

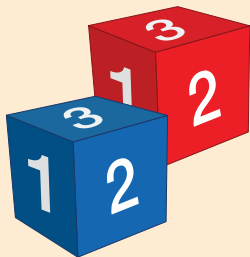
# Downhill 599

A game for 2–4 players

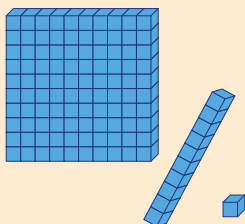


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## Materials





Number Cubes



Base Ten Blocks

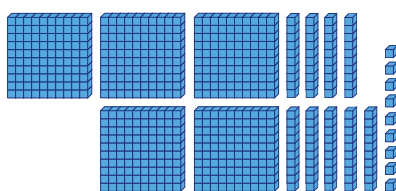
## What to Do

1. Take turns. Make a model with  that shows 599.
2. Toss 2  and make a two-digit number. Put the digits in any order.

## Show Your Work

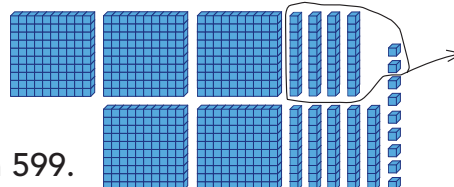
3. Remove blocks to subtract. Record.

Model 599



I tossed a 42!

$$\begin{array}{r} 599 \\ - 42 \\ \hline 557 \end{array}$$



Take away 42 from 599.

4. Toss 2 number cubes and make a two-digit number.
5. Add the number tossed. Add blocks.
6. The next player takes a turn.
7. Repeat Steps 1–6 five times.  
The player with the least number of cubes is the winner.



*Explain how you can model  $100 - 35$  with base ten blocks.*

# Skill Practice

Add or subtract. Use base ten blocks to help.

1.  $574 - 32 =$  \_\_\_\_\_

2.  $681 - 50 =$  \_\_\_\_\_

3.  $372 - 48 =$  \_\_\_\_\_

4.  $745 - 62 =$  \_\_\_\_\_

5.  $449 - 38 =$  \_\_\_\_\_

6.  $227 - 38 =$  \_\_\_\_\_

7.  $916 - 54 =$  \_\_\_\_\_

8.  $771 - 64 =$  \_\_\_\_\_

9.  $885 - 96 =$  \_\_\_\_\_

10.  $356 - 67 =$  \_\_\_\_\_