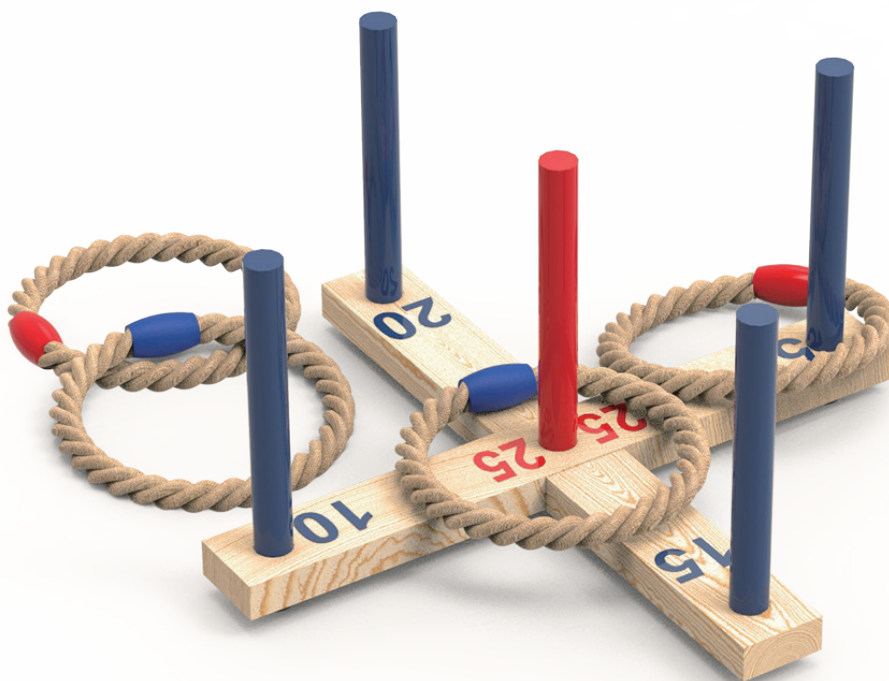




TRIUMPH™

WOOD RING TOSS WITH ROPE TOSS RINGS

INSTRUCTION MANUAL



PLEASE KEEP THIS INSTRUCTION MANUAL FOR FUTURE REFERENCE

If you have any concerns with your product please visit our website www.escaladesports.com for fastest service. Please have a copy of your receipt of purchase. For any technical support or warranty issues please contact Escalade Sports at 1-800-467-1421 or e-mail us at customerservice@escaladesports.com

Limited 90-Day Escalade Sports Warranty

All Escalade Sports games have a limited 90-day from date of purchase warranty. This warrants the retail purchaser for any Escalade Sports game purchased to be free from any defect in materials and construction for 90 days from the date of purchase. The only exceptions to the warranty include main frames, tabletops, playing surfaces, batteries or tools. Damaged main frames, tabletops, playing surfaces need to be returned to the store as we are unable to replace these parts. Normal play wear and usage is not covered under the warranty, nor is wear or damage due to improper use of the Escalade Sports game. This will void any and all Escalade Sports warranties.

A PURCHASE RECEIPT (or other proof of purchase date) will be required before any warranty service is initiated. All requests for warranty service can be submitted by email, in writing or by contacting our Customer Service Department at: 1-800-467-1421 or email us at customerservice@escaladesports.com

IMPORTANT NOTICE! Please contact us before returning the product to the store.

Warnings



Not for use by children without adult supervision. This is not a child's toy. Adult supervision is required for children playing this game. Please read instructions carefully.

Be sure to check out all the exciting games has to offer. Visit our web site at:



www.escaladesports.com



BILLIARDS



DARTS



GAME TABLES



CASINO



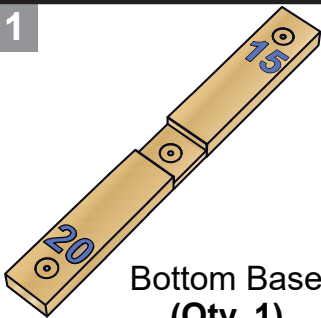
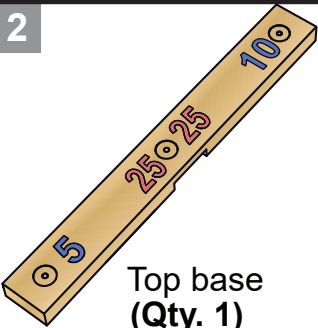
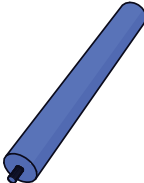
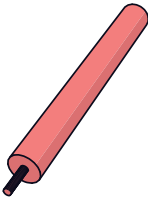
OUTDOOR GAMES



DARTBOARDS

Escalade Sports
817 Maxwell Avenue
Evansville, IN 47711
1-800-467-1421
www.escaladesports.com

Parts List

1  Bottom Base (Qty. 1)	2  Top base (Qty. 1)	3  Blue wood pin (Qty. 4)
4  Red wood center pin (Qty. 1)	5  Red rope rings (Qty. 2)	6  Blue rope rings (Qty. 2)

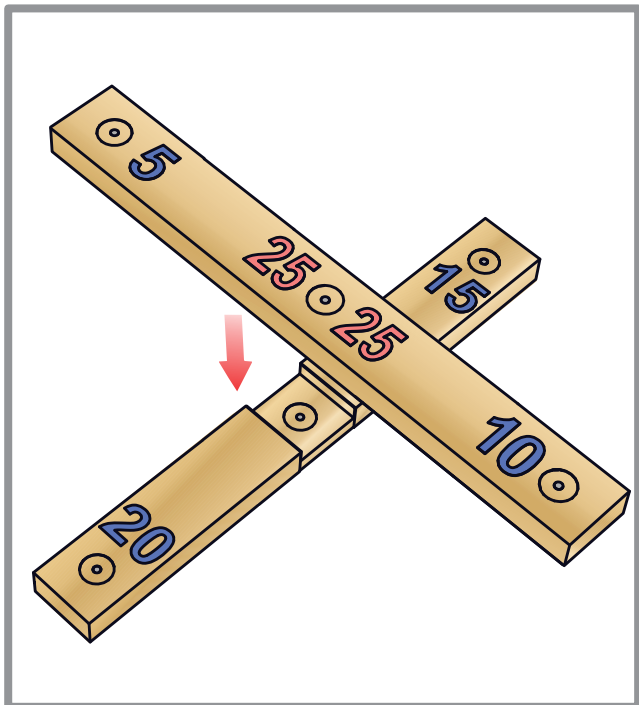
Care & Maintenance

NOTE: This product can be played outdoors but should not be exposed to prolonged dampness or moisture. Store game indoors when finished playing.

Assembly

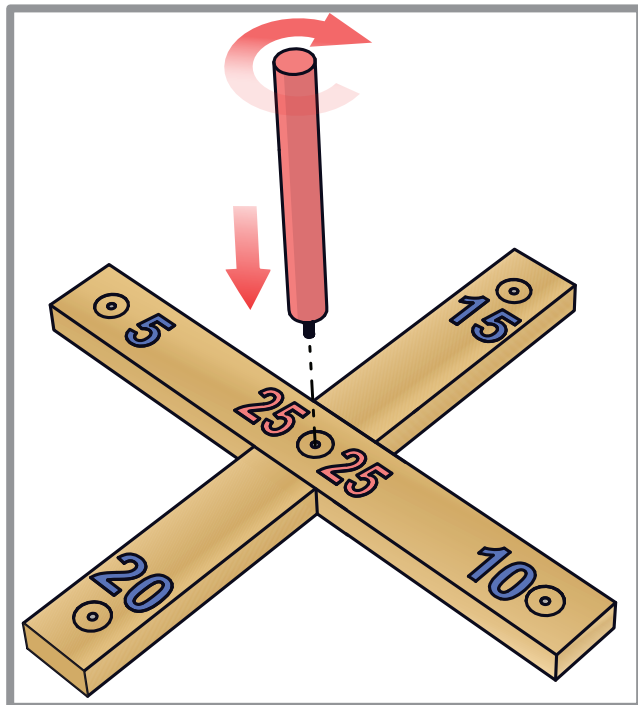
STEP 1

Connect the Ring Toss target base pieces together to form an "X".



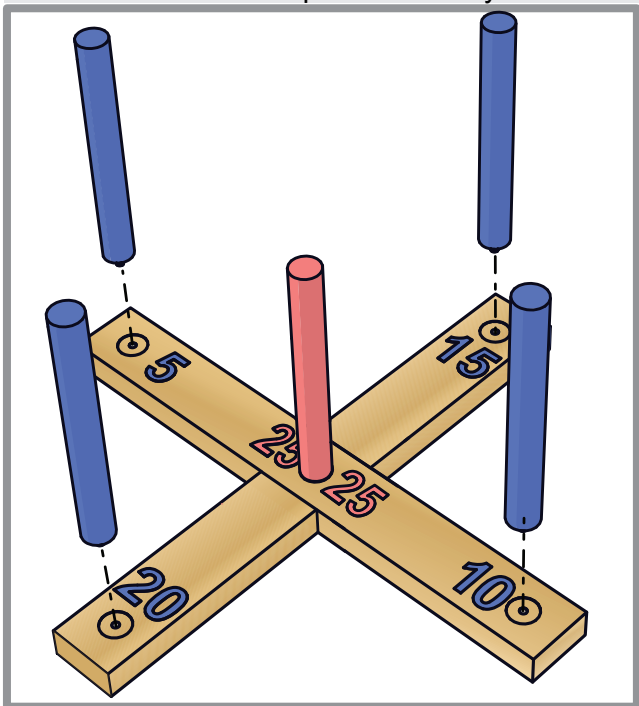
STEP 2

With the two base pieces interlocked screw the **red center pin** into center hole near the 25.

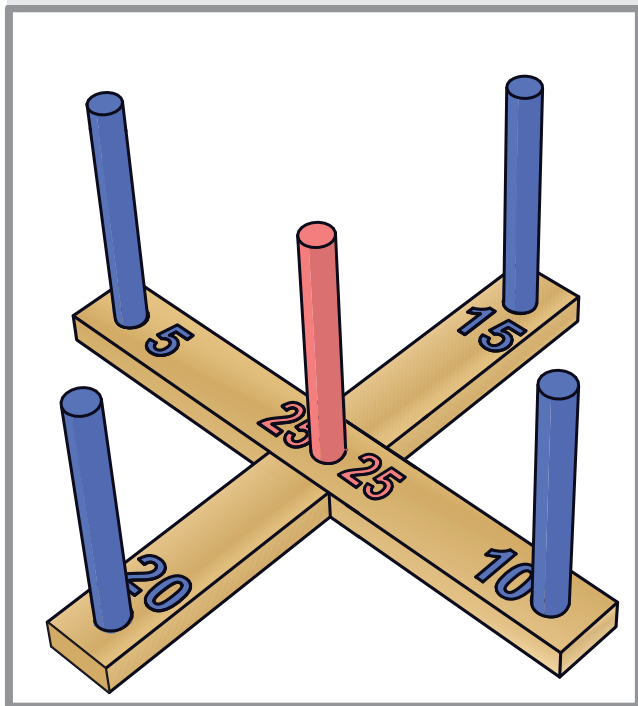


STEP 3

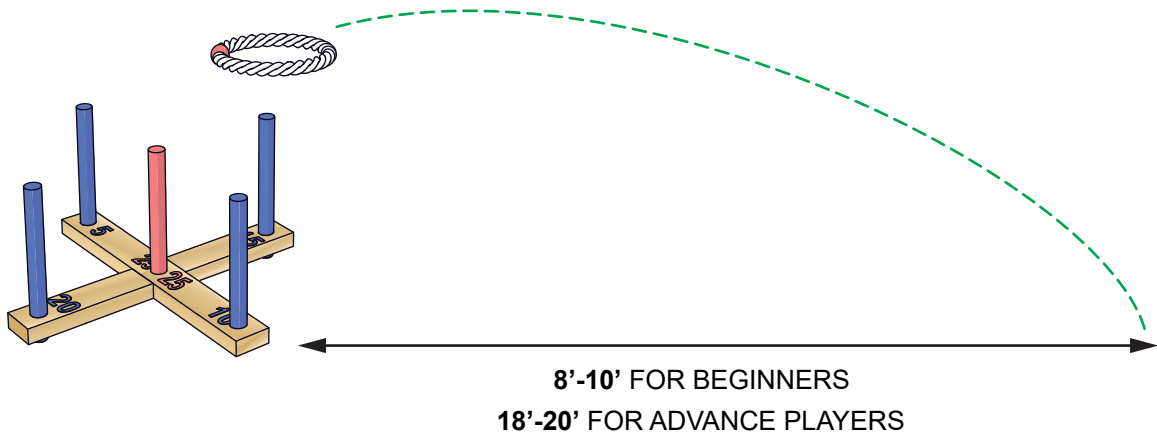
When the red center pin has been screwed into place the base will be locked together. Then screw in remaining 4 **blue pins** into the 5, 10, 15 and 20 slots to complete assembly.



READY TO PLAY!



Playing Instructions



Game Instructions:

Find an open area away from home furnishings, sprinkler heads or anything that could be damaged or tripped on.

Ring toss rings can be tossed at the 5-pin target from any distance. 8 to 10 feet is a good distance for beginners. 18 to 20 feet is a good range for more advanced players.

Points are scored when rings land over the pin. Only rings that stay over the pins at the end of the frame are scored. If a ring hits a pin and bounces away no points are scored.

Two or four players can play a game and games are played to a predetermined point total (usually 100, 250 or 500)

Tossing 2 rings per frame:

Select team color (red or blue rings) and alternate tosses with your opponent from a predetermined distance. Total points from each frame are added to total score. The first player to reach or exceed the target score wins. Games can be played so that winner must attain exact point total. In this case, if a game is being played to 100 and a player has 95 points to start a frame then the only pin that can win the game is the 5-point pin.

Tossing 4 rings per frame:

In this game player one tossed 4 rings and then opponent player 2 tosses 4 rings per frame. The player with the higher score entering the frame tosses first. Games are scored the same as above.

Have fun!