- 7. Once the team has guessed each of the Cards (excluding any Cards that were blocked), the opposing team's Reader begins that team's turn by drawing three Cards from the deck. The Reader may choose to replace one of the three Cards drawn with the Card from the Couch Game Piece.
- 8. After both teams have taken turns guessing Cards, the round is over and all used and "couched" Cards are discarded into a separate pile. Teams alternate turns on subsequent rounds.
- Play continues with teams drawing and guessing Cards until one team has earned two Heart Tokens in each of the three categories.

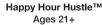
### **WINNING THE GAME**

When a team has earned two Heart Tokens in each of the three categories, the game is over and that team is the Rom Com winner.

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Irritable Vowels™ Ages 8+

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#### CONTENTS

300 Trivia Cards 2 Broken Heart Cards 24 Heart Tokens Game Board Couch Game Piece

## **OBJECT OF THE GAME**

Be the first team to earn two Heart Tokens from each of the three Card categories for a total of six Heart Tokens.

# **SET UP**

- 1. If this is the first time playing, punch out the Heart Tokens and place them inside the Couch Game Piece.
- 2. Place the Couch Game Piece and the Game Board so that they are easily accessible to all players.
- 3. Shuffle the Trivia Cards and place them face down in a single deck by the Game Board.
- 4. Split into two teams, with members of each team sitting together on opposite sides of the Game Board. For each round, one player from each team will serve as the Reader, and all other players will be Guessers.
- 5. Deal one Broken Heart Card to each team.

### **HOW TO PLAY**

- 1. The team with the youngest player at heart begins the game. The Reader from that team draws three Cards from the top of the deck and reviews each Card. The Reader may choose to "couch" or discard one of the three Cards face down into the Couch Game Piece and draw another Card from the deck.
- Once the set of three Cards is finalized, the Reader places each Card face down next to the matching categories on that team's side of the Game Board so

- that all players can see what categories the team will be trying to guess.
- 4. Before any guessing begins, the opposing team may use their Broken Heart Card to block one of the Cards from being guessed. *Note: teams can only use their Broken Heart Card once per game.*
- 5. The Reader then tries to get the other players on the team to correctly answer the Cards, one at a time, based on the different categories as follows:

PERFECT PAIR: The Reader reads the movie title on the Card, and players must correctly guess the two leading actors of that movie. Example: If the movie is When Harry Met Sally, the correct answer would be Meg Ryan and Billy Crystal.

WHO SAID THAT: The Reader reads the quote on the Card, and players must correctly guess either the actor who said the quote or the movie the quote is from. Example: If the quote is "You had me at hello," the correct answer would be either Renée Zellweger (actor) or Jerry Maguire (movie).

IN ONE WORD: The Reader gives players a one-word clue, and players must guess the movie on the Card. In One Word Cards include 3 possible suggestions to remind the Reader of key movie clues, one of which may be used. Example: If the movie was You've Got Mail, the Reader may give a one-word clue like penpals.

6. The team may only guess once per Card, so the team must come to a consensus before answering. If the team guesses a Card correctly, they earn a Heart Token for that Card's category. If the team guesses a Card incorrectly, they do not earn a Heart Token.