

GAMEMAKER — TORCH —

MODEL NUMBER:

**GM0001W -
GAMEMAKER TORCH**

OWNER'S MANUAL

PLEASE READ AND FOLLOW THIS MANUAL IN ITS ENTIRETY BEFORE USE. DOING SO WILL PROVIDE HELPFUL HINTS THAT WILL AID IN GETTING MAXIMUM USE OUT OF YOUR GAMEMAKER TORCH.

1. Do not store in temperatures below 32° F. or above 100° F. be aware of keeping your Gamemaker in Trunk of cars or garages that could reach these temperatures.
2. If accidentally left at the temperatures above, allow it to reach room temperature before inflating.
3. Do not drag your Gamemaker Torch on concrete, asphalt or gravel.
4. Battery and Charger not included. Please refer to the Battery purchasing card included with your Gamemaker torch for purchase information.
5. Check bags and all pockets before assembling or ordering parts.
6. Save these instructions and your proof of purchase (receipt) in the event that the manufacturer has to be contacted for replacement parts.

Please Do Not Return This Product To The Store!

Contact Escalade® Sports customer service department at:

Phone: 1-888-USA-GOAL Toll Free !

Fax: 1-866-873-3536 Toll Free !

E-mail: Training@escaladesports.com

Mailing Address:

**Escalade Sports
PO Box 889
Evansville, IN 47706**



Please visit our Web site at: www.Goalrilla.com

ON-LINE TROUBLE SHOOTING

TECHNICAL ASSISTANCE

ON-LINE PARTS REQUESTS

FREQUENTLY ASKED QUESTIONS

ADDITIONAL ESCALADE® SPORTS PRODUCT INFORMATION

ESCALADE® **S P O R T S**

2L-7589-00

Escalade® Sports products may be manufactured and/or licensed under the following patents.

6419596, 6179733, 5919102, 5071120, 4798381, 4424968, D326128

Additional patents may be pending. One or more of the listed patents and/or pending patents may cover specific product.

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WARNING

**FAILURE TO FOLLOW THESE WARNINGS
MAY RESULT IN SERIOUS INJURY AND/OR
PROPERTY DAMAGE**

- Never play on damaged equipment, inspect before each use
- Not to be used as a flotation device
- Intended for use by ages 9 and up
- Do not wear jewelry, watches etc. while using product, objects can entangle in net
- Allow LED light to cool prior to handling
- Optimum stanchion air pressure = 8 full pump cycles
- Always ensure butterfly bolt is completely tightened to fully secure the light
- Before using battery, place inside the supplied battery bag
- Always secure with the additionally supplied guide lines in windy conditions
- Always remove residual air after use with deflation option on pump
- The LED module needs to connect to a 12V DC battery which must have stable voltage output. The maximum voltage operation range for the LED module is 10.4 to 14V. Any voltage over 14V may cause damage to the internal electrical components of the LED module

ADVERTENCIA

**EL NO CUMPLIR CON ESTAS ADVERTENCIAS
PUEDE RESULTAR EN LESIONES PERSONALES
Y/O DAÑOS MATERIALES.**

- Nunca utilice el equipo cuando esté dañado, inspecciónelo antes de cada uso
- No debe ser usado como un dispositivo/recurso de flotación
- El uso es destinado a partir de la edad de 9 años en adelante.
- No use joyas, relojes etc. Durante el uso del producto, los objetos pueden enredarse en la Red/Cables
- Permita que la luz se enfríe antes de su manejo.
- Presión de aire óptima para el Puntal = 8 ciclos de bombeo completos (arriba y abajo = 1 ciclo).
- Siempre asegúrese de que el tornillo de mariposa esté apretado completamente para asegurar la unidad de lámpara.
- Antes de utilizar la batería, colóquela adentro de la bolsa de almacenamiento incluida.
- En condiciones de viento asegúrese de consultar las instrucciones adicionales incluidas.
- Siempre asegúrese de sacar el aire residual después del uso con la bomba en la opción deflación.
- El módulo de LED debe conectarse a una batería de 12V DC la cual DEBE tener una salida de voltaje estable. El rango máximo de operación del voltaje del módulo LED es de 10.4 a 14 V. Cualquier voltaje más de 14V puede causar sobrecarga y dañar los componentes eléctricos internos del módulo de LED.

PARTS LIST

GM0001W - GAMEMAKER TORCH

Part #	Description	Qty.
4A-7990-00	TORCH BASE	1
4A-7991-00	TORCH LIGHT	1
4A-7992-00	TORCH BAG	1
8S-7704-00	"L" STAKES	3
2S-9256-00	"U" STAKES	3
4A-7894-00	SAND BAGS	3
4A-7994-00	BATTERY BAG	1
3A-6067-00	SMALL PUMP	1
3A-6068-01	NOZZLE	1
4A-7995-00	METAL RING ASSEMBLY	1
3A-6068-00	HOSE	1
2L-7589-00	MANUAL	1
2L-7590-00	INSTRUCTION CARD	1
4L-8224-00	BATTERY PURCHASING CARD	1

***Battery and Charger NOT INCLUDED.**

INFLATING THE GAMEMAKER



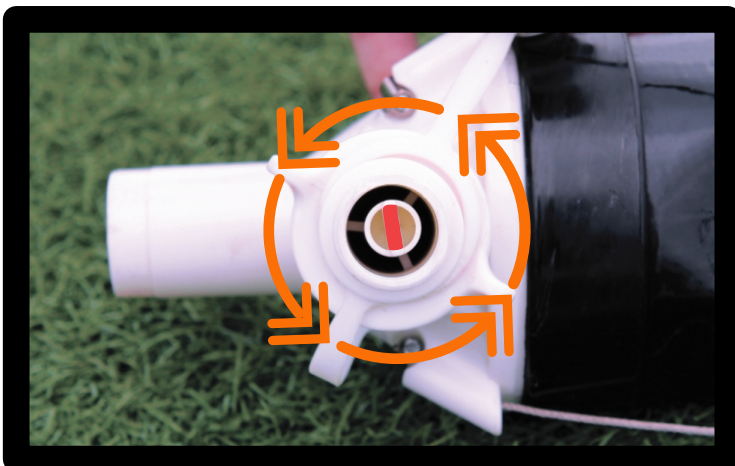
STEP 1: Transporting the Gamemaker Torch onto a level surface.

After carrying (**Do Not Drag**) Gamemaker Torch bag to desired location, place the bag on the ground (**Make sure not to place Torch on rocks, or other rough surfaces**). A quick setup guide can be found connected to the inside of the Gamemaker bag top. Please do not lose it. Unpack and separate all items from the carry bag and unfold inflatable stanchion.



STEP 2: Pre-Inflation Position for Gamemaker Torch.

Open the three legs into standing position.



STEP 3: Properly Setting the Valve for Inflation.

To inflate the Torch, first unscrew the cap located on the valve see Picture on the Left. Then grab the inflation valve (The piece with the **red** stripe on the top) and push it inward. After doing this, it might be possible to either twist it clockwise or counterclockwise. To inflate the Torch, turn counterclockwise and then release. The nozzle should spring outwards. It is now in the inflate position. The valve will remain in this position until it is time to deflate the Torch.



STEP 4: Properly Setting the Pump for Inflation.

Take the hose and place it into the INFLATE port on the pump handle and push the other end into the Torch valve opening. The top of the pump states which side is for inflation and deflation. Once inflated, screw the valve cap back on.

Note: The pump hose does not need to be forcefully inserted into the opening, doing this may damage your valve.



STEP 5: Attaching the Light.

Attach light module to the top end of the structure and fully tighten the butterfly bolt to ensure it is fully secured.



STEP 6: Standing the Gamemaker Torch.

Stand the inflated stanchion as shown.



STEP 7: Place battery in battery bag.

Place the battery (Not Included) into the provided bag and connect the battery cable through the hole in the bag. Brown wire = Positive, Blue Wire = Negative.



STEP 8: Hang Battery.

Close and hang battery bag from hook located on bottom of stanchion.



STEP 9: Deflating and storage.

TO DISASSEMBLE:

Reverse of previous steps using the DEFLATE option on the pump to remove residual air. Remove the hose from the valve, and set it back into the inflate position by pushing in, twisting counterclockwise, and letting it pop out. Fold the stanchion back into bag.

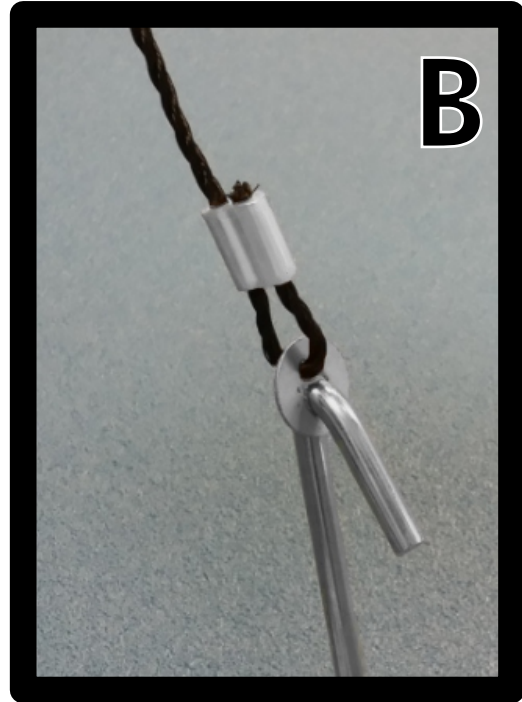
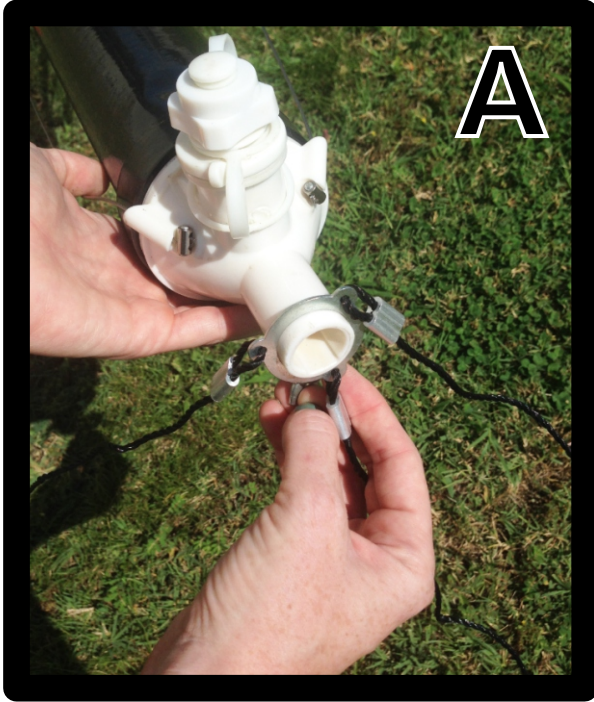
STORAGE:

The Torch is now ready to be stored in a temperature controlled environment. Do not store in a garage or car trunk as extreme temperatures, **especially cold**, can be harmful to the Gamemaker Torch.

SET UP FOR WINDY CONDITIONS

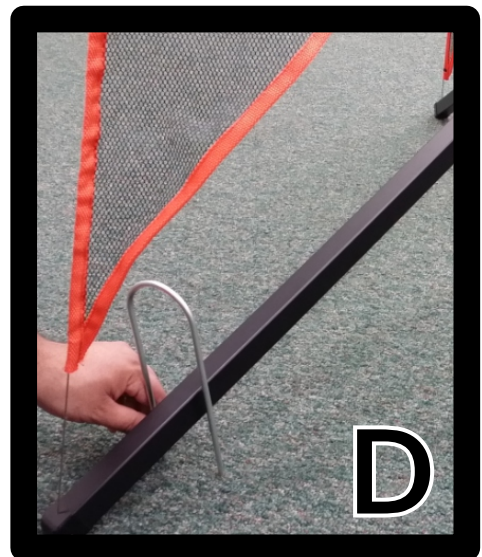
STEP 10: Attaching Metal Ring Assembly and "L" Stakes.

Remove LED light and attach Metal Ring Assembly as shown in Picture **A**. Attach LED light back on and stand the stanchion back up. Insert the "L" style stake to the hanging ring as shown in Picture **B**.



STEP 11: Attaching "L" & "U" Stakes.

Secure the "L" stake into the ground and repeat for the other two "L" stakes, make sure that each string is taut and that each stake is positioned between the tripod legs, see picture **C**. Secure the "U" style stakes to each Tripod leg and insert into the ground as shown in picture **D**. If further stabilization is needed, fill the provided sandbags and place on top of each tripod leg.



1 YEAR LIMITED WARRANTY

This consumer warranty extends to the original consumer purchase of any Escalade® Sports Product (hereinafter referred to as the "Product").

WARRANTY COVERAGE: Escalade® Sports warrants to the original Consumer Purchaser that any Product of its manufacture is free from defects in material and workmanship. THIS WARRANTY IS VOID IF THE PRODUCT HAS BEEN DAMAGED BY ACCIDENT, UNREASONABLE USE, NEGLIGENCE, IMPROPER SERVICE, FAILURE TO FOLLOW INSTRUCTIONS PROVIDED WITH THE PRODUCT OR OTHER CAUSES NOT ARISING OUT OF DEFECTS IN MATERIAL OR WORKMANSHIP.

Subject to proper installation and normal use, Escalade® Sports warrants, subject to the limitations below, to the original retail purchaser all structural components of the Gamemaker to be free of defects in material and workmanship one (1) one year from date of purchase. Game Maker should stay inflated and playable for a period of 48 hours.

Merchandise must be shipped prepaid with a copy of proof of purchase to Escalade® Sports for examination to determine if the Goal needs to be repaired or replaced. Any labor costs, travel expenses and any other charges involved in the removal, installation or replacement of the defective/repaired parts from/to your Goal will be the purchaser's responsibility. Shipping charges for replaced or warranted merchandise sent back to the customer from Escalade® Sports factory must be prepaid by the customer in advance. If not, the replacement shipment will be sent out collect.

Escalade® Sports reserves the right to examine photographs or physical evidence of merchandise claimed to be defective, and to recover said merchandise, prior to authorization of warranty claims. A "Returned Goods Authorization" (RA) number may be required, please call for details (see information below) prior to the return of any photographs or merchandise.

This 1 year limited warranty is expressly in lieu of all warranties, expressed or implied, including warranties of merchantability or fitness for use. Escalade® Sports does not assume or authorize any person or representative to assume for us, any other liability in connection with the sale of our products.

The remedy of repair or replacement stated above is Escalade® Sports exclusive remedy. Escalade® Sports will not be liable for any other damages or expenses which may incur, including but not limited to incidental or consequential damages. Escalade® Sports assumes no other obligations or liability on the part of the purchaser, and Escalade® Sports neither assumes nor authorizes any other person to assume for it any other liability in connection with the goods sold.

This warranty shall not apply in any manner to parts or accessories not included in the original retail package

NOT COVERED BY THIS ONE YEAR LIMITED WARRANTY

The Net, Pump and Carry Bag carry a 120 day limited warranty from the original purchase under normal use and proper care.

Any merchandise subjected to abuse, negligence, improper installation, vandalism, acts of God, alteration of product, attempted repair with anything other than the specific repair kit and any other events beyond the control of Escalade® Sports.

Shipping charges both ways. Note: Any merchandise shipped to Escalade® Sports collect will be refused.

Dealer service charges, labor charges and travel expenses associated with replacement of repair of warranty item.

WARRANTY DISCLAIMERS: ANY IMPLIED WARRANTIES ARISING OUT OF THIS SALE, INCLUDING BUT NOT LIMITED TO THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION. ESCALADE® SPORTS SHALL NOT BE LIABLE FOR LOSS OF USE OF THE PRODUCT OR OTHER CONSEQUENTIAL OR INCIDENTAL COSTS. EXPENSES OR DAMAGES INCURRED BY THE CONSUMER OF ANY OTHER USE.

Some states do not allow the exclusion or limitation of implied warranties or consequential or incidental damages, so the above limitations or exclusions may not apply to you. LEGAL REMEDIES: This warranty gives you specific legal rights, and you may also have other rights which may vary from state to state.

WARRANTY GUIDELINES IS REQUIRED FOR ALL WARRANTY CLAIMS

1. Proof of Purchase (original retail purchaser) is required for all warranty claims.
2. Call or write Escalade® Sports to receive a Return Authorization (RA) # and determine specific needs. Phone: 1-888-USA-GOAL / Warranty Dept. or Write Escalade® Sports at: Escalade® Sports -P.O. Box 889, Evansville, IN 47706 -Attn: Warranty Dept. or E-mail us at: customerservice@escaladesports.com