



PATRIOTIC TUMBLE

INSTRUCTION MANUAL



PLEASE KEEP THIS INSTRUCTION MANUAL FOR FUTURE REFERENCE

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IMPORTANT NOTICE! Please contact us before returning the product to the store.

Warnings



Not for use by children without adult supervision. This is not a child's toy. Adult supervision is required for children playing this game. Please read instructions carefully.

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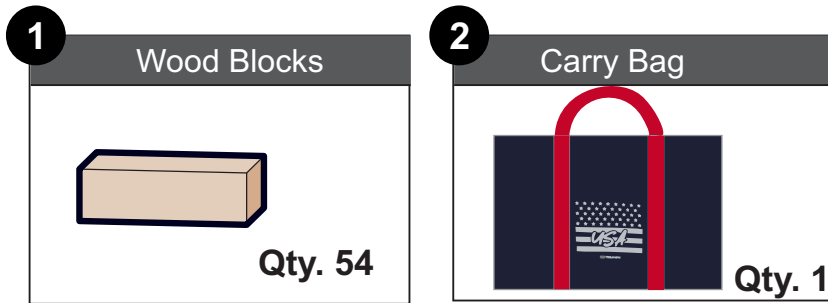
Physical Location:

817 Maxwell Ave.
Evansville, IN 47711

Mailing Address: (Correspondence Only)

PO Box 889
Evansville, IN 47706

Parts List



Game Rules

1 or more players

Set up the game

1. Find a flat, firm and level surface to build the Tumble tower.
2. Tumble is played with 54 wooden blocks. To set-up the game, the initial tower has 18 levels of three blocks placed adjacent to each other along their long side and perpendicular to the previous level (for example, if the blocks in the first level lie lengthwise east-west, the second level blocks will lie north-south).
3. Repeat stacks until all blocks are stacked, alternating the direction of the blocks on each level. The completed stack of blocks should form a neat, uniform, rectangular tower.

How to play

After the Tumble wood blocks are stacked on top of each other, using only one hand, the players take turns pulling a piece out and stacking it on top of the highest level. Players can touch other blocks to find a loose block, but must return the block to its original position before touching another block. Players can pick any spot on the highest level to place their piece. As players take turns pulling out blocks the tower becomes less stable and much taller. Ultimately the tower tumbles. The last player to take a turn before the tower falls is the winning player. Choose a starting player at random or the player who caused the last tower to fall goes first. Play then continues to the left.

On a player's turn, they must remove a block from anywhere BELOW the highest completed story. The player then stacks it on top of the tower, perpendicular to the blocks just below it. A player's turn ends 10 seconds after you stack your block, or as soon as the player to your left touches a block.

Keep removing and stacking blocks until the tower falls.

Warning: These are solid wood blocks. Please exercise caution when the large tower of blocks is falling.