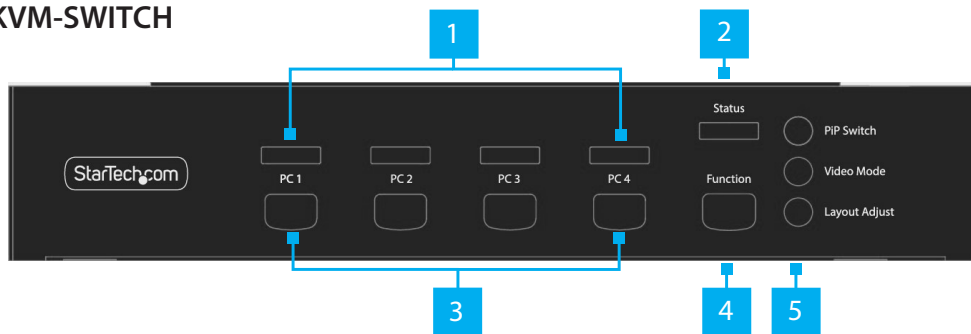


4-Port DisplayPort KVM with Mouse Roaming and Picture-in-Picture - 4K 60Hz

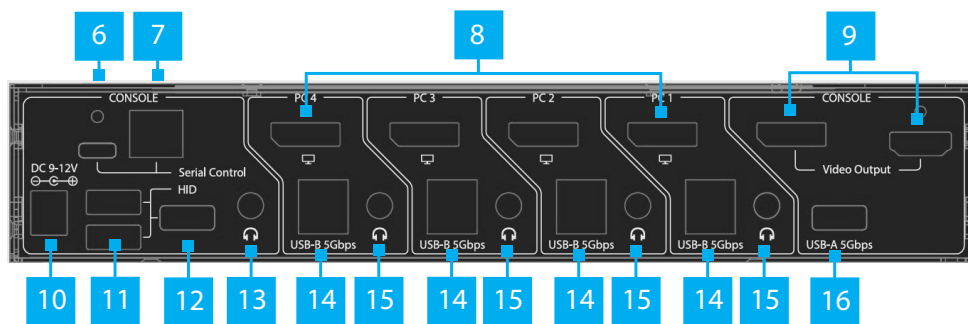
Product ID

P4AD122M-KVM-SWITCH

Front



Rear



Component	Function
1 LED Indicators	<ul style="list-style-type: none"> Green: Indicates a Host Connection is detected Red: Indicates when the PC Port selected for Console View Blue: Indicates the PC Port is selected for Picture-in-Picture (PiP) View
2 Status LED	<ul style="list-style-type: none"> Solid Green: KVM Switch is powered on Off: KVM Switch is not receiving power
3 Push Button Selectors	<ul style="list-style-type: none"> Press the Button to switch to the corresponding PC Port
4 Function Button	<ul style="list-style-type: none"> Used for Command Input Refer to the Full Manual for more information
5 Video Buttons	<ul style="list-style-type: none"> PiP Switch: Swap between Console and PiP View Video Mode: Press to swap between Full-screen to PiP, or Full-screen to Quad-View Layout Adjust: Press to swap between 1+3 Mode and 3+1 viewing modes, or change the location of PiP window
6 USB Type-C Configuration Port	<ul style="list-style-type: none"> Connect to a Host's USB-A or USB-C Port to control the KVM Switch via Serial Commands Cable not included
7 RJ11 Serial Configuration Port	<ul style="list-style-type: none"> Connect to a Host's RS-232 Serial Port to control the KVM Switch via Serial Commands Adapter not included
8 DisplayPort Inputs PC 1 - 4	<ul style="list-style-type: none"> Connect to a DisplayPort Output Port on PC 1 - 4
9 Console DisplayPort/HDMI Outputs	<ul style="list-style-type: none"> Connect to a DisplayPort or HDMI Monitor If two displays are connected at the same time, the output is mirrored
10 DC Power Input Port	<ul style="list-style-type: none"> Connect the supplied Universal Power Adapter to power the KVM Switch
11 USB HID Port	<ul style="list-style-type: none"> Connect a Keyboard and Mouse
12 Number Pad Port	<ul style="list-style-type: none"> Connect a USB Number Pad
13 Console Audio Port	<ul style="list-style-type: none"> Green: Connect an Audio Device (e.g. Speakers or Headphones)
14 PC 1 - 4 USB Host Connection	<ul style="list-style-type: none"> Connect to a USB 5Gbps Port on PCs 1 - 4
15 PC 1 - 4 Audio Port	<ul style="list-style-type: none"> Connect to an Audio Output Port on PC 1 - 4
16 USB 5Gbps Hub Port	<ul style="list-style-type: none"> Connect a USB 5Gbps Peripheral

Package Contents

- KVM Switch x 1
- Universal Power Adapter (NA/EU/UK/ANZ) x 1
- Set of Rubber Feet x 1
- Quick-Start Guide x 1

Requirements

For the latest manuals, product information, technical specifications, and declarations of conformance, please visit:

www.StarTech.com/P4AD122M-KVM-SWITCH

Source PCs

- DisplayPort-Enabled Computer x 4
- DisplayPort Cable x 4
- (Optional) 3.5mm 3-Position TRS Audio Cables x 4

Console

- DisplayPort and/or HDMI Display x 1
- DisplayPort and/or HDMI Cable x 1
- USB Mouse x 1
- USB Keyboard x 1
- (Optional) USB Number Pad x 1
- (Optional) Audio Device (e.g. Headphones) x 1
- (Optional) SuperSpeed USB 5Gbps Device x 1

Installation

Connect the Console

Note: Power off all Computers, Displays, and Peripherals before completing the following steps.

1. Connect a **DisplayPort** and/or **HDMI Display** to the **Console DisplayPort/HDMI Port**, located on the rear of the **KVM Switch**, using a **DisplayPort and/or HDMI Cable** (sold separately).
2. Connect a **USB Mouse** and a **USB Keyboard** to the **Console USB HID Ports**, located on the rear of the **KVM Switch**.
3. (Optional) Connect a **USB Number Pad** to the **Number Pad Port**, located on the rear of the **KVM Switch**.
4. (Optional) Connect an **Audio Device** to the **Console Audio Port**, located on the rear of the **KVM Switch**.
5. (Optional) Connect a **SuperSpeed USB 5Gbps Device** to the **Console USB Hub Port**, located on the rear of the **KVM Switch**.

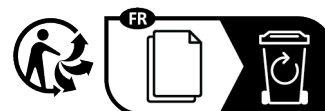
Connect the PCs

1. Connect a **DisplayPort Cable** (sold separately) from the **DisplayPort Output Port** on the **Computer** to the **PC 1 DisplayPort Input Ports**, located on the rear of the **KVM Switch**.
2. Connect a **USB 5Gbps Cable (Type-A to Type-B)** (sold separately) from a **USB-A Port** on the **Computer** to the **PC 1 USB Host Connection**, located on the rear of the **KVM Switch**.
3. (Optional) Connect a **3.5mm Audio Cable** (sold separately) from the **Audio Port** on the **Computer** to the **PC 1 Audio Port**, located on the rear of the **KVM Switch**.
4. Repeat **Steps 1 to 3** for the remaining **PCs**.
5. Connect the included **Power Adapter** from an available **Wall Outlet** to the **Power Input Port**, located on the rear of the **KVM Switch**.
6. Power on all connected **Peripheral Devices**.

Operation

For a list of available **Hotkey Commands**, **Serial Commands**, and other **Functions**, please visit:

www.StarTech.com/P4AD122M-KVM-SWITCH



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DE: startech.com/de
ES: startech.com/es
NL: startech.com/nl
IT: startech.com/it
JP: startech.com/jp

Initial Configurations (Resolution & Layout)

Before Using the Unit, Users are Required to Make Initial Configuration of the View Layout (α) & Monitor Resolution ($\beta\beta$).

After the Following Commands are Executed, Wait 10 Seconds for the Video Arrangement.

Layout Configuration

L-Ctrl + **L-Win** + **F** + **L** + **α** + Release **"L-Win"**
 1 Double Click (Hotkey Leading Code) 2 Hold 3 Click 4 Click 5 Layout Variable 6 Release to Execute

0 Full-Screen

4 Quad-View

7 PiP Mode

Console-View

Layout Variable (α)

α	Layout
0	Full-Screen Mode
4	Quad-View Mode
7	PiP Mode
1	1+3 Mode
3	3+1 Mode

1 1+3 Mode (PbP)

3 3+1 Mode (PbP)

Resolution Configuration

L-Ctrl + **L-Win** + **F** + **M** + **$\beta\beta$** + Release **"L-Win"**
 1 Double Click (Hotkey Leading Code) 2 Hold 3 Click 4 Click 5 Resolution Variable 6 Release to Execute

Resolution Variable ($\beta\beta$)

$\beta\beta$	16:9 Monitor	$\beta\beta$	21:9 Monitor	$\beta\beta$	32:9 Monitor
1U	3840x2160	2U	3840x1600	3F	3840x1080
1Q	2560x1440	2Q	3440x1440		
1F	1920x1080	2F	2560x1080		

Note: User may abort operation by clicking the "Function" button.



(Optional) Object Size Adjustment

The monitor resolution setting is optimized for the largest view (Pixel to pixel matching).

User may apply the following commands to lower the input resolution so that the icons and words looks larger.

L-Ctrl + **L-Win** + **F** + **S** + **1** ~ **3** + **L-Win**
 1 Double Click (Hotkey Leading Code) 2 Hold 3 Click 4 Click 5 (1=Original, 2=Large, 3=Largest) 6 7 Release to Execute