



Concept: Very Hungry Caterpillar Rainbow Picnic Game

Item: 01467 **Players:** 2-4

Target age: 3+

Box Size: 10.5 x 8 x 2

MSRP: \$14.99

Object of the Game: Be the first player to collect a food item for each color of the rainbow.

Contents:

- Game Board
- 4 Diecut Rainbow Collection Cards
- 36 Playing Cards
- 24 Picnic Food Tokens
- 24 Plastic Colored Bases
- Instructions

Game set up:

If this is your first time playing the game, place the 24 Picnic Food Tokens into their coordinating Plastic Colored Bases (ie. Yellow Corn goes into a Yellow Plastic Base). Then place the Picnic Food Tokens onto the Game Board and place the Game Board in the middle of the playing area. Make sure to mix up the placement of the Picnic Food Tokens on the Game Board, don't put all the same colors together. Each player should also be given a Diecut Rainbow Collection Card that they place in front of them. Lastly, shuffle the deck of playing Cards and place them near the Game Board.

Object of the Game:

Collect 6 Picnic Food Tokens and win the Game. You need to collect 1 Picnic Food Item from each color of the rainbow!

Rules:

The youngest player will go first, and play continues to the left. The first player draws a Card from the deck.

Players will use the Very Hungry Caterpillar Squeezer to pick their Picnic Food Token from the Game Board.

1. If you draw a color Card, you select a Picnic Food Token from the Game Board in that color (ex. Card is red and you can choose a red food from the Game Board) using the Caterpillar Squeezers to select the Picnic Food Token and place it on your Collection Rainbow Card. If you already have this color, then the next player draws a Card from the deck.
2. If you draw an action Card, then follow the instructions on the Card. There are five different action Cards:
 - a. Cloudy Day- Loose a Turn
 - b. All Play- All players trade a food item with the player to their right
 - c. Heart- Take your favorite food item from the Game Board
 - d. The Very Hungry Caterpillar-Take 1 Picnic Food Token from a player of your choice
 - e. Rainbow-All players trade their Rainbow Collection Card with the player to their left



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Additional Rules:

-If you run out of Cards before a player wins the game then you can just reshuffle the deck and start over.

-If on the first turn a player draws an All-Play, The Very Hungry Caterpillar or Rainbow then this player can draw a second Card from the Deck.