



Coverage SqFt/Gallon	500-600
Dry Time (hrs.)	72
Sheen	Gloss
MFMA Approved	Yes
UL Certified	Yes

### Safety

See safety datasheet (if applicable) and product label for safety information, handling and proper use.

### Directions for Use

**SCRUB AND RE-COAT OLD FLOORS:** Scrub with 2 oz./gal. solution of HILLYARD SUPER SHINE-ALL or HILLYARD PRE-GAME using #120 grit screen discs (250 sq. ft./side of disc) under a single brush floor machine. Pick up the solution with a wet vacuum and damp mop rinse until clean with clean water. Work small areas; do not flood the floor. Allow the floor to dry overnight. Tack the floor with terry cloth towels dampened with Pre-Game or HILLYARD TACK-IT. Allow the floor to dry one hour and tack floor a final time using HILLYARD CLEANING CLOTH CHI415 to remove fine dust particles before applying finish. **SCREEN AND RE-COAT OLD FLOORS:** Clean floor with SUPER SHINE-ALL solution; make sure floor is free of soil, polishes, waxes, or oily residues. Abrade the floor using 120 grit screen discs (250 sq. ft./side of disc). Thoroughly vacuum and tack with PRE-GAME or TACK-IT. Tack floor a final time using HILLYARD CLEANING CLOTH CHI415 to remove fine dust particles before applying finish. Use dust containment precautions and dust masks when dry abrading floor. **PREPARATION - NEW OR FRESHLY SANDED WOOD:** After the floor has been sealed and game lines painted, abrade the floor with maroon pads (250 sq. ft./side of pad). Tack the floor with PRE-GAME or TACK-IT. Allow floor to dry one hour. Refer to the HILLYARD FIRST in WOOD GYM FLOOR CARE MANUAL for complete details on care. **APPLICATION:** Before applying 350 GYM FINISH, tack the floor a final time with CLEANING CLOTH CHI415. Apply finish at a coverage rate of

A high-quality, solvent-based, urethane finish formulated to meet the strict VOC (Volatile Organic Compounds) requirements which have been established in many parts of the country. Its advanced formulation dries to a smooth, durable finish that resists rubber burns and heel marks.

### Features & Benefits

- High solids, solvent-based, urethane-tough finish
- Light amber color brings out the natural warmth color of the wood.
- Dries to a smooth, durable finish
- Formulated for ideal friction resistance
- Chemical and perspiration resistant

### Item Number & Unit of Measure

Item Number	HIL0026007
Unit of Measure	5 gal Pail

### Specifications

Color	Amber
Appearance	Clear
Fragrance	Solvent
Formula Type	Liquid
Dilution Ratio	RTU
Non-Volatile Matter	50.5 - 53.5%
Solids Content	52

500-600 sq. ft./gal. with a lambswool applicator, HILLYARD MULTI-FLO, HILLYARD weighted T-Bar, or approved applicator. Avoid leaving puddles of finish on floor. If a second coat is to be applied, allow the finish to dry 48 hours, abrade entire floor with maroon pads, and tack floor with PRE-GAME or TACK-IT. If finish dries longer than 48 hours, abrade entire floor with screen discs (150-100 grit, depending on how long the finish has dried). Apply the final coat. **NOTE:** Turn on the exhaust system four hours after each application of 350 GYM FINISH. If after abrading, the floor sits for longer than 24 hours before being coated, re-abrade and tack before applying additional seal or finish coats to prevent peeling from occurring. Do not use floor for 72 hours; wait one week before scheduled activities. **PAINT:** Prior to re-coating, use Hillyard approved paint following label directions to touch up game lines. Worn areas should be patched in with 350 prior to re-coating the entire floor. **NOTE:** Best results are obtained with adequate ventilation and floor temperatures above 60°F (16°C) and below 95°F (35°C). Avoid direct drafts on floor while finishing. If seal, paints, or finish dry longer than 24 hours after abrasion during the coating process, re- abrade entire floor to ensure proper adhesion of coatings. Do not store partially full containers of material for long periods of time. Do not pour unused material back into container. Empty containers may retain hazardous residue and explosive vapors. Keep away from heat, sparks, and flames. Do not cut, puncture, or weld on or near this container. Follow label warnings until container is thoroughly cleaned or destroyed. **NOTICE:** Saw dust from freshly sanded floors or dust from wood floors that have been abraded between coats will spontaneously catch fire if improperly discarded. Immediately after abrading or sanding wood floors, place dust waste in a sealed, water-filled metal container and immediately remove from building. **NOTICE:** Rags or applicators soaked in a combustible liquid will spontaneously catch fire if improperly discarded. Immediately after using rags or applicators soaked

in a combustible liquid, place waste in a sealed, water-filled metal container and immediately remove from building.