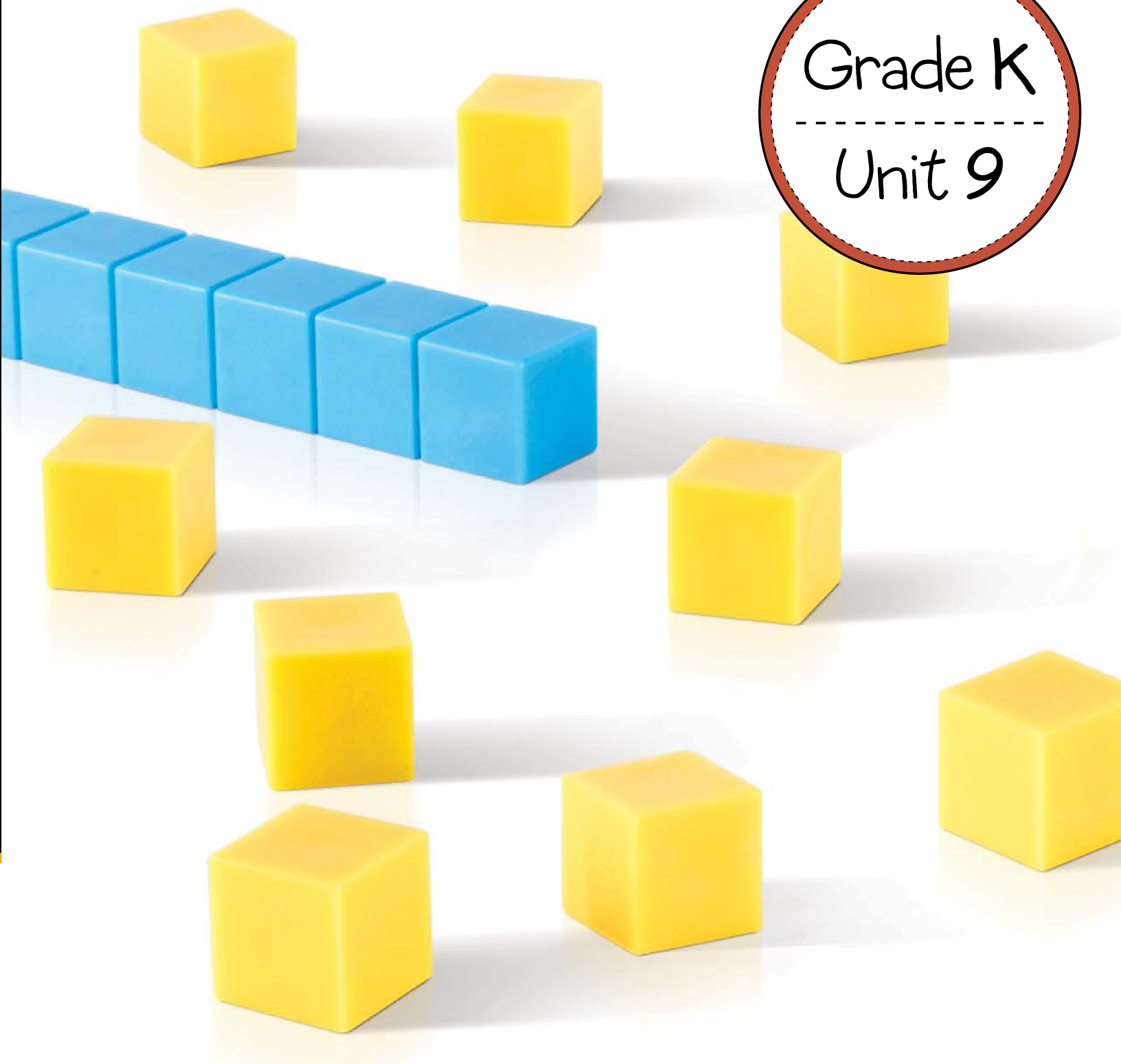


GUIDED MATH

Developed By Reagan Tunstall

Grade K

Unit 9



CONTENTS

.....

Lesson 1	3-5	Lesson 17	71-74
Lesson 2	6	Lesson 19	75-76
Lesson 3	7-12	Multi Lesson	77-80
Lesson 4	13-17	Lesson 20	81-82
Lesson 5	18-25		
Lesson 6	26		
Lesson 7	27-31		
Lesson 8	32		
Lesson 9	33-34		
Lesson 10	35-39		
Lesson 11	40		
Lesson 12	41-57		
Lesson 13	58-62		
Lesson 14	63-64		
Lesson 15	65-66		
Lesson 16	67-70		

PLEASE NOTE: Page references are for PDF pages and not the page numbers shown on black line master pages.

This Spanish Supplement includes all student materials that require translation. This PDF is to be used in conjunction with the English version of this Guided Math unit.

When printing, use the “actual size” option; do not use the “fit to page” option.

Guided Math, By Reagan Tunstall: Mixed Review, Unit 9 Spanish Supplement
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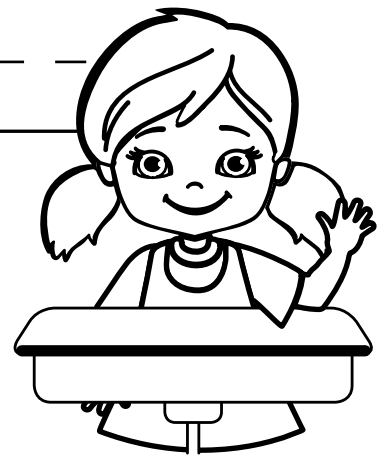
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Nombre _____

Números hasta 30

Practica delinear los números hasta 30.



1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30

¡Completa el
cuadro de veinte!



Gira la rueda, cuenta y cubre hasta veinte. Debes sacar exactamente el número que necesitas para formar veinte y no pasarte. En un pizarrón, haz el conteo del número de veces que llegaste a veinte.

¡Completa el
cuadro de veinte!



Gira la rueda, cuenta y cubre hasta veinte. Debes sacar exactamente el número que necesitas para formar veinte y no pasarte. En un pizarrón, haz el conteo del número de veces que llegaste a veinte.

Nombre _____

Números que faltan

Practica escribir los números. Escribe los números que van antes y después en las cajas.



11		
----	--	--

	13	
--	----	--

	14	
--	----	--

	12	
--	----	--

		15
--	--	----

		13
--	--	----

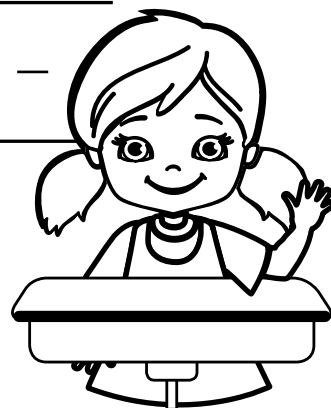
	19	
--	----	--

	18	
--	----	--

		17
--	--	----

20		
----	--	--

Nombre _____



De las partes al todo

Completa el cuadro de 10 y el enlace numérico para mostrar una manera de formar 10.

●	●	●		

3

●	●	●	●	●

5

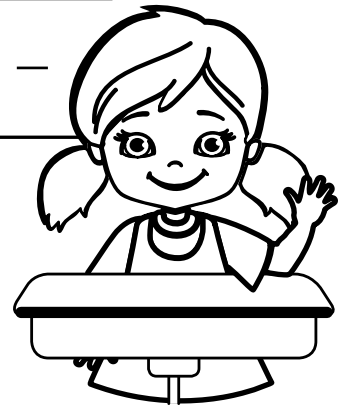
●	●	●	●	●
●	●	●		

8

●	●	●	●	●
●				

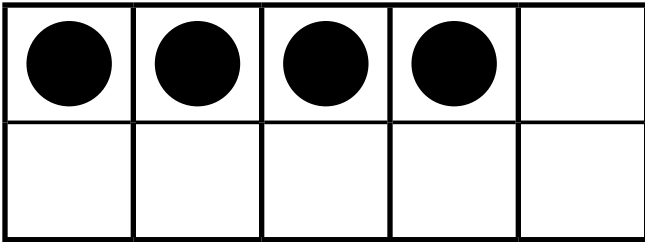
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Nombre _____

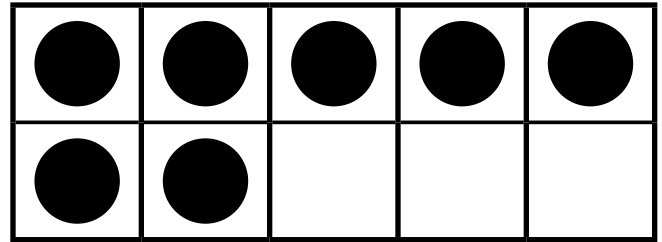


De las partes al todo

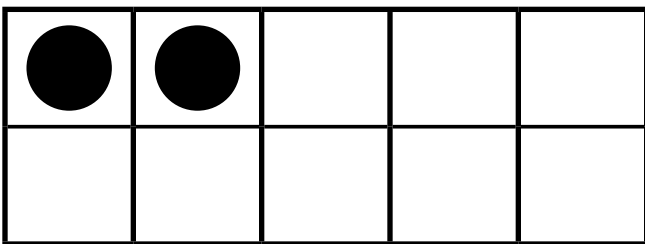
Completa el cuadro de 10 y el enlace numérico para mostrar una manera de formar 10.



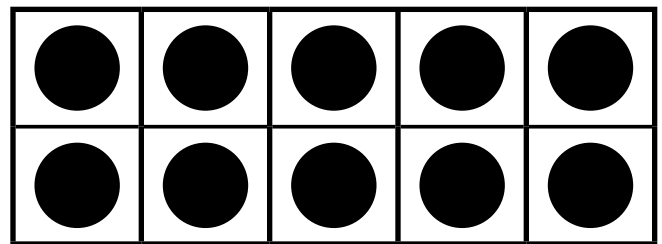
4



7



2



10

parte

parte

todo

parte

parte

todo

parte

parte

todo

parte

parte

todo

Nombre _____



Detective de diez

Encierra en un círculo un grupo de diez objetos y luego cuenta.
Escribe el número de objetos.

número

15 fingerprints are scattered across the grid. A cartoon detective girl with a magnifying glass is standing at the bottom right of the grid.

número

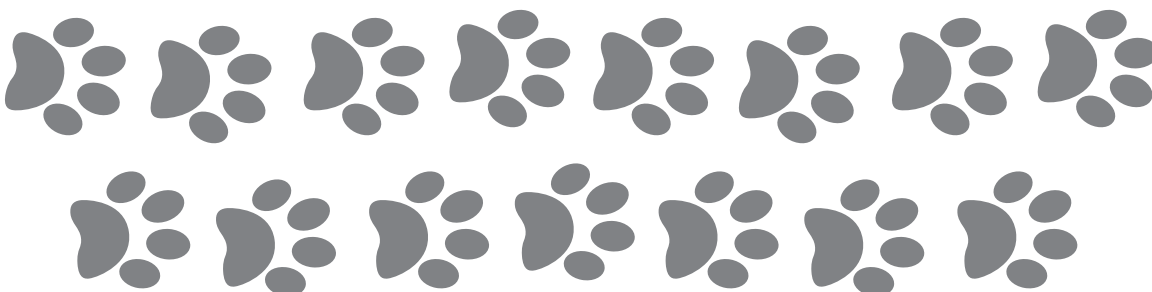
15 fingerprints are scattered across the grid. A cartoon detective girl with a magnifying glass is standing at the bottom right of the grid.

número

15 fingerprints are scattered across the grid. A cartoon detective girl with a magnifying glass is standing at the bottom right of the grid.

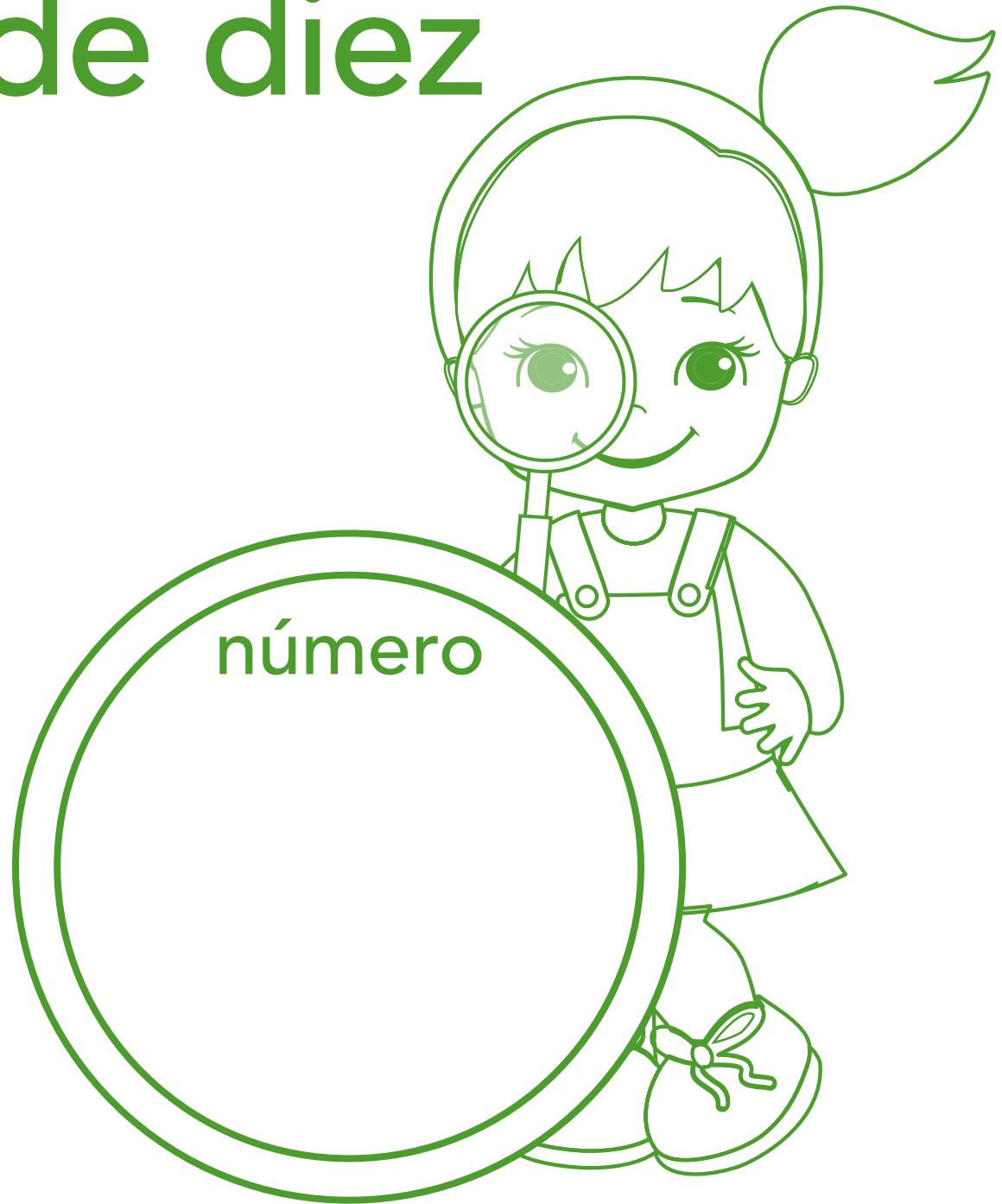
número

15 fingerprints are scattered across the grid. A cartoon detective girl with a magnifying glass is standing at the bottom right of the grid.

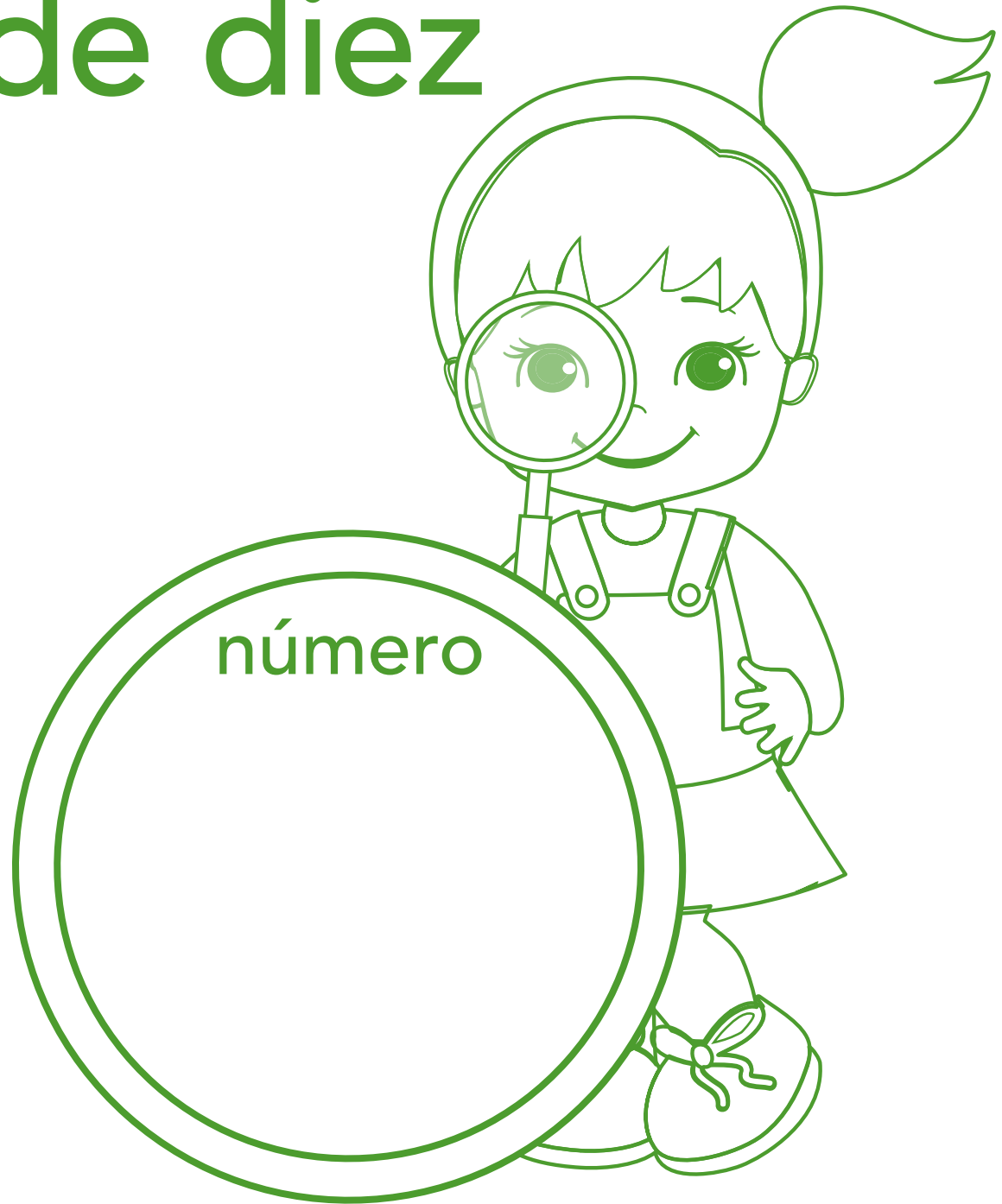


número

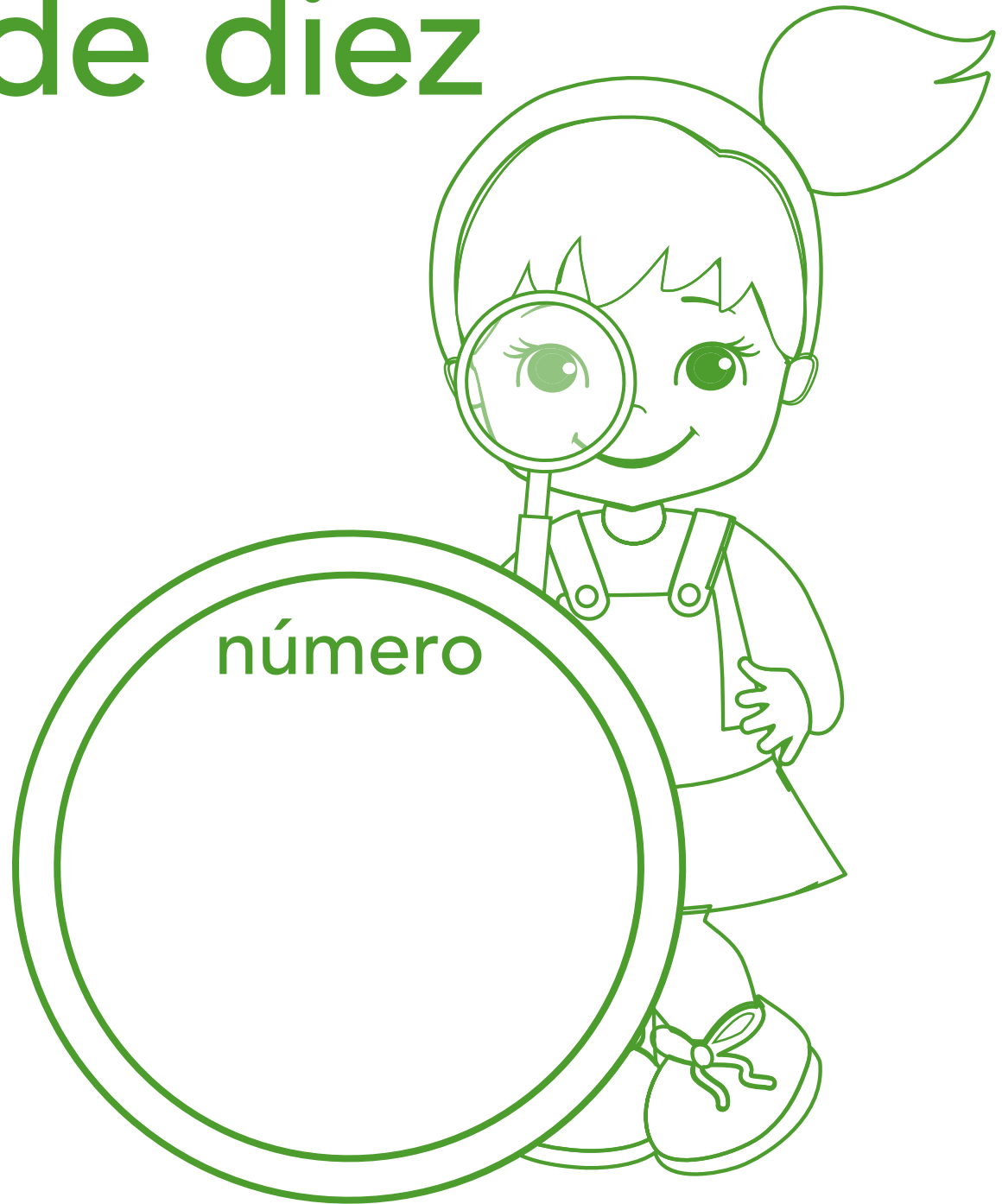
Detective de diez



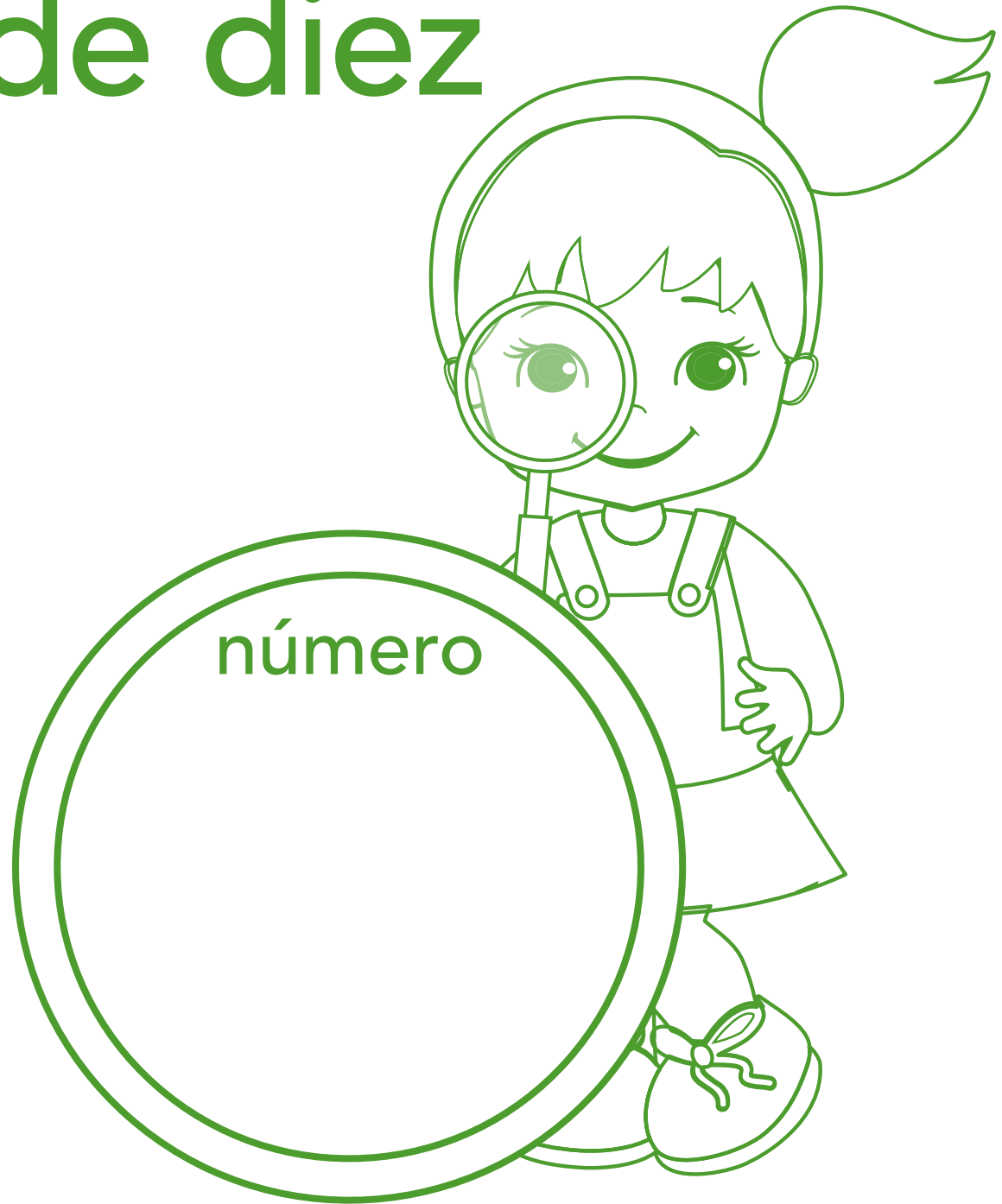
Detective de diez



Detective de diez

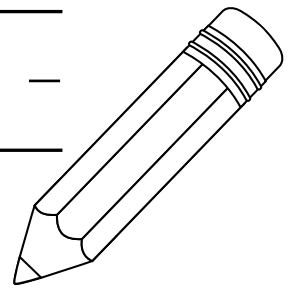


Detective de diez



Nombre _____

La bolsa misteriosa



Asegúrate de comprobar el número de la bolsa antes de anotar tu cuenta.



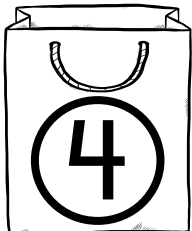
Número	diez	unidades



Número	diez	unidades



Número	diez	unidades



Número	diez	unidades



Número	diez	unidades

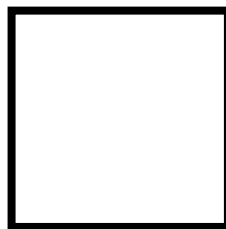
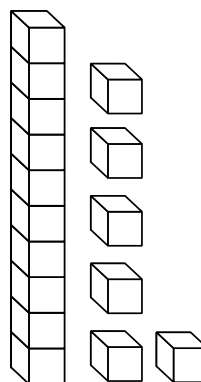
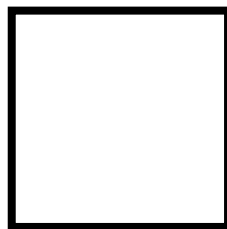
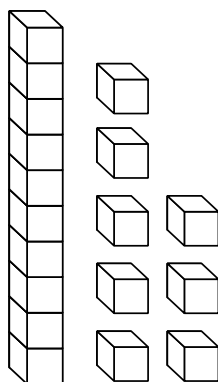
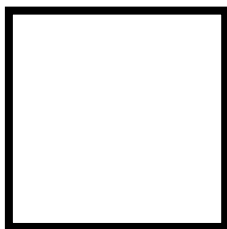
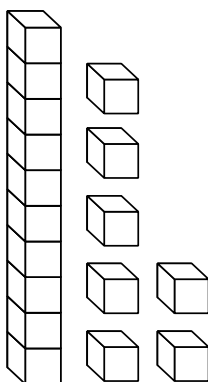
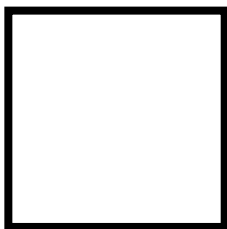
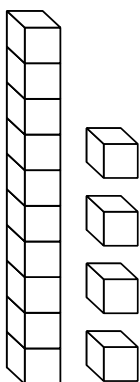
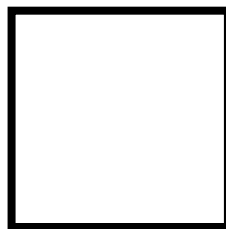
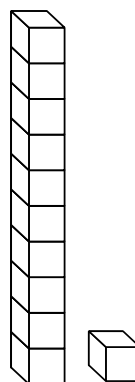
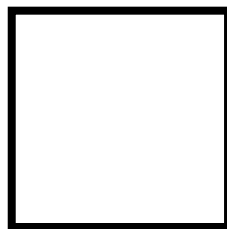
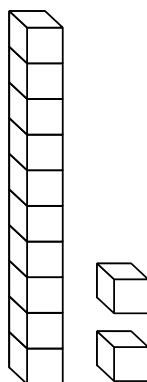
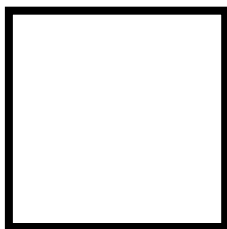
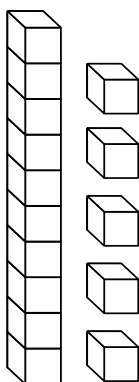
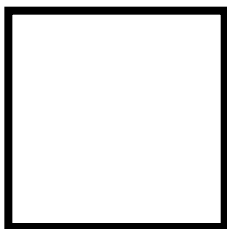
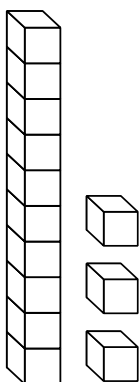


Número	diez	unidades

Nombre _____

Diez y más

Recorta los números y pégalos debajo de las decenas y las unidades que forman ese número.



11

12

13

14

15

16

17

18



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Bolsa misteriosa

2

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Bolsa misteriosa

3

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Bolsa misteriosa

4



Bolsa misteriosa

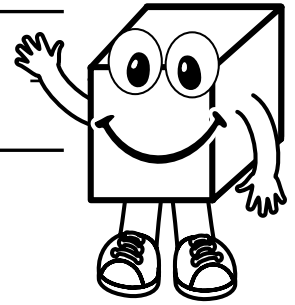
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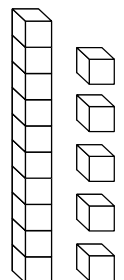
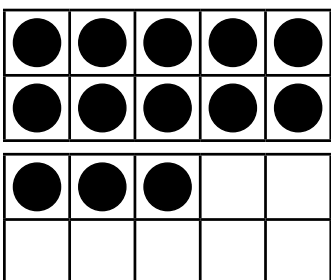
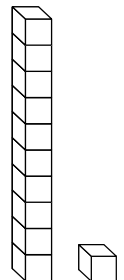
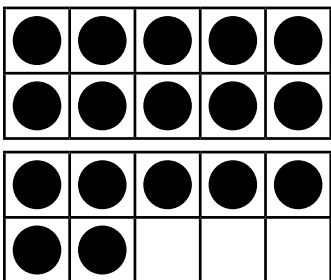
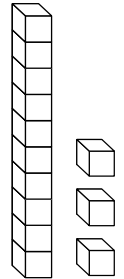
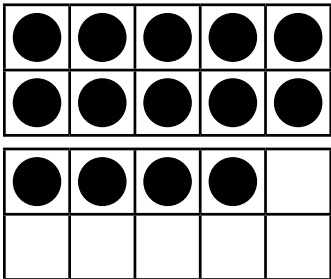
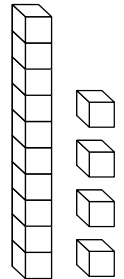
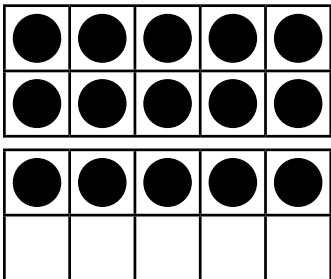
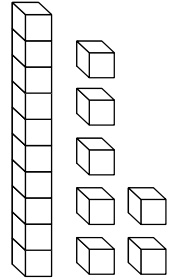
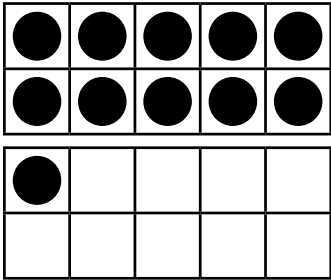
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Nombre _____



Parejas de base diez

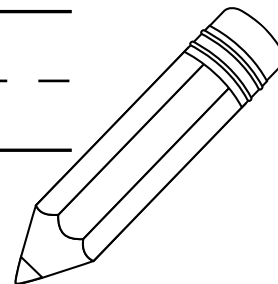
Empareja los números de los cuadros de diez con los números de los bloques de base diez.



Nombre _____

Empareja los números

Empareja el número con los bloques de base diez.



15



13



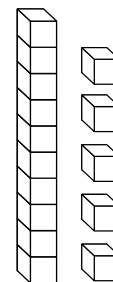
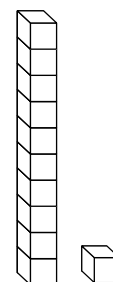
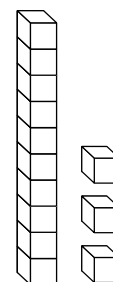
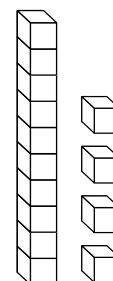
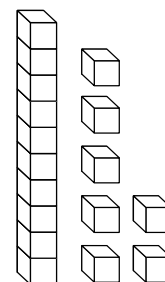
17



14



11



17	14	16	19	15
18	12	18	14	13
11	15	17	13	19
12	16	15	19	12
16	15	17	13	19



Túrnense para sacar una carta de la pila y colocar un indicador sobre un número que coincida con tu carta. ¡Ganas cuando obtengas 5 en línea!

5 en línea

17	14	16	19	15
18	12	18	14	13
11	15	17	13	19
12	16	15	19	12
16	15	17	13	19



Túrnense para sacar una carta de la pila y colocar un indicador sobre un número que coincida con tu carta. ¡Ganas cuando obtengas 5 en línea!

5 en línea

17	14	16	19	15
18	12	18	14	13
11	15	17	13	19
12	16	15	19	12
16	15	17	13	19



Túrnense para sacar una carta de la pila y colocar un indicador sobre un número que coincida con tu carta. ¡Ganas cuando obtengas 5 en línea!

5 en línea

17	14	16	19	15
18	12	18	14	13
11	15	17	13	19
12	16	15	19	12
16	15	17	13	19



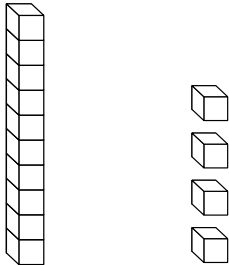
Túrnense para sacar una carta de la pila y colocar un indicador sobre un número que coincida con tu carta. ¡Ganas cuando obtengas 5 en línea!

5 en línea

Nombre _____

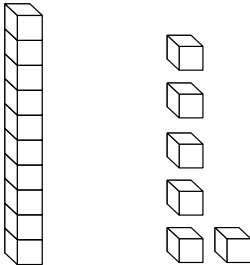
¿Cuántas decenas y unidades hay?

Escribe el número de decenas y unidades en las cajas correctas, luego escribe el número en la caja de abajo.

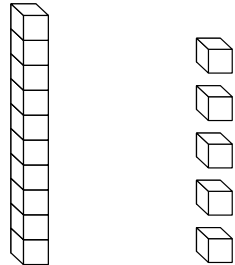


decenas	unidades
1	4

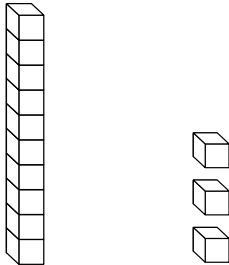
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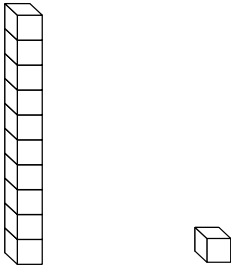
decenas	unidades



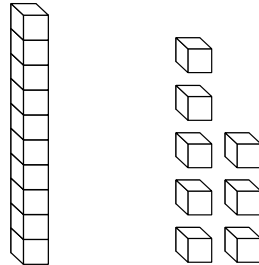
decenas	unidades



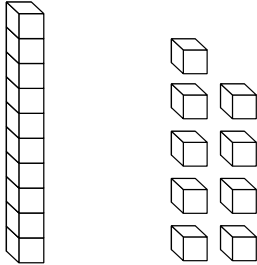
decenas	unidades



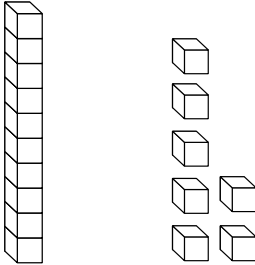
decenas	unidades



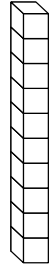
decenas	unidades



decenas	unidades

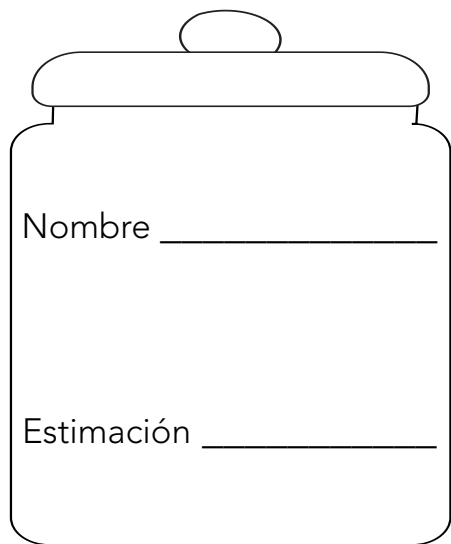


decenas	unidades



decenas	unidades

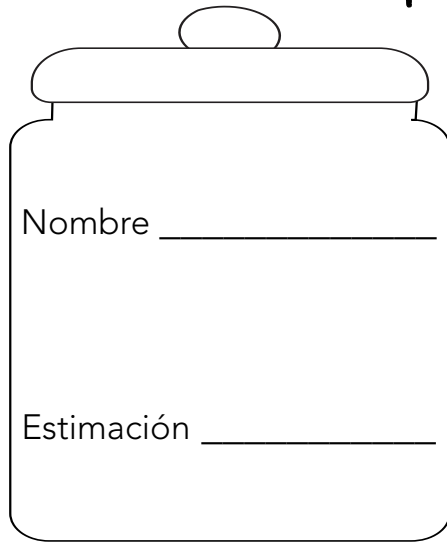
Estimación del valor posicional



Nombre _____

Estimación _____

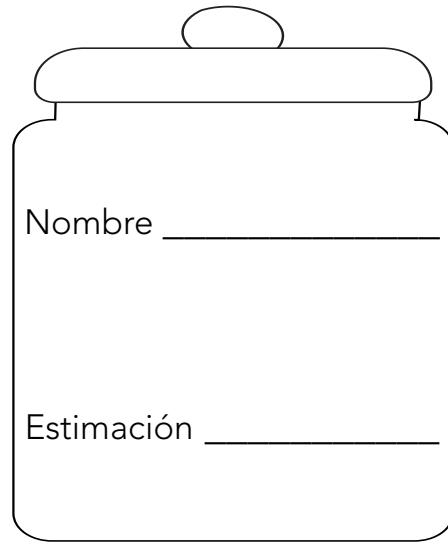
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Nombre _____

Estimación _____

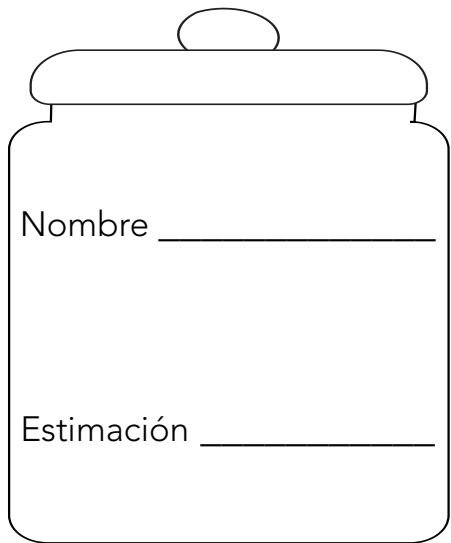
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Nombre _____

Estimación _____

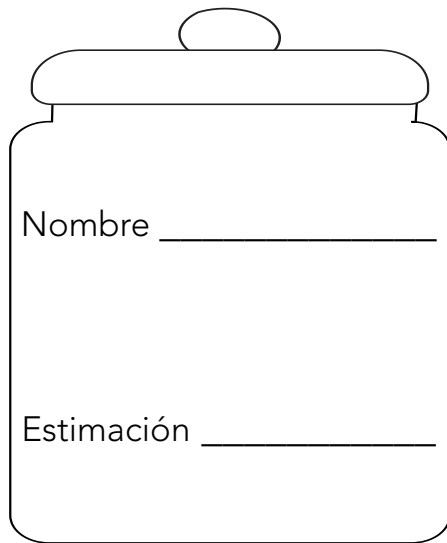
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Nombre _____

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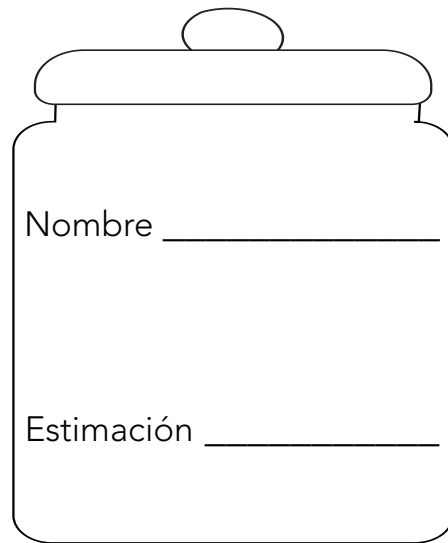
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Nombre _____

Estimación _____

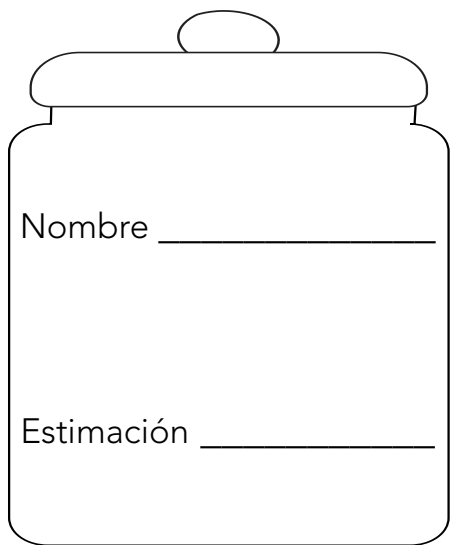
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Nombre _____

Estimación _____

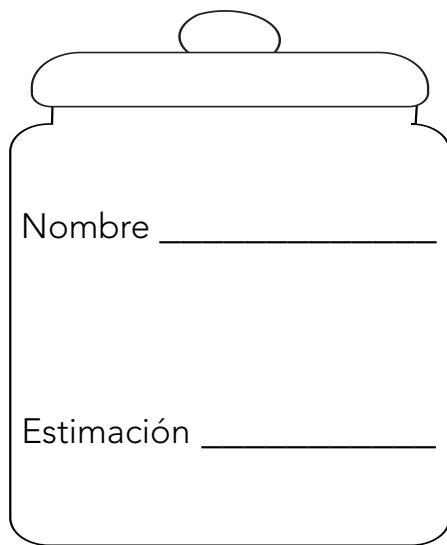
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Nombre _____

Estimación _____

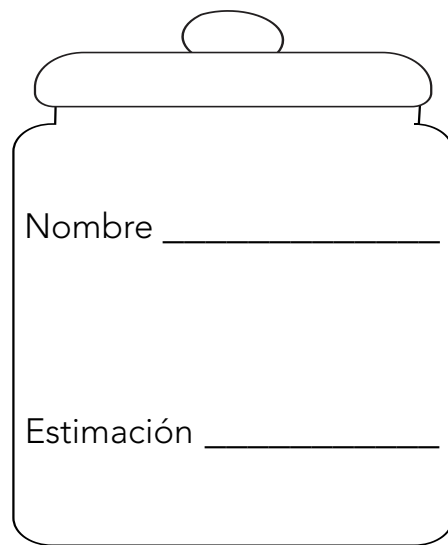
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Nombre _____

Estimación _____

Grade K • Unit 9 • Lesson 9



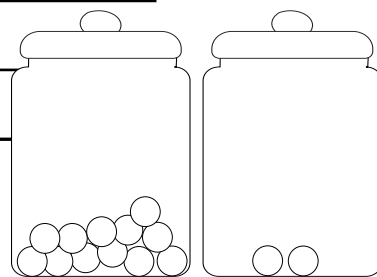
Nombre _____

Estimación _____

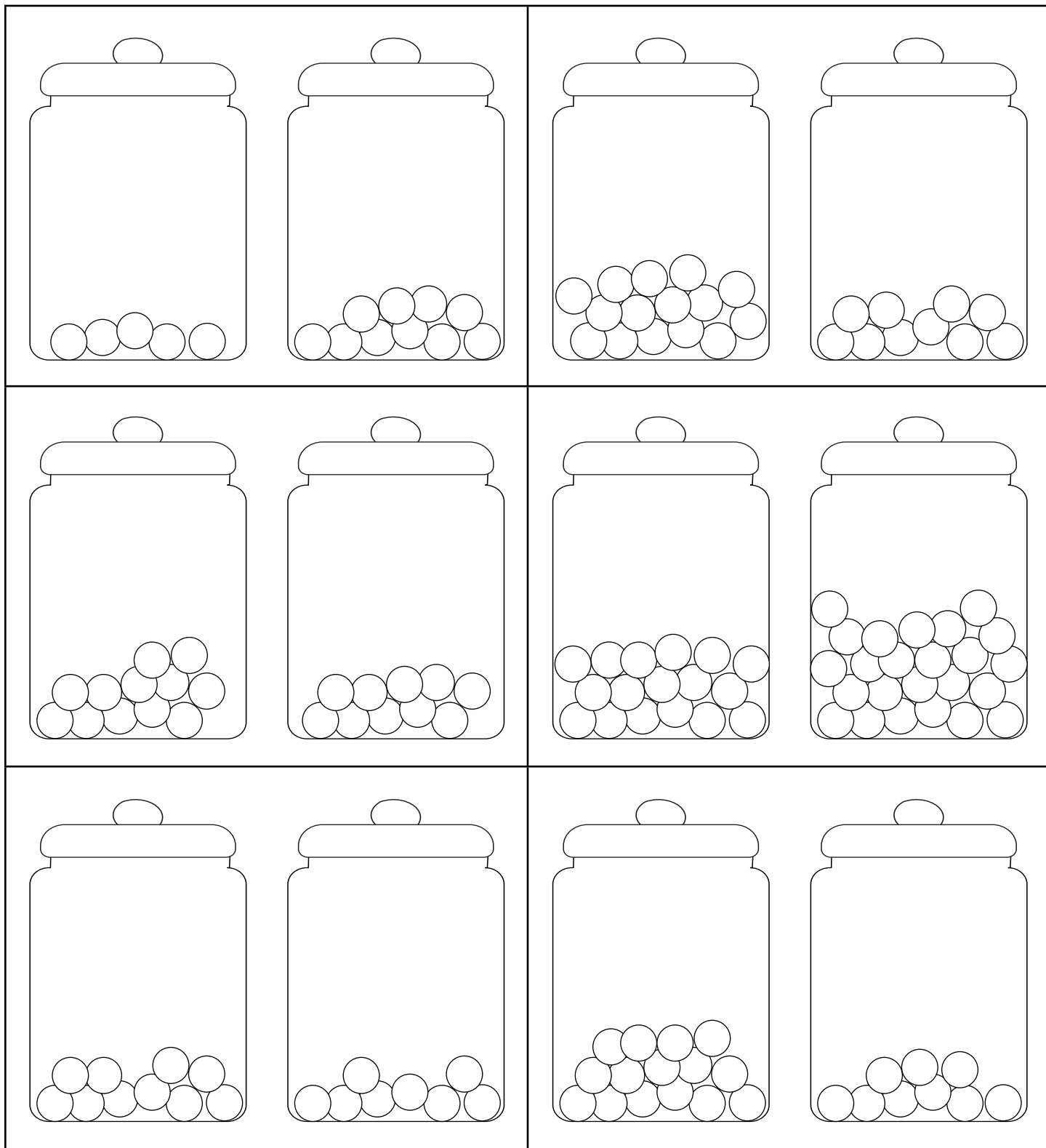
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Nombre _____

¿Cuál tiene más?

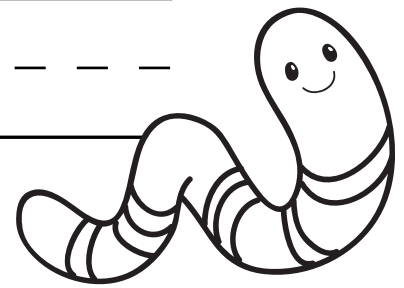


Colorea el frasco que tenga más.

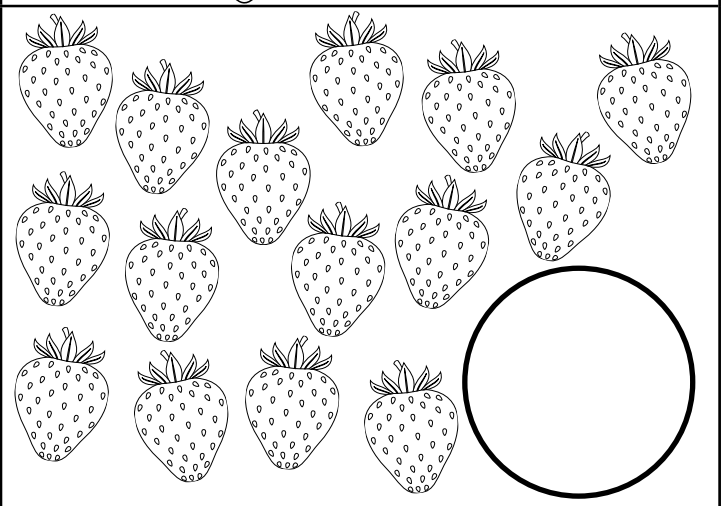
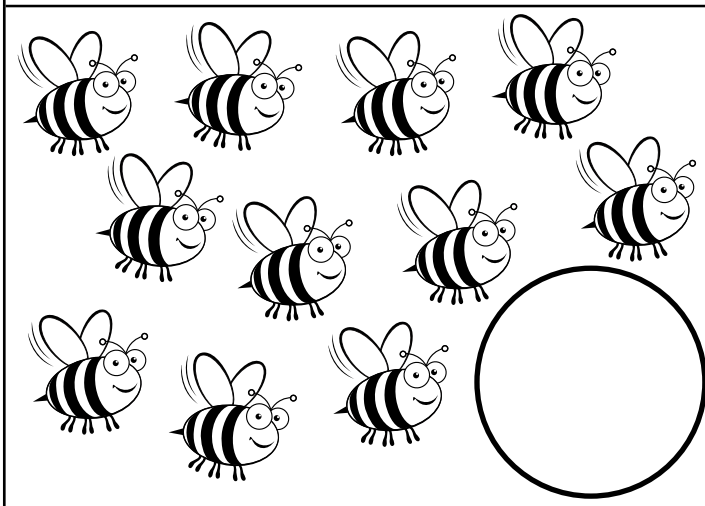
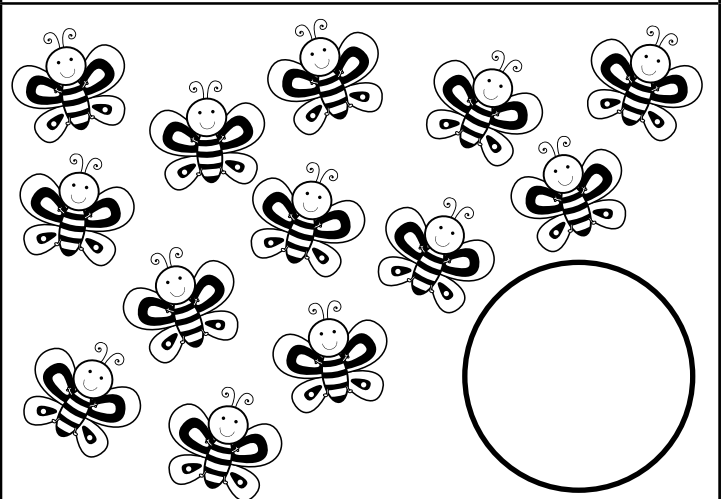
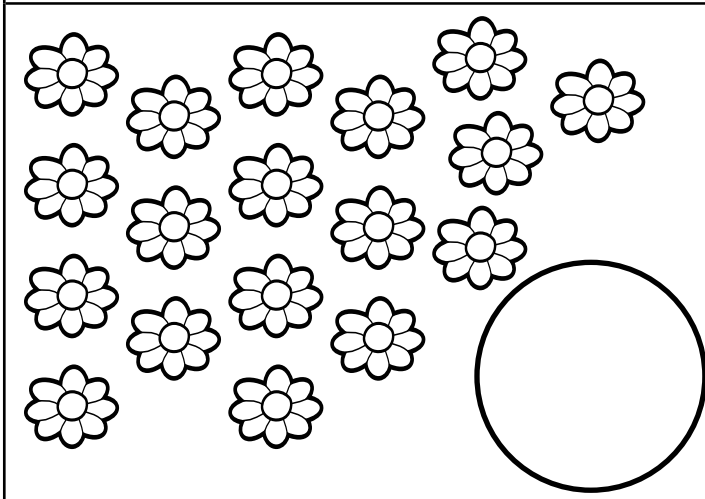
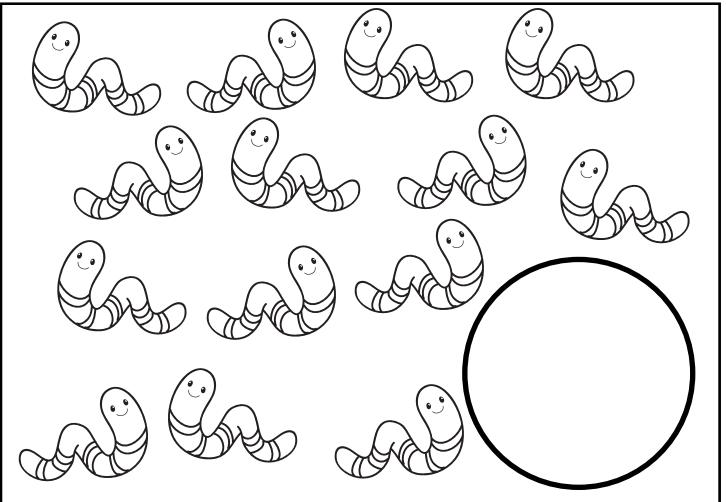
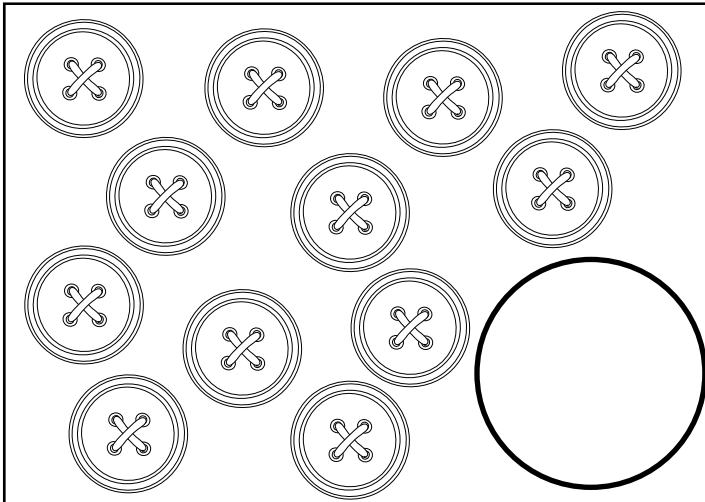


Nombre _____

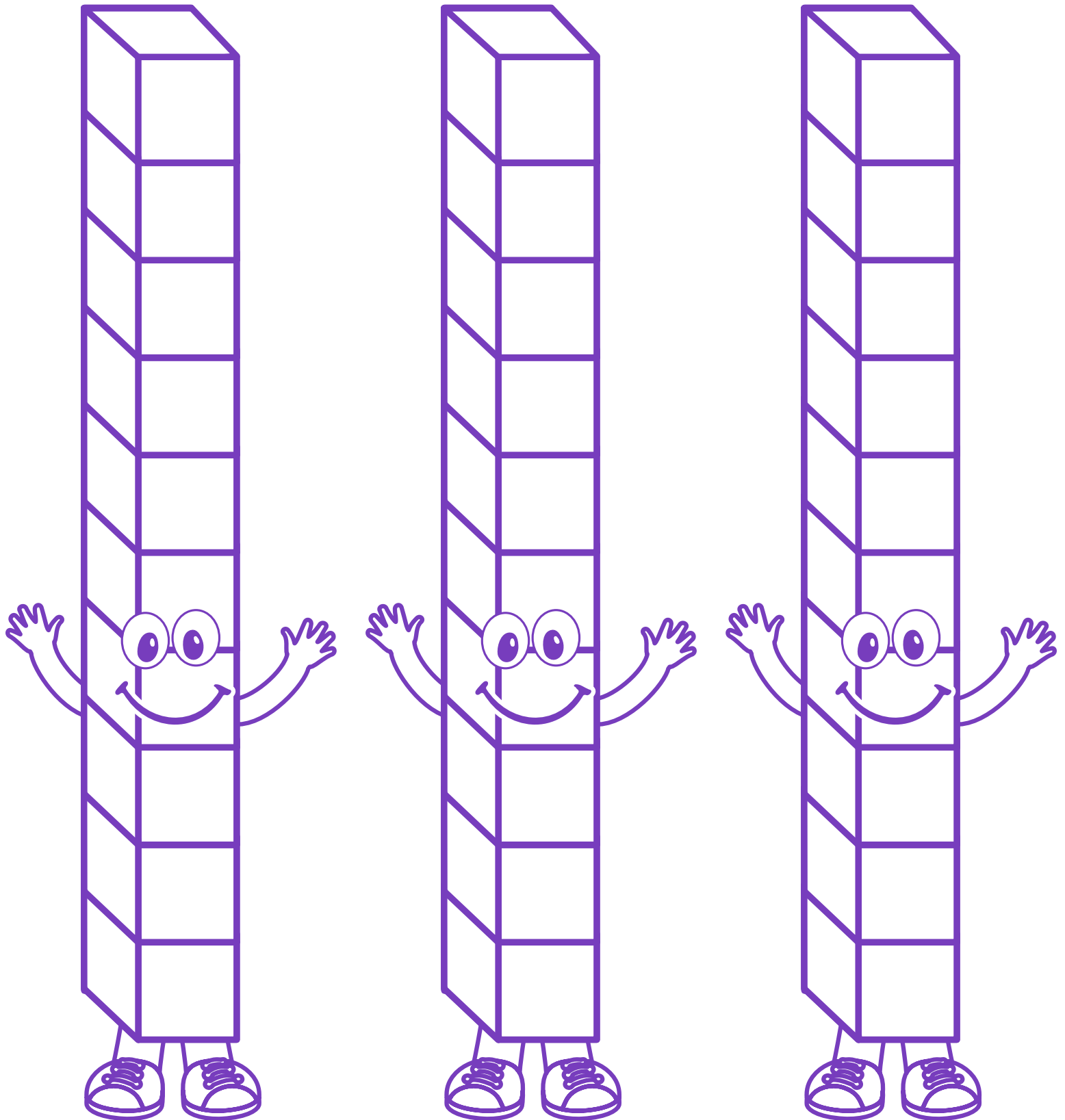
Agrupar y contar



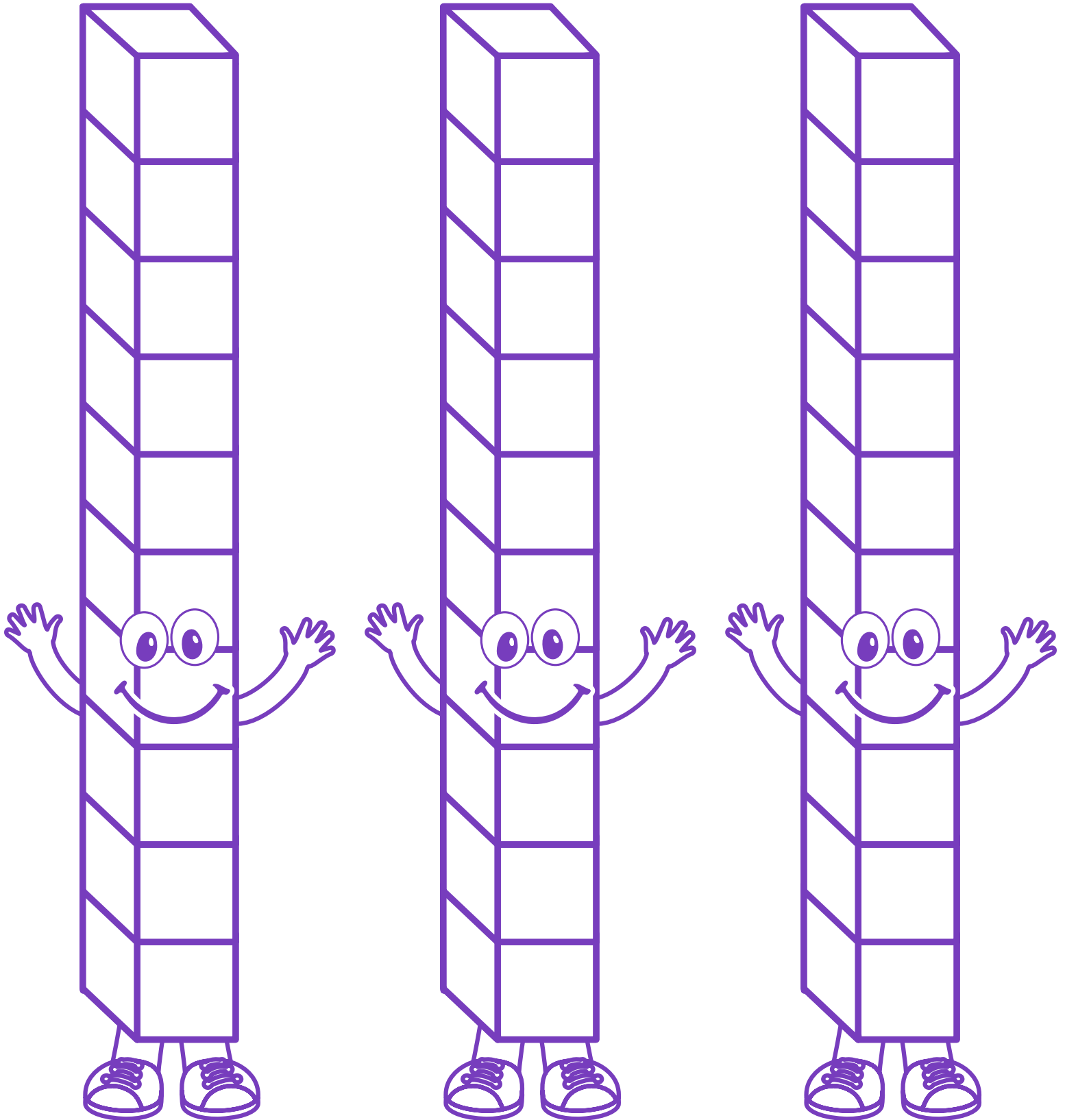
Colorea un grupo de diez y sigue contando hasta hallar el número total. Escribe el número en el círculo.



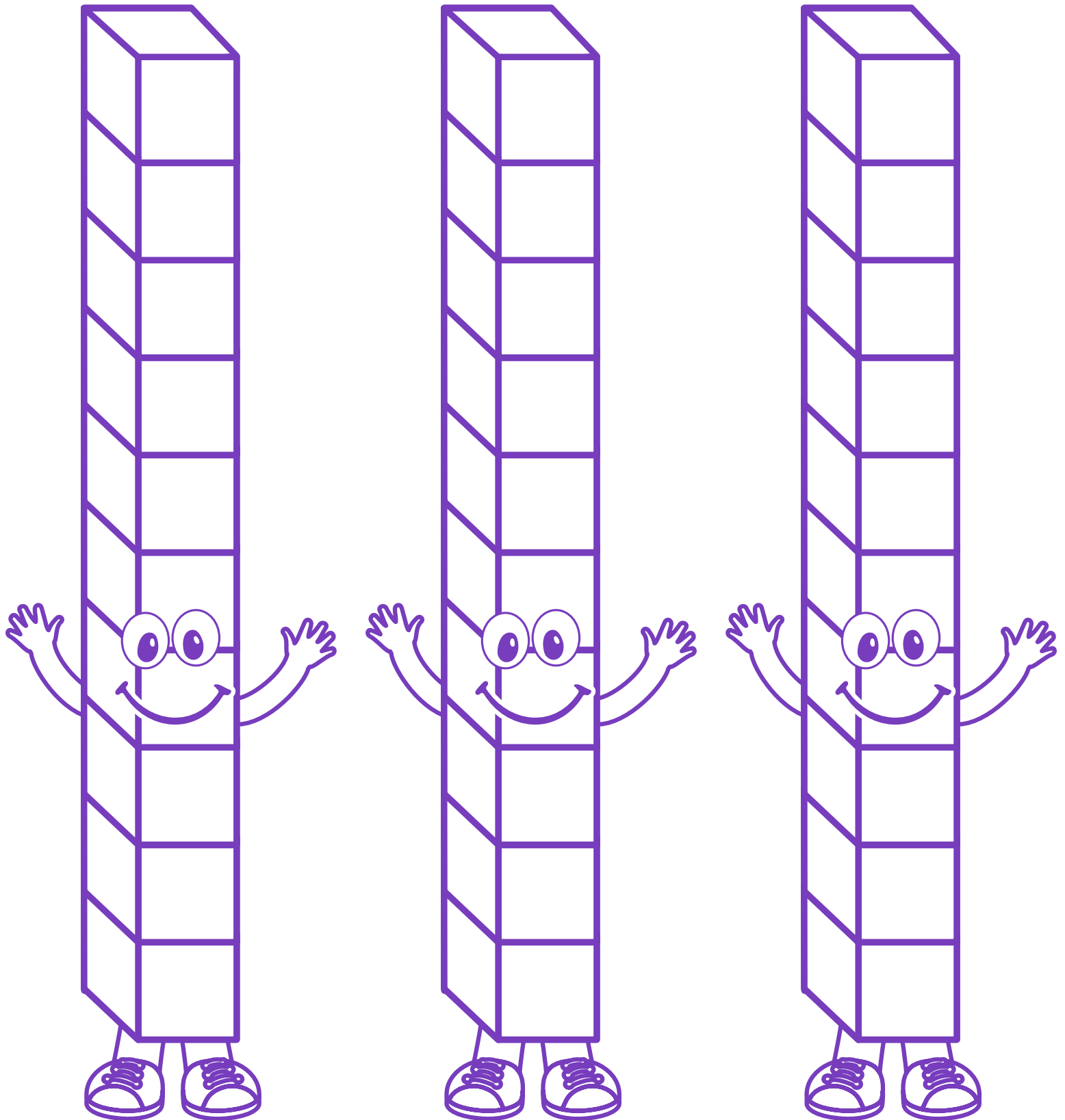
Carrera hasta 30



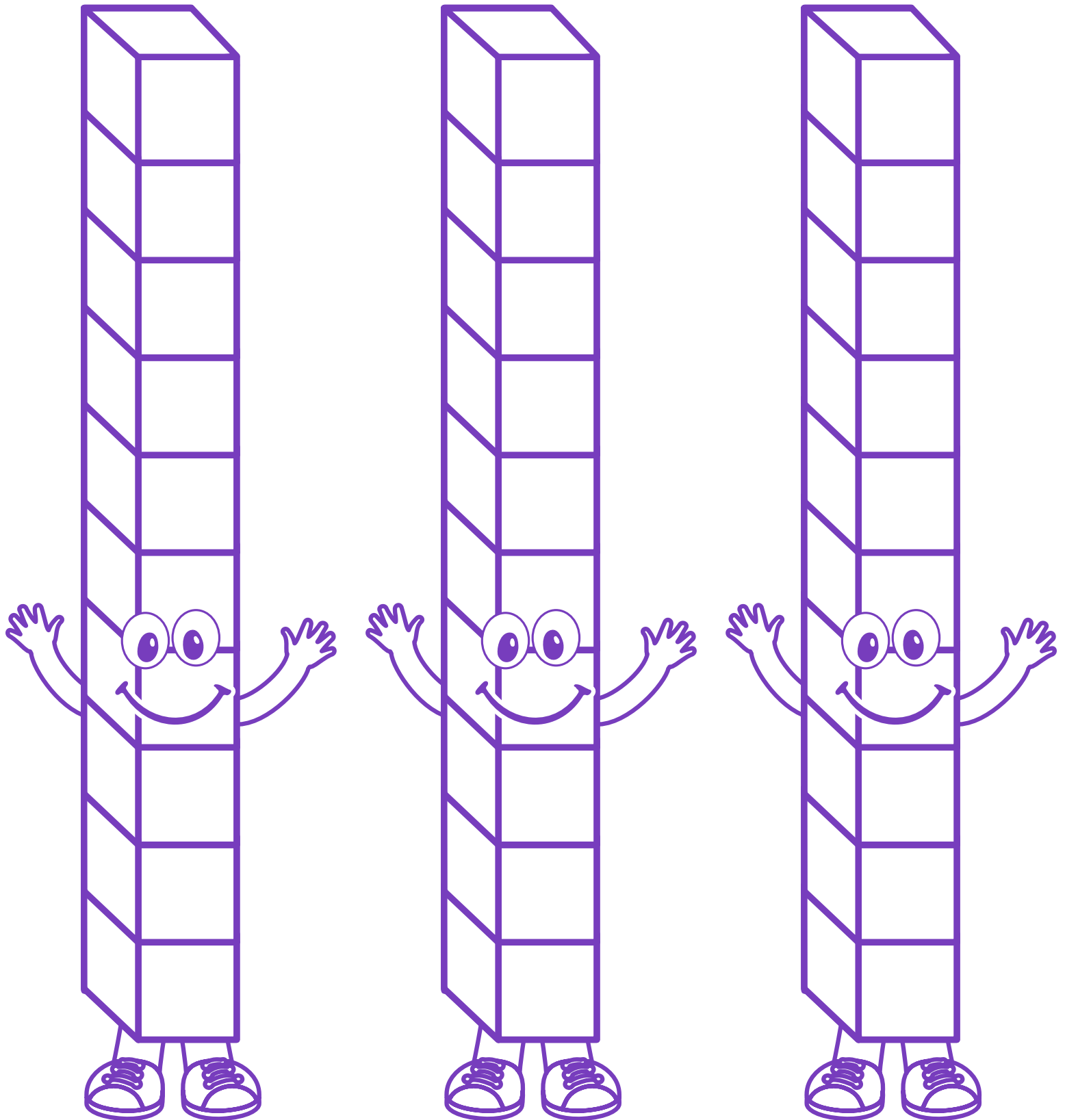
Carrera hasta 30



Carrera hasta 30

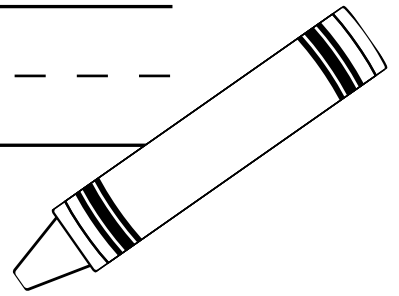


Carrera hasta 30



Nombre _____

Colorea los números



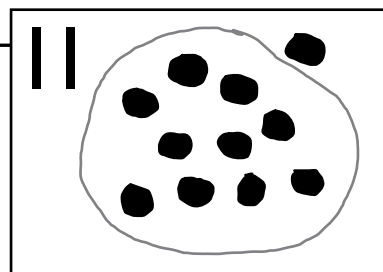
Mira el número. Colorea las decenas y las unidades para formar ese número.

16	17
13	15
18	14

Nombre _____

Dibuja, agrupa

Colorea una cantidad de círculos que coincidan con cada número, luego encierra en un círculo un grupo de diez.



16

14

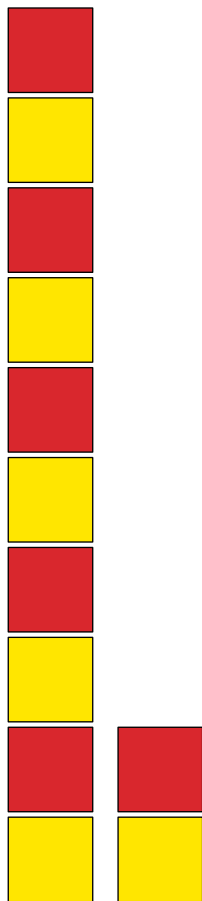
13

17

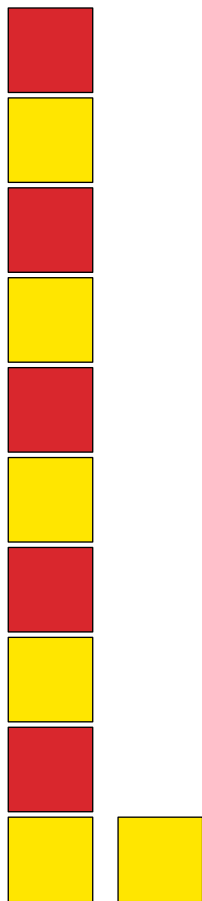
18

12

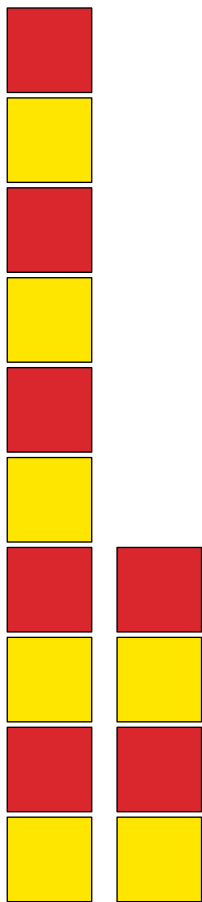
construye



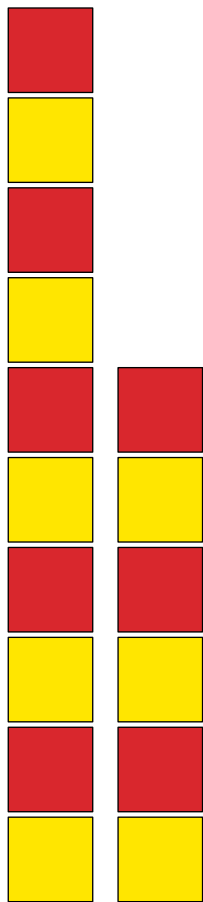
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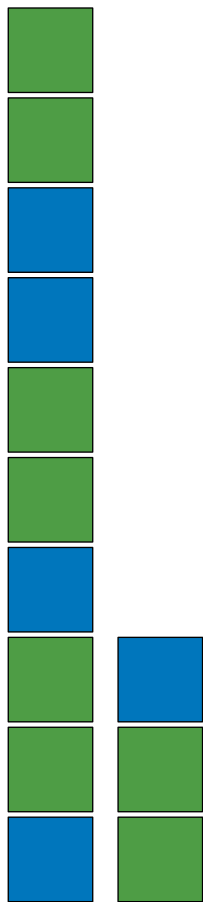
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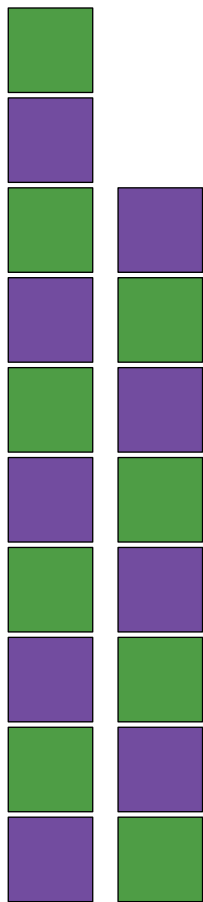
construye



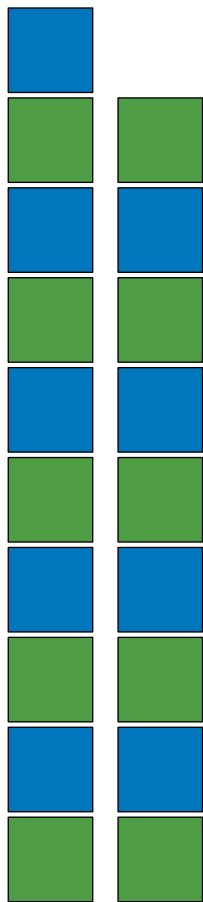
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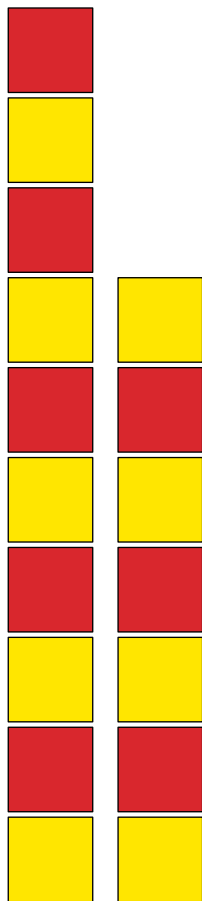
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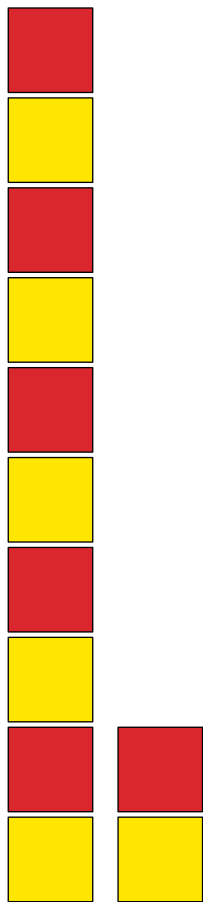
construye



construye



construye

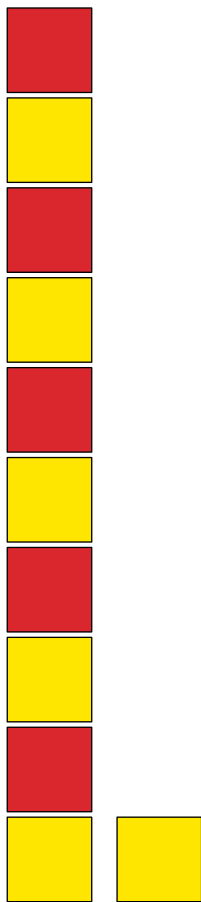


Grade K • Unit 9 • Lesson 12

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Towers of Ten
Set 2

construye

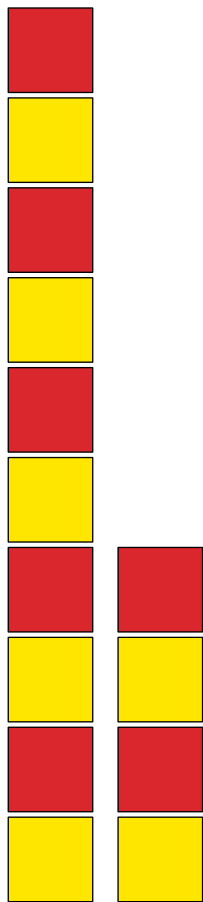


Grade K • Unit 9 • Lesson 12

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Towers of Ten
Set 2

construye

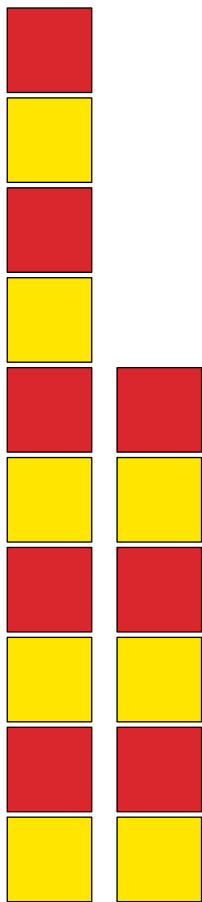


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Towers of Ten
Set 2

construye

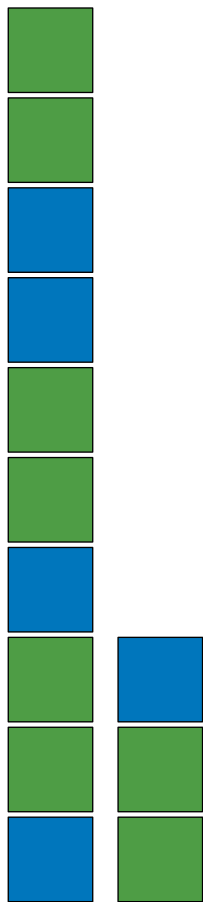


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Towers of Ten
Set 2

construye

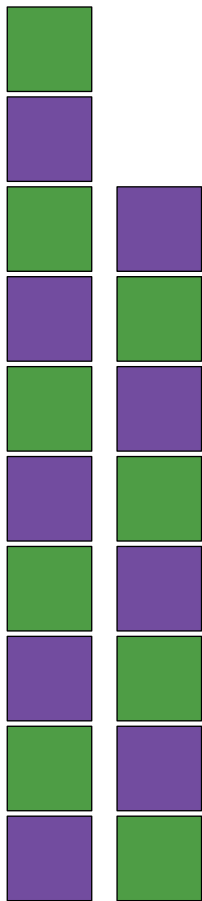


Grade K • Unit 9 • Lesson 12

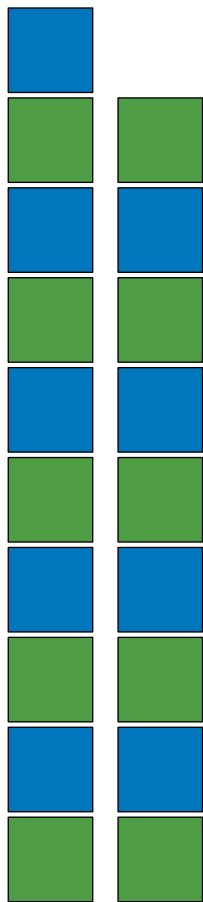
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Towers of Ten
Set 2

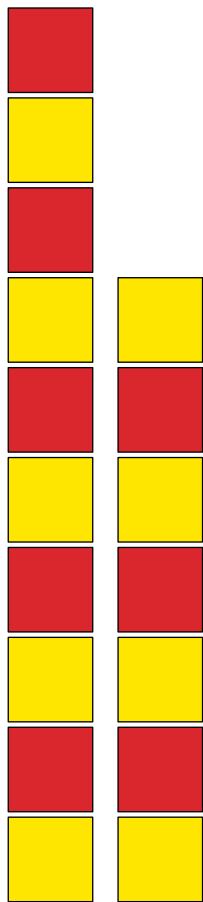
construye



construye



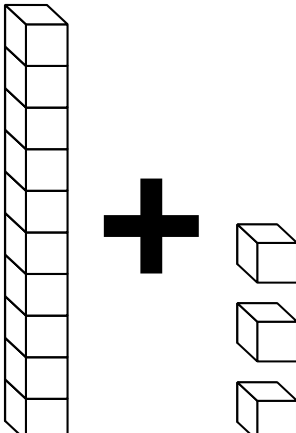
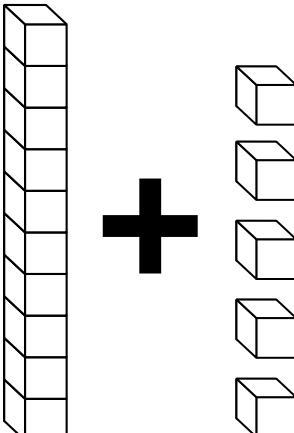
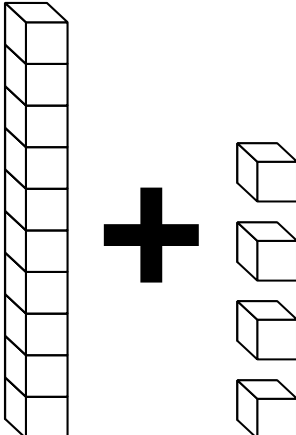
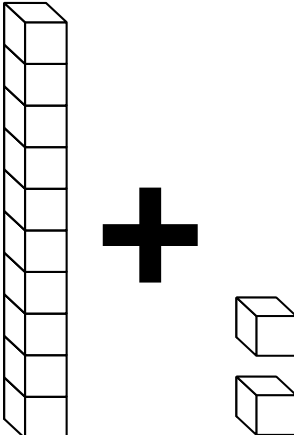
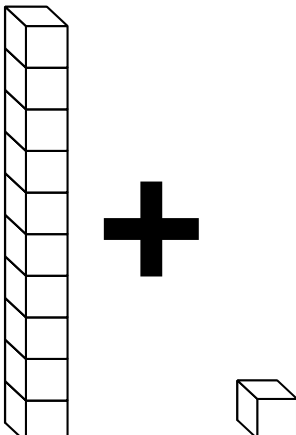
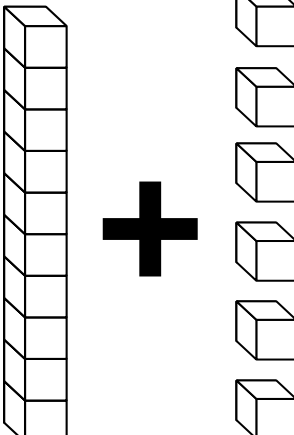
construye



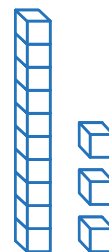
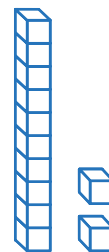
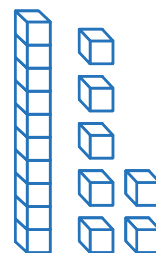
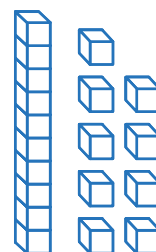
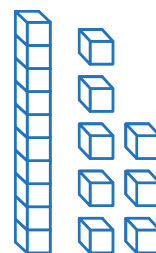
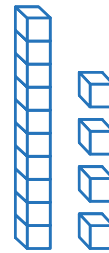
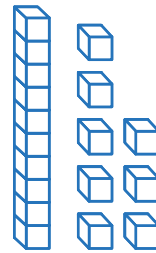
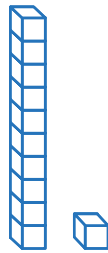
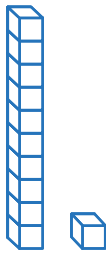
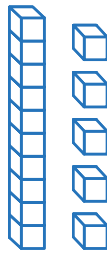
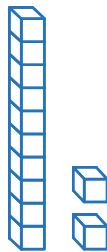
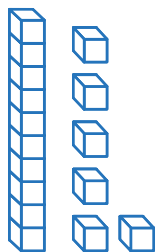
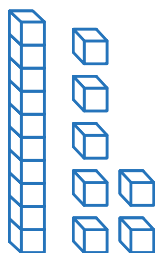
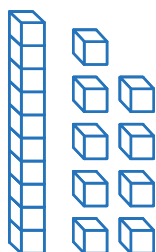
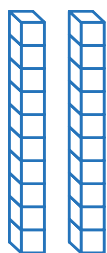
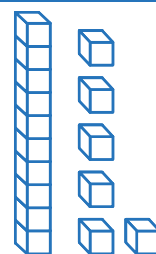
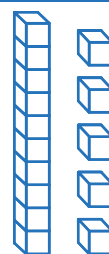
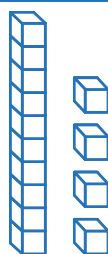
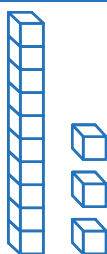
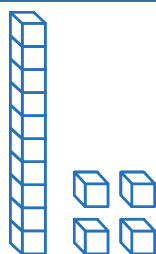
Nombre _____

Agrupar y contar

Colorea un grupo de diez y sigue contando hasta hallar el número total. Escribe el número en el círculo.

 $10 + 3 = \bigcirc$	 $10 + 5 = \bigcirc$
 $10 + 4 = \bigcirc$	 $10 + 2 = \bigcirc$
 $10 + 1 = \bigcirc$	 $10 + 6 = \bigcirc$

Salida

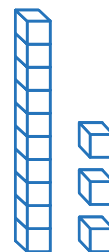
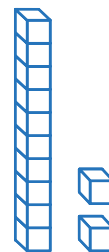
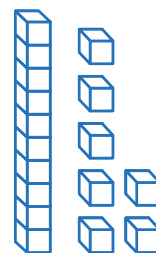
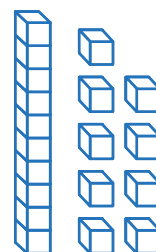
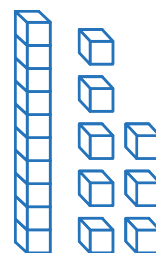
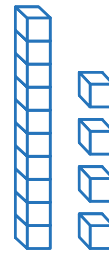
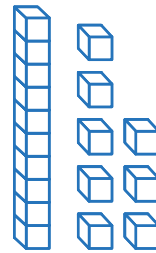
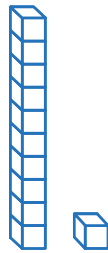
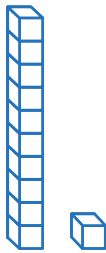
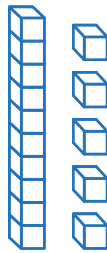
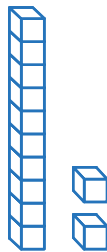
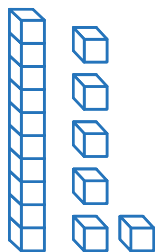
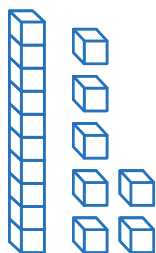
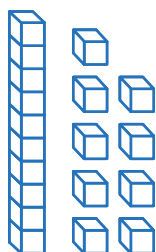
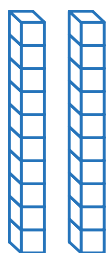
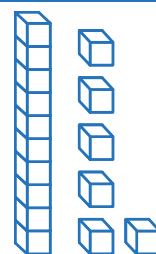
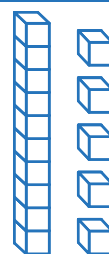
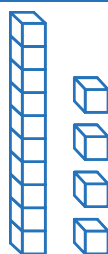
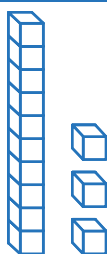
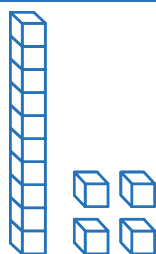


Valor posicional

5 en línea

10	12	13	16	14
13	11	18	19	15
14	17	12	10	17
19	18	15	14	12
11	17	16	13	11

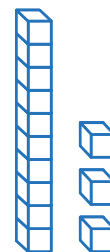
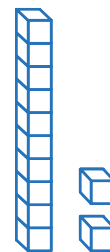
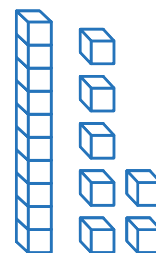
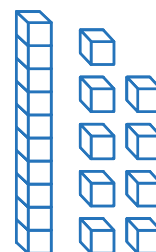
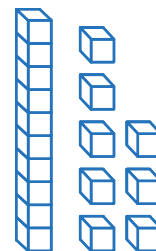
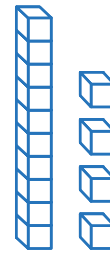
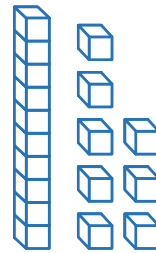
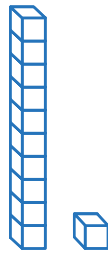
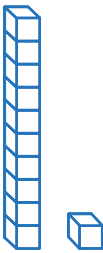
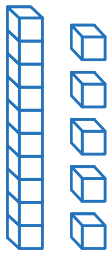
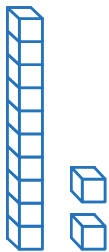
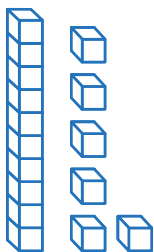
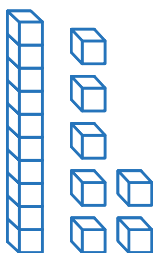
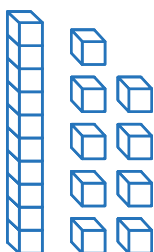
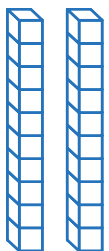
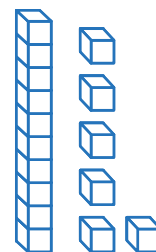
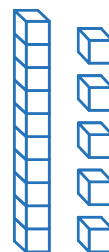
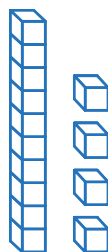
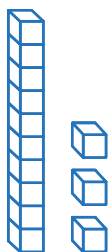
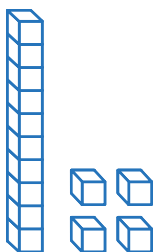
Salida



Valor posicional 5 en línea

10	12	13	16	14
13	11	18	19	15
14	17	12	10	17
19	18	15	14	12
11	17	16	13	11

Salida

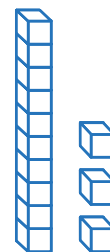
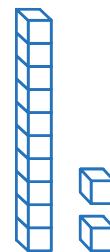
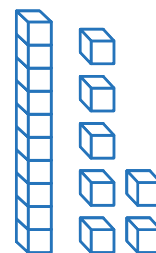
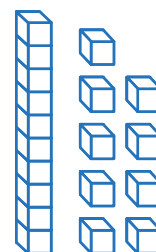
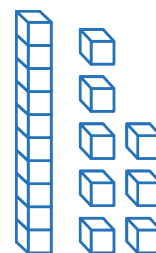
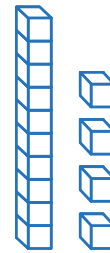
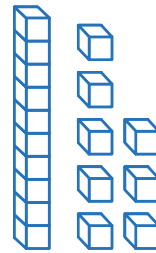
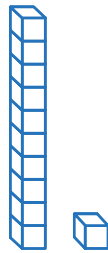
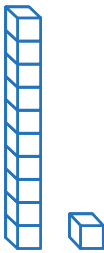
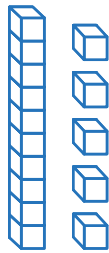
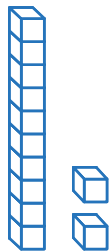
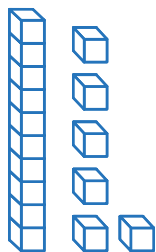
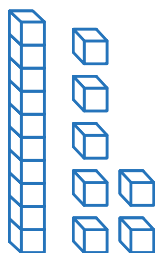
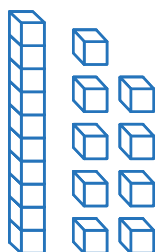
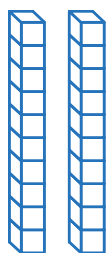
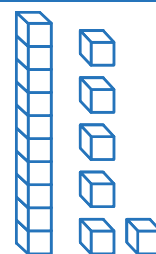
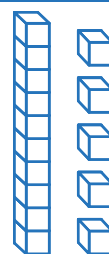
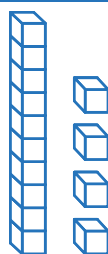
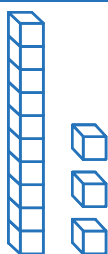
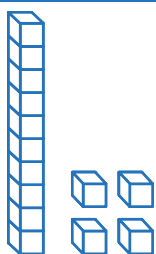


Valor posicional

5 en línea

10	12	13	16	14
13	11	18	19	15
14	17	12	10	17
19	18	15	14	12
11	17	16	13	11

Salida

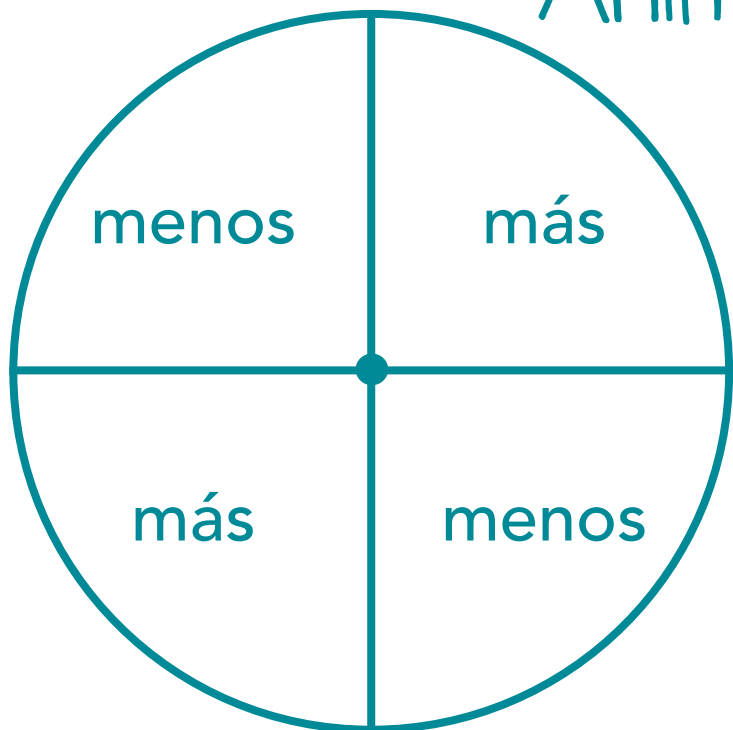


Valor posicional

5 en línea

10	12	13	16	14
13	11	18	19	15
14	17	12	10	17
19	18	15	14	12
11	17	16	13	11

Anímate a comparar



Conteos
del
ganador

Jugador 1

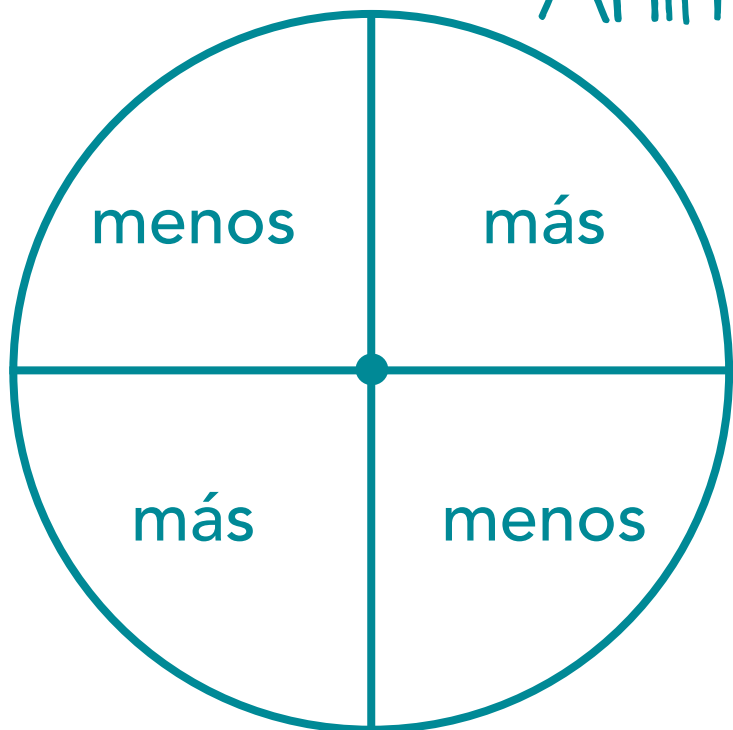
Jugador 2

coloca el
mazo aquí

menos

más

Anímate a comparar



Conteos
del
ganador

Jugador 1

Jugador 2

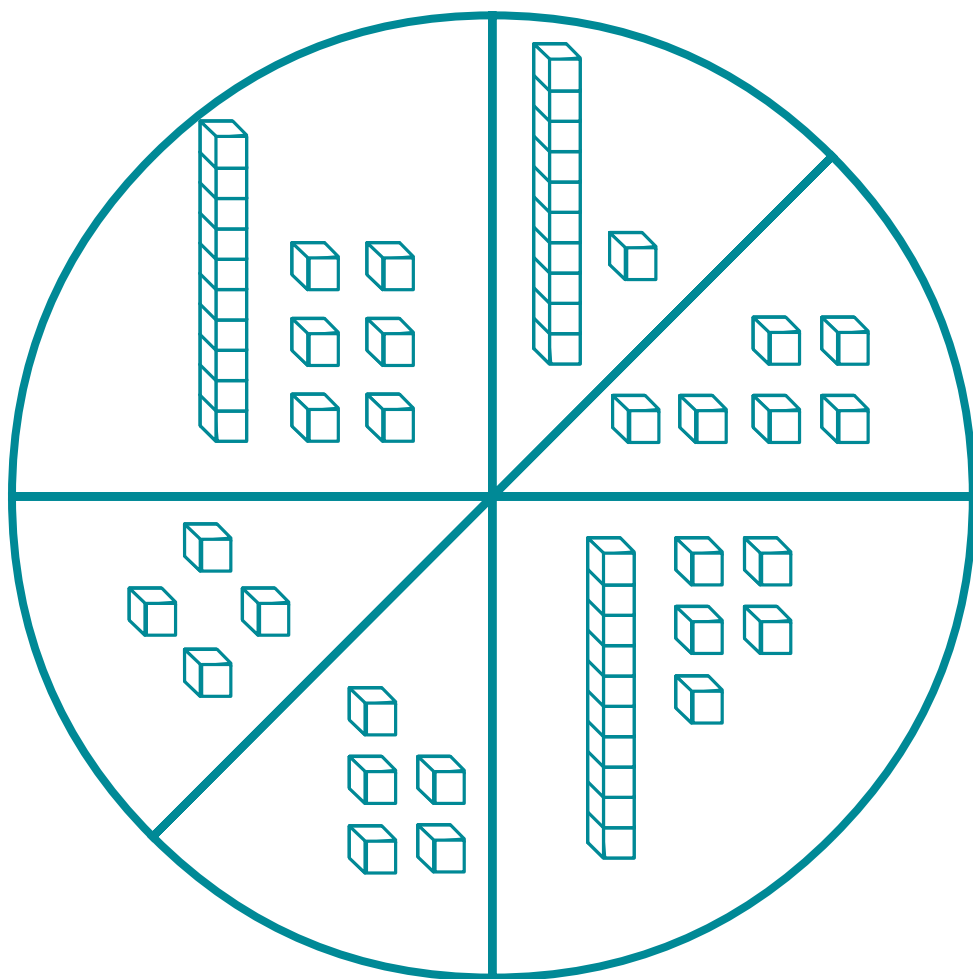
coloca el
mazo aquí

menos

más

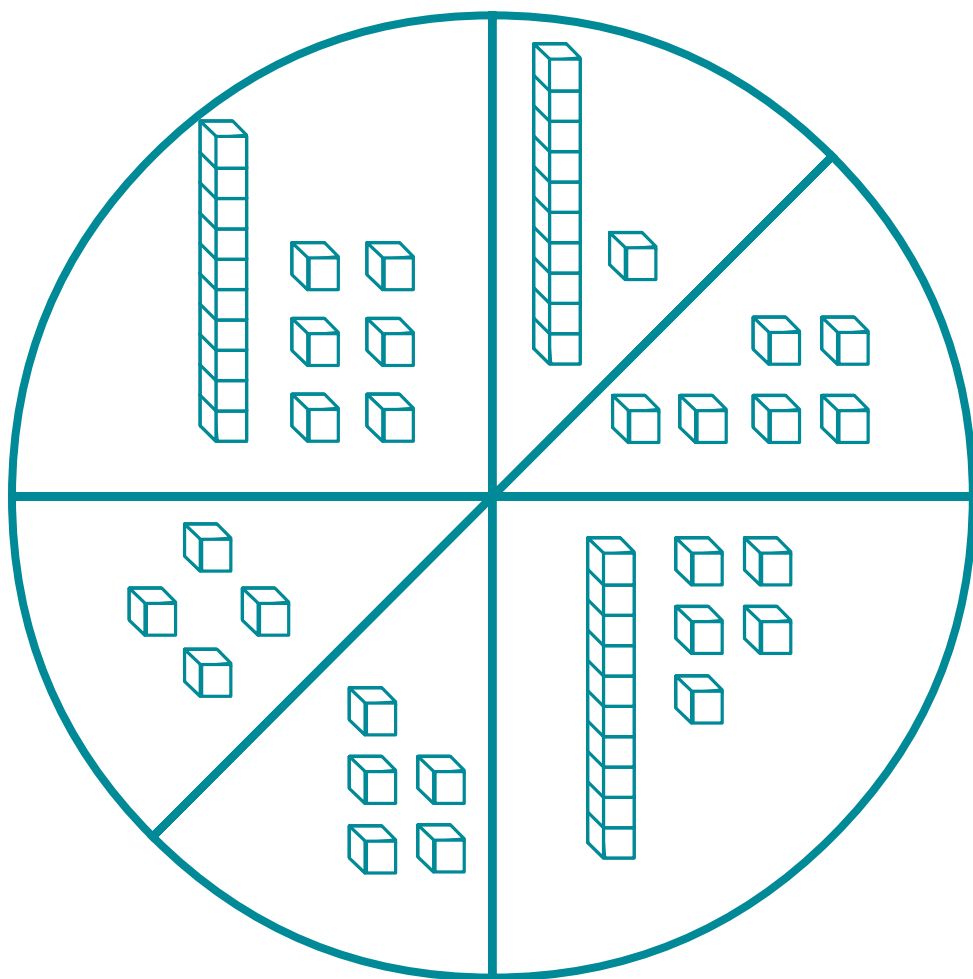
Gira y cubre

¡Cubre todos los números que hay en tu tapete para ganar! Si un número ya está cubierto, pierdes tu turno.



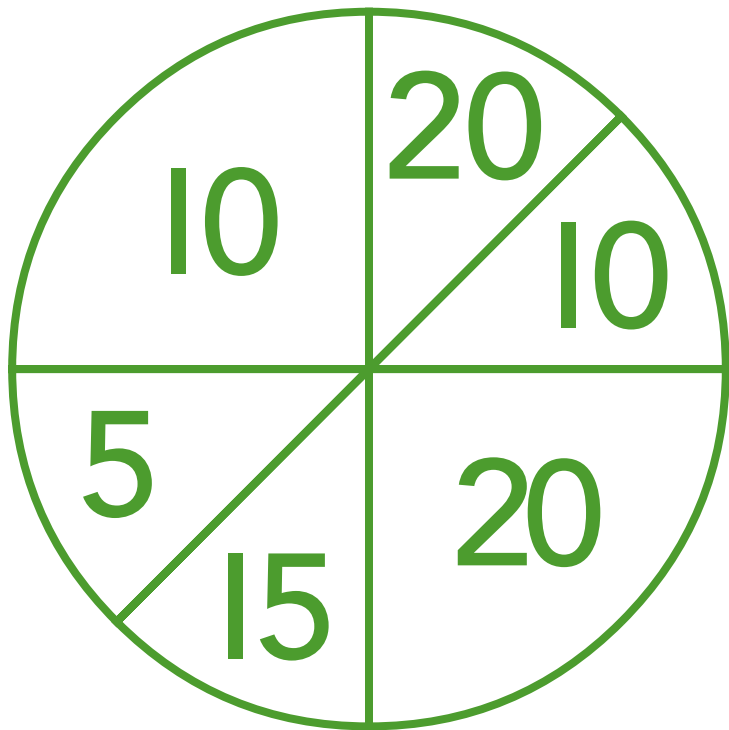
Gira y cubre

¡Cubre todos los números que hay en tu tapete para ganar! Si un número ya está cubierto, pierdes tu turno.



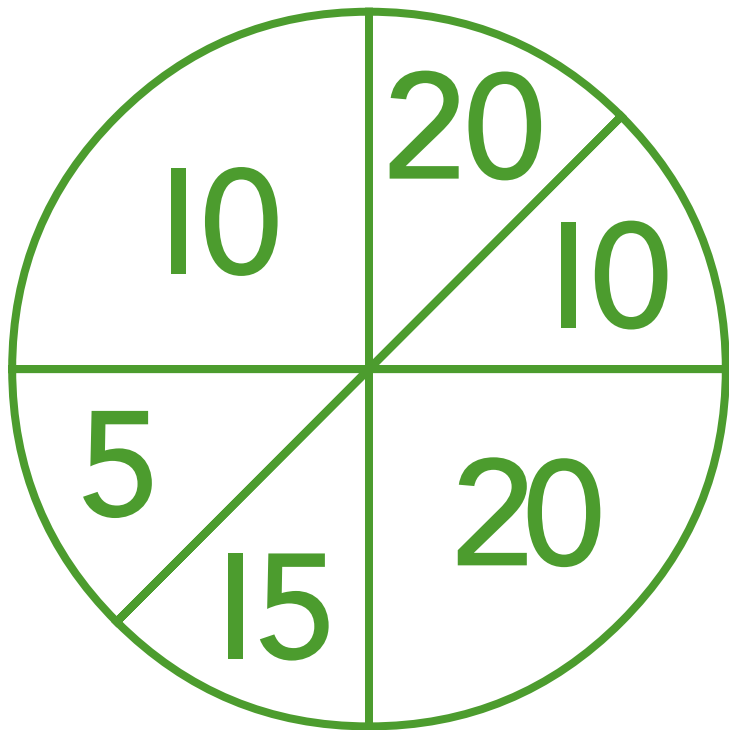
¡Gira la rueda!

Gira la rueda y colorea hasta 50.



¡Gira la rueda!

Gira la rueda y colorea hasta 50.



¡Gira la rueda!

¡El primer jugador que complete la tabla sin pasarse es el ganador!

Triunfos:

Jugador 1

Triunfos:

Jugador 2

¡Gira la rueda!

¡El primer jugador que complete la tabla sin pasarse es el ganador!

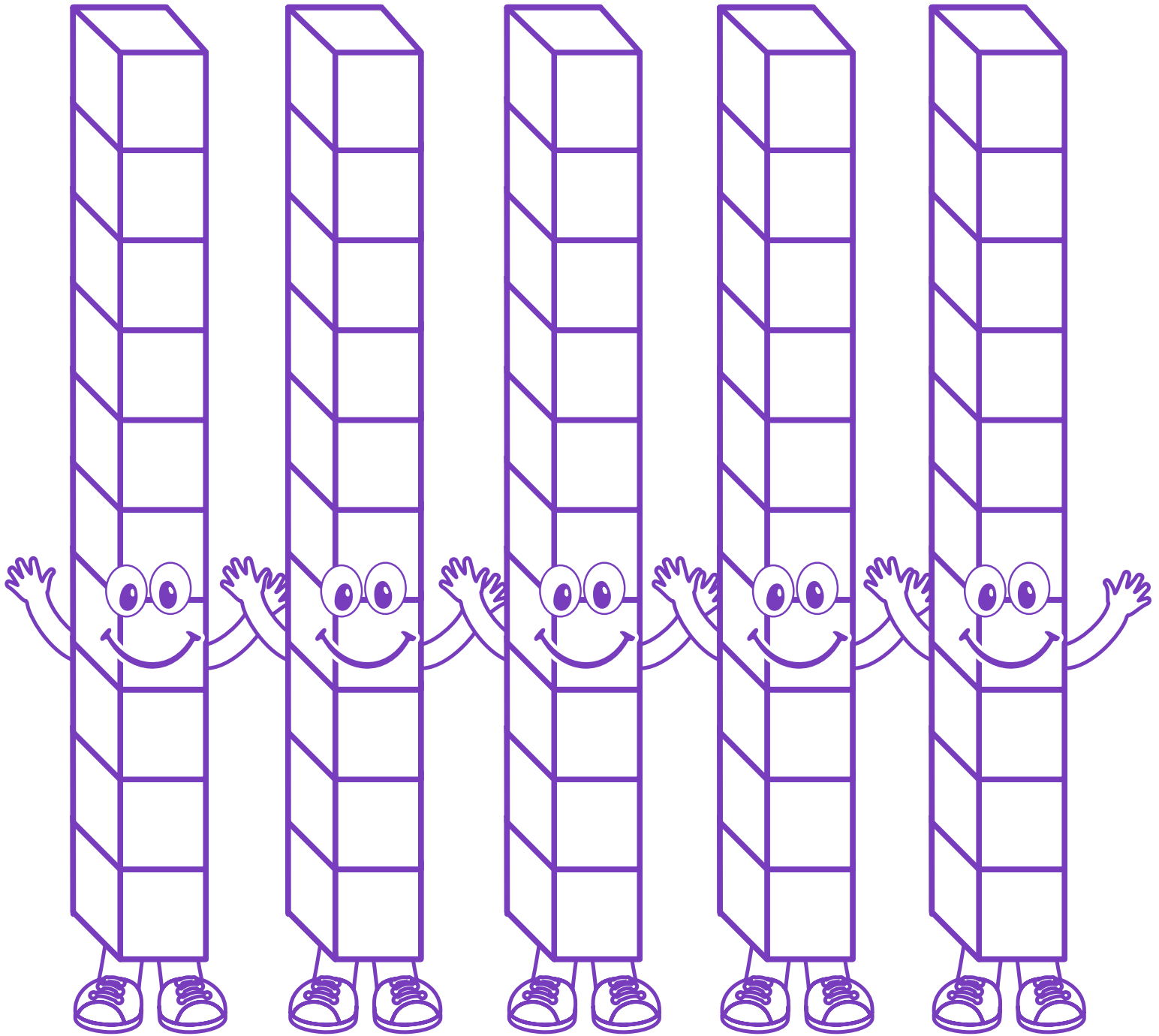
Triunfos:

Jugador 1

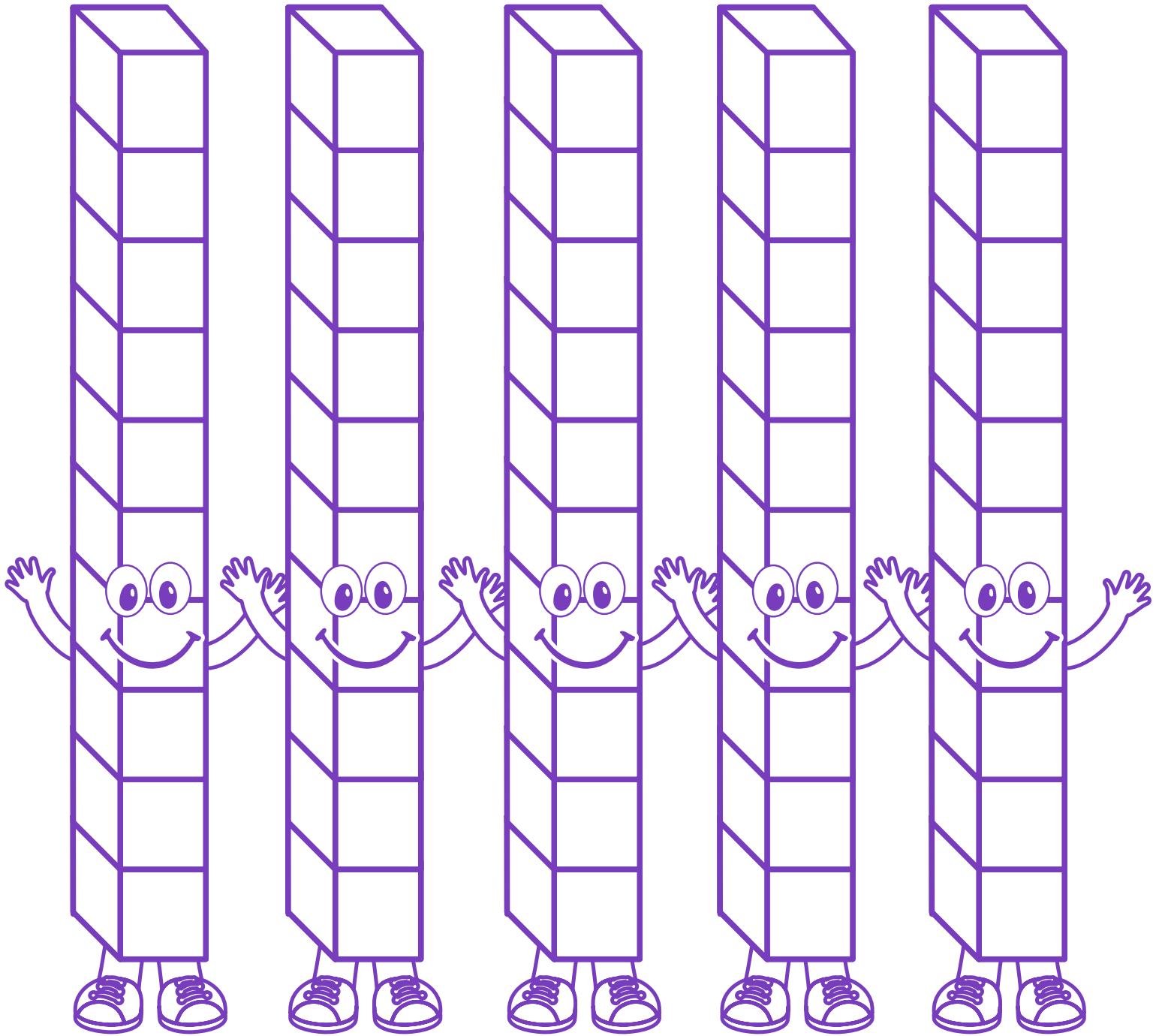
Triunfos:

Jugador 2

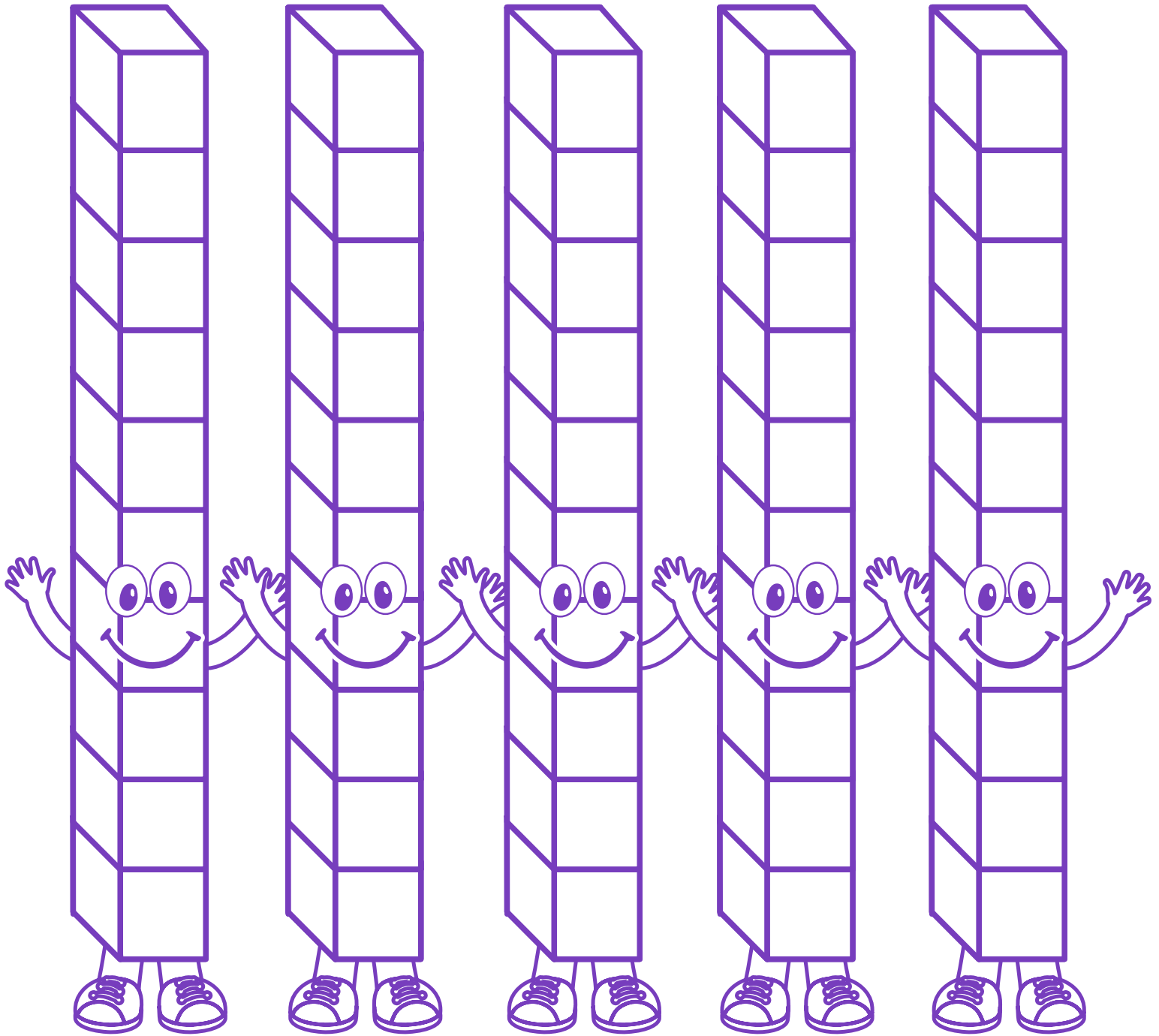
Carrera hasta 50



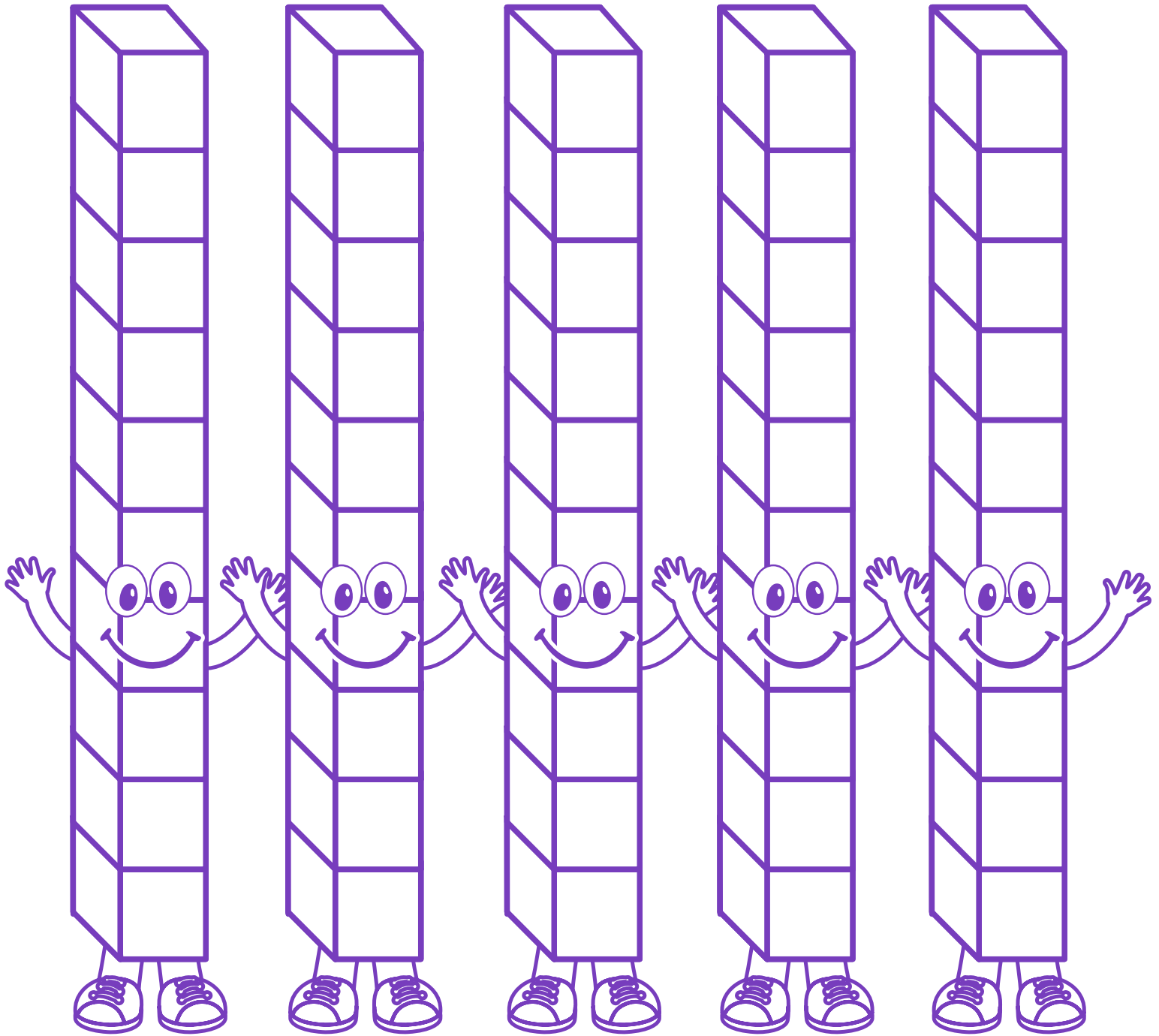
Carrera hasta 50



Carrera hasta 50

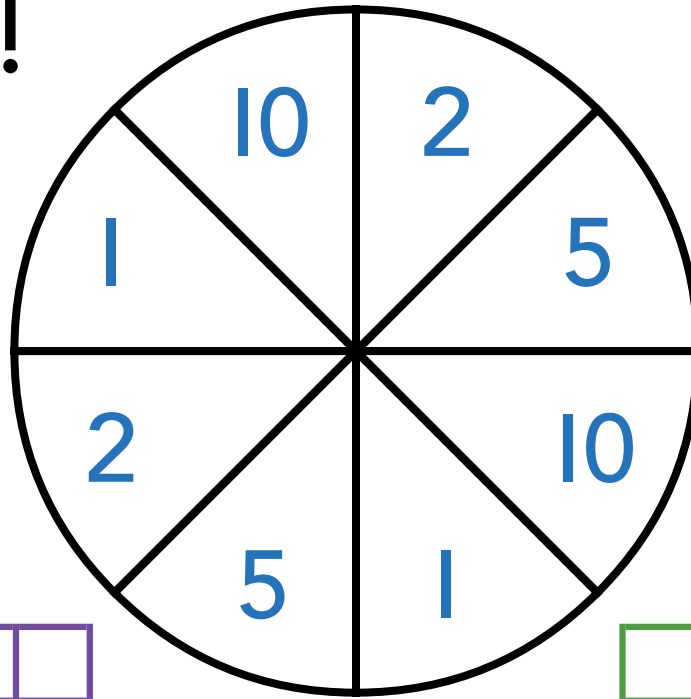


Carrera hasta 50



¡Llena el cuadro de 50!

Gira la rueda, cuenta y colorea hasta 50. Debes sacar exactamente el número que necesitas para formar 50 y no pasarte. Lleva la cuenta en tu columna cada vez que ganes.



Jugador 1

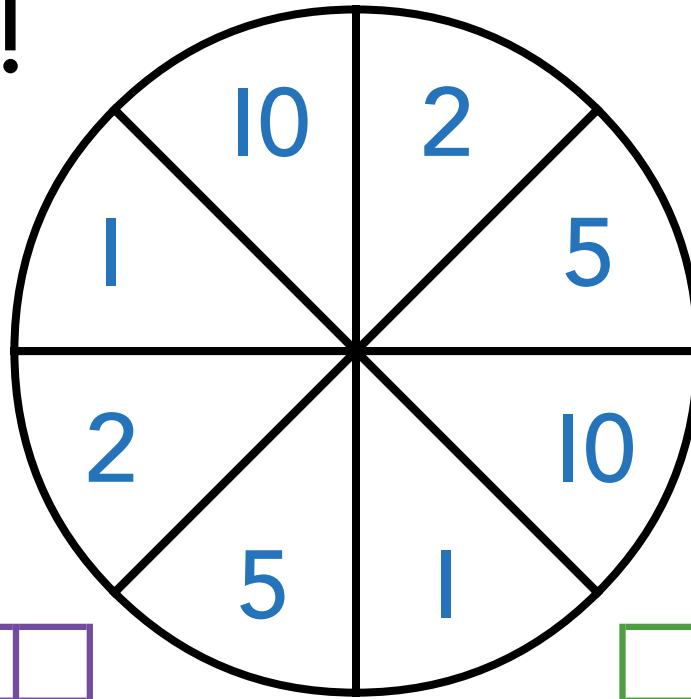
Jugador 2

Triunfos del jugador 1

Triunfos del jugador 2

¡Llena el cuadro de 50!

Gira la rueda, cuenta y colorea hasta 50. Debes sacar exactamente el número que necesitas para formar 50 y no pasarte. Lleva la cuenta en tu columna cada vez que ganes.



Jugador 1

Jugador 2

Triunfos del jugador 1

Triunfos del jugador 2

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decenas	unidades

decenas	unidades

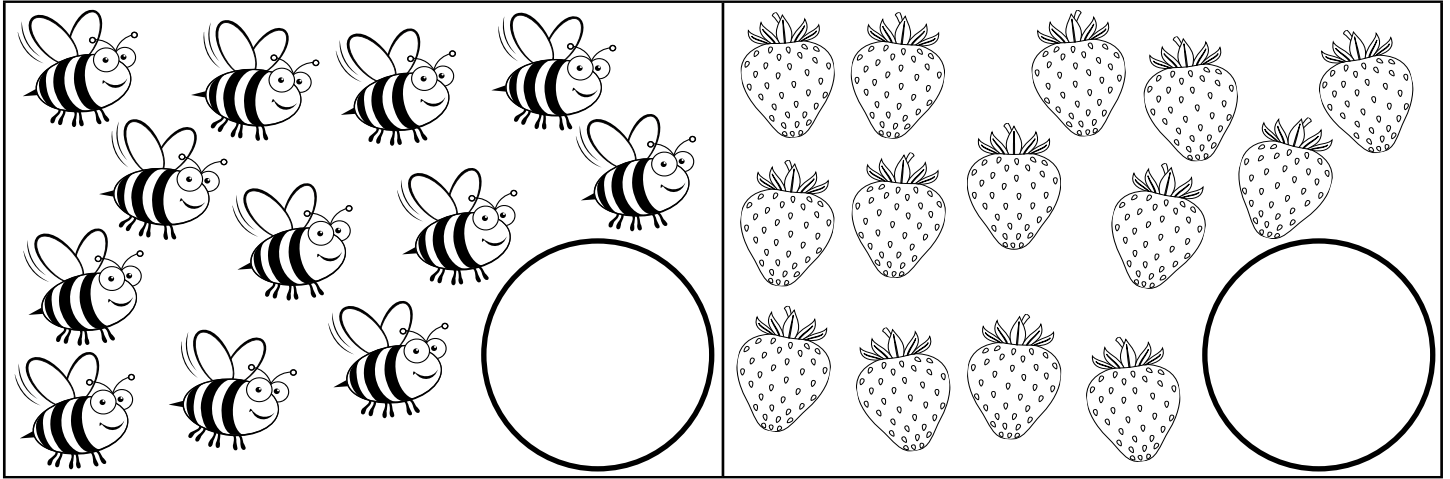
decenas	unidades

decenas	unidades

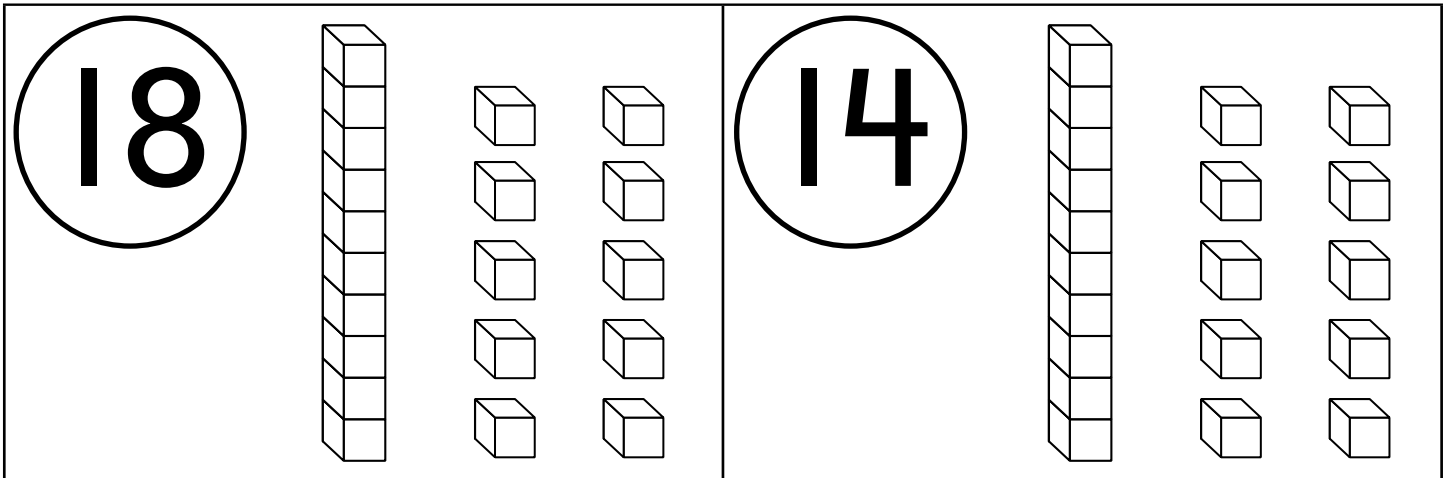
Nombre _____

Evaluación de matemáticas 9

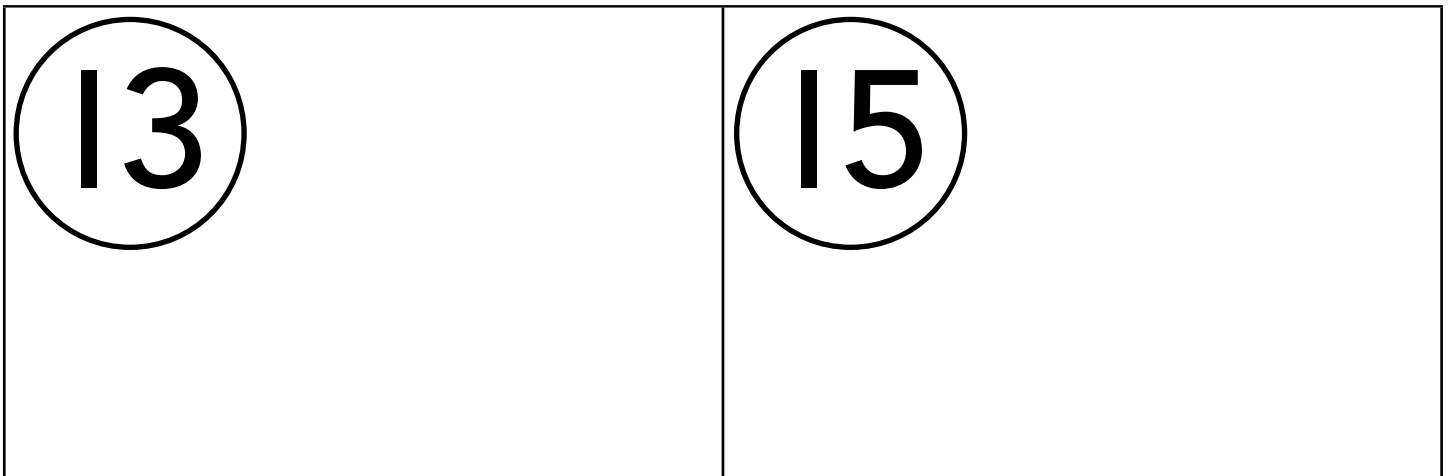
Colorea un grupo de diez. Cuenta desde el diez. Escribe el número.



Colorea las decenas y las unidades que forman el número que está en el círculo.



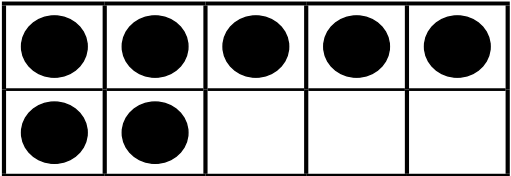
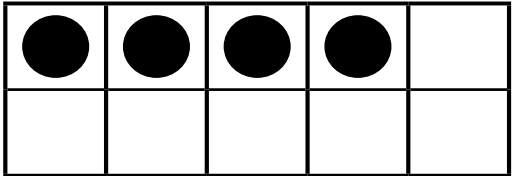
Colorea círculos para que coincidan con cada número, luego encierra en un círculo un grupo de diez.



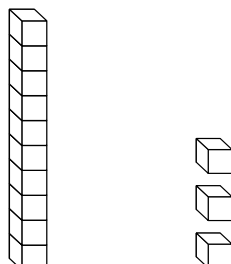
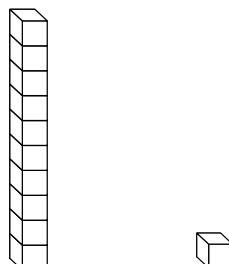
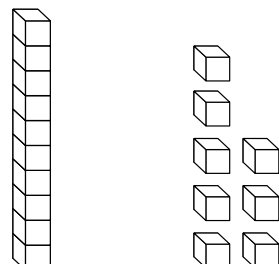
Nombre _____

Evaluación de matemáticas 9

Completa los círculos que faltan en el cuadro de diez. Escribe el número que falta en la sección de las partes al todo.

	
7 10	4 10

Escribe el número de decenas y unidades en las cajas.

		
decenas unidades	decenas unidades	decenas unidades

Escribe tus números.

1									
									30