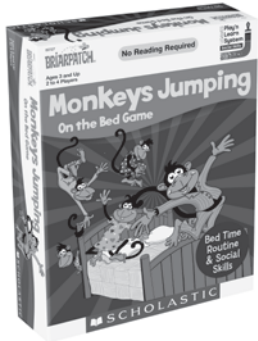


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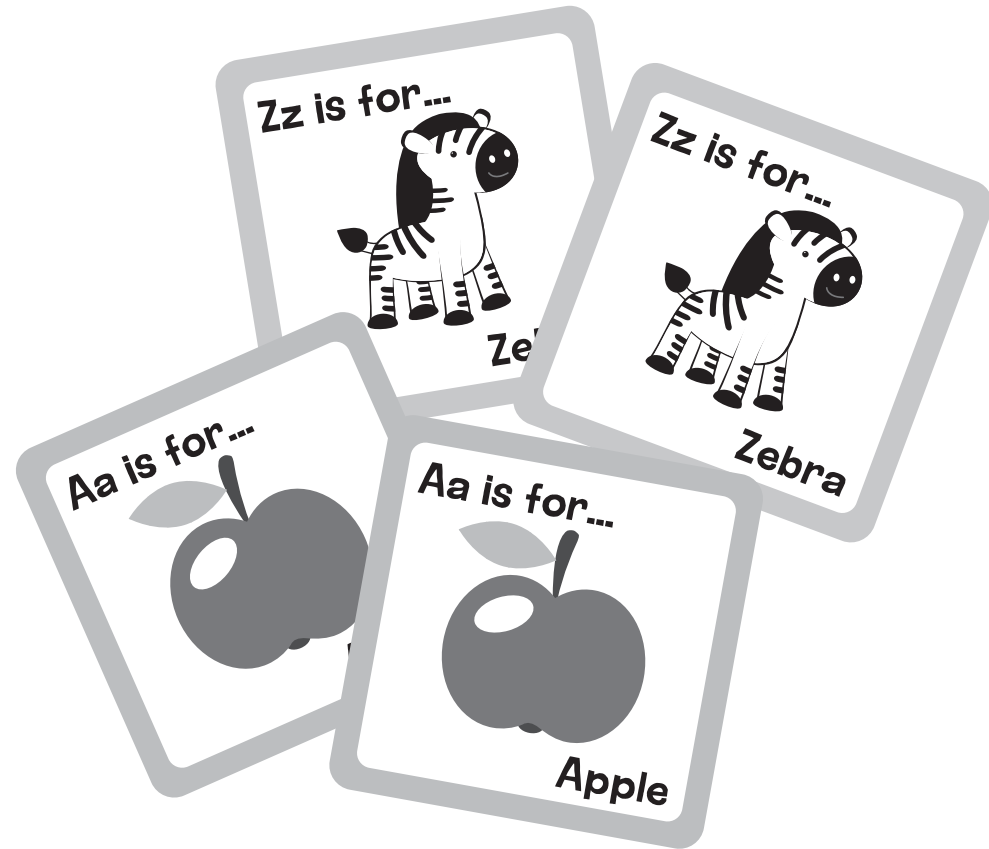
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ALPHABET MATCH-UP GAME



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INSTRUCTIONS

CONTENTS

52 Letter Cards

OBJECT OF THE GAME

Be the player with the most matching pairs of Letter Cards at the end of the game.

SETUP

1. If this is your first time playing the game, punch out Letter Cards from their punchboards.
2. Shuffle all of the Letter Cards and lay them out face down in a grid so that all players can reach the Cards.

PLAYING THE GAME

1. The youngest player begins the game by flipping over any two Letter Cards. The player should then attempt to identify the letters and objects on the Cards.
Example: If a player flips over a "C" and "F" Card, that player should say "C is for Castle" and "F is for Frog."
2. When players find a matching pair, they collect and place the two matching Cards in a pile in front of them.
Note: All players should keep track of what Cards other players flip over so that they can more easily collect matching pairs.
3. If players do not find a matching pair on their turn, they flip the two Cards face down and their turn is over.
4. Play continues clockwise, with the next player flipping over two Letter Cards and trying to find a matching pair.

WINNING THE GAME

When all of the Cards have been collected, players count their matching pairs. The player with the most matches at the end of the game is the winner.

PLAYING WITH BEGINNERS

When playing for the first time, caregivers should select five pairs of Cards and set the rest aside. Try playing with the Cards face up at first. Mix the Cards and ask the player to pick out matching pairs. Talk about the letters and objects together and, if necessary, explain the words. Next, try playing with the Cards face down. Slowly introduce additional sets of five pairs until the player is comfortable playing with all pairs.

