



## IRRITABLE VOWELS INSTRUCTIONS

### Contents:

35 Letter Cards  
Rolling Card  
Electronic Device\*  
Die

*\*Requires 3AAA batteries. Batteries not included.*

**Object of the Game:** Be the player with the most points at the end of the game.

### Set Up:

1. Lay out the Cards around the game area so they are accessible to all players.
2. Place the Device in the middle of the game area.
3. Place the Rolling Card and Die next to the Device.

### How to Play:

1. The youngest player begins the game by rolling the Die. Players must create words according to the matching rule on the Rolling Card as follows:
  - The Letter Card begins the word
  - The Letter Card ends the word
  - The Letter Card appears anywhere in the word
  - The Letter Card appears twice in the word
  - The Letter Card does NOT appear in the word
  - The Letter Card is in the word and the word is five or more letters long
2. That rule is in effect for the full round, and players must create words according to that rule.
3. To begin the round, Player 1 turns on the Device and sets it back down. The Device will shake and roll to a vowel. Once the Device has landed on a vowel, players look around at the different Letter Cards and try to create a word using the Letter Card and the vowel on the Device.
4. The first player to create and shout out a word using both one of the Letter Cards and the current vowel wins the Card. Once a player has successfully created a word, only that player may continue to create words using other Letter Cards and that vowel until the Device rolls to a new vowel.

**Note:** Words must be four letters or longer and must use the vowel on the Device.

**Example of Play:** *The device rolls to the vowel "O", and players are trying to create words that begin with Letter Cards. One player spots the "F" Letter Card in the game area and shouts out "FROG"! That player earns the "F" Card and can continue to create words and collect other Letter Cards until the device rolls to a new vowel.*

5. A round ends when all the Letter Cards have been collected. Players then count the number of Letter Cards they have collected. Players tally their scores and then reset the Letter Cards around the game area, and a new player rolls the Die to decide the rule for the next round.

### Winning the Game:

After four rounds, the game ends and players add up the number of points they have. The player with the most points at the end of four rounds is the winner.