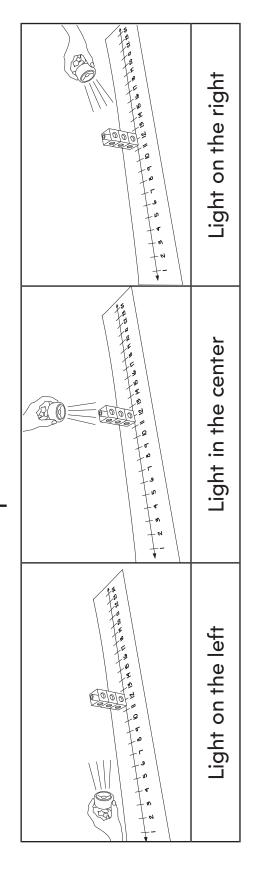
141011111				
Date:	Date:	Date:	Date:	Date:
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Changing Shadows

Name _____

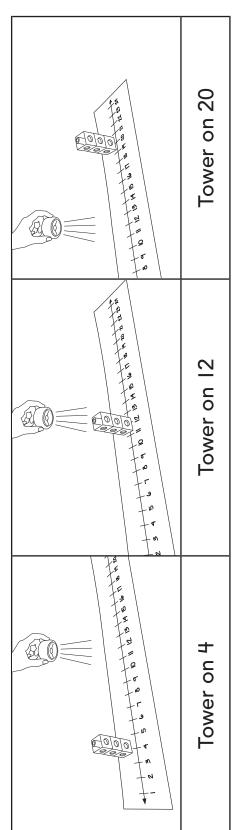
Shine the light on the tower as shown. Draw the shadow for each picture. Place the cube tower on 12.

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4. Hold the light over number 12.

Put the tower on 4, 12, and 20. Draw the shadow for each. 5



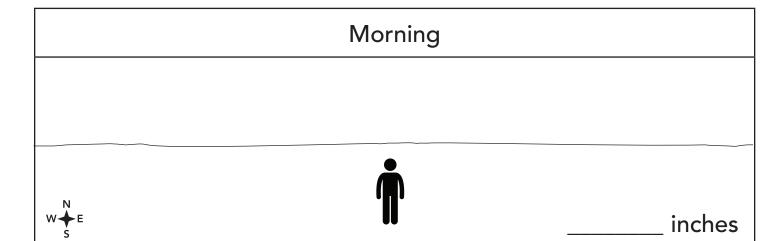
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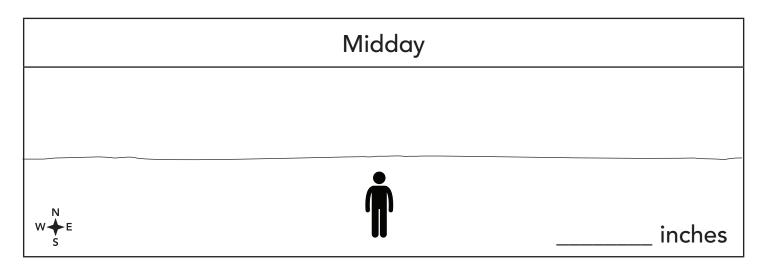
STEM in Action®

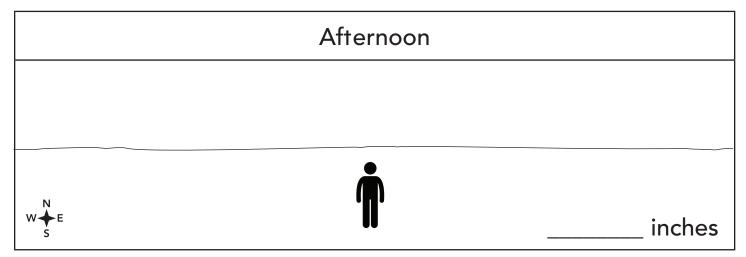
Sun and Shadow Patterns

Name

- Draw where you see the Sun in the sky.
- Draw your shadow. Measure it. Write how many inches. 2.



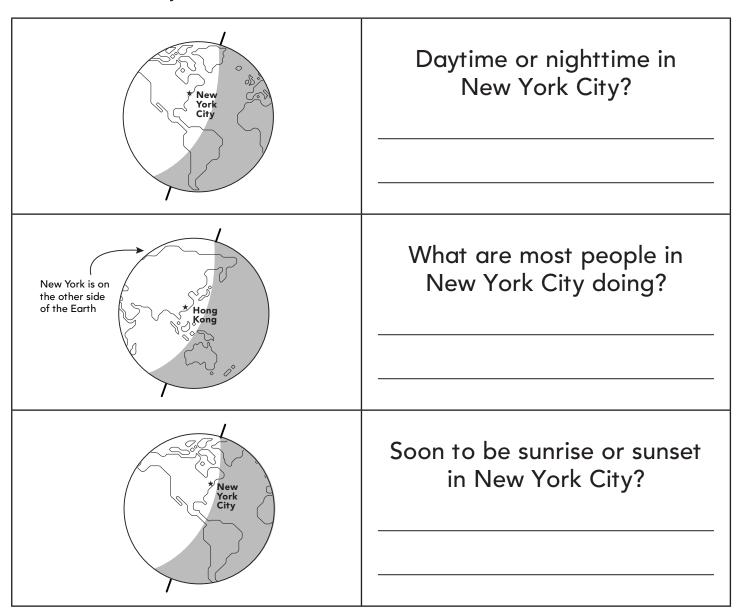


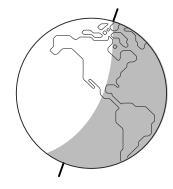


On Earth

Name

Use the Earth model and Day and Night Card. Answer the questions.





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А	В	С	D
9 AM 12 PM 3 PM			
E	F	G	Н
9 AM 12 PM 3 PM			
I	J	K	L
9 AM 12 PM 3 PM			
М	N	0	Р
9 AM 12 PM 3 PM			

- I. Put the platform grid on 9 AM. Look at the sunlight and shadow in each square.
- 2. For each square, color the 9 AM circle.
 - all sunny? Color yellow.
 - mostly sunny? Color orange.
 - all or mostly in shade? Color black.
- 3. Move the grid to 12 PM. Repeat the steps. Move the grid to 3 PM. Repeat the steps.

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Park Model Plan

Name	
Follow these steps.	

- I. Circle one: My plan Team plan
- 2. Review Look at your Sunlight in the Park page.
 - Which squares are all sunny at least 2 times a day?
 - Which squares were all or mostly sunny 3 times a day?
- 3. **Plan** How will you make sure that your plan is successful?
- 4. **Review** the goals. Draw your plan.

Yellow - bench Blue - playground Green - open area

А	В	С	D
E	F	G	Н
I	J	К	L
М	N	0	Р

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Testing the Park

Name	
Follow these steps.	

- Place your park model and the city walls on the platform grid in the Shadow Viewer.
- 2. Slowly move the park. Stop at 9 AM, 12 PM, and 3 PM.
- Look at the yellow benches. Write M for mostly in the Sun. Write **A** for all in the Sun.

	Morning	Midday	Afternoon
	9 AM	I2 PM	3 PM
Bench I			
Bench 2			
Bench 3			

Reflect On It

No	me
Loc	ok at your team's park model and your test results.
Ou	r model met these goals:
	Use 2–3 benches. Use 5 pieces of playground equipment.
	At least one bench is mostly or all in the Sun at 3 times of the day.
	At least one bench is all in the Sun at 2 times of the day.
Ou	r model followed these rules:
	Benches may not touch sides.
	Playground equipment must be connected by at least one side.
1.	Was our plan successful? yes no Why?
2.	How might you improve your plan?

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