

7. Play moves to the right.
8. Every time a player passes the START space they may place one Cat onto the Bed.
9. The game ends when a player collects all 4 tokens one of each of the 4 actions "Take a Bath," "Put on PJs," "Brush Teeth," "Go to Bed" and has 4 Cats on the Bed.

### Winning the Game:

The first player to collect all 4 Bedtime Tokens and to place 4 Cats onto the Bed wins the game. If two or more players have all 4 Bedtime Tokens and have all 4 Cats onto the Bed, all players are declared winners.

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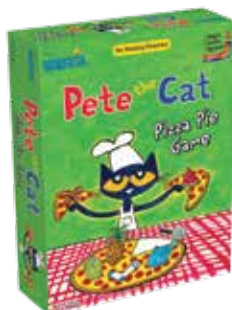
**Pete The Cat.**  
Terrific Taco Game  
Ages 3 and Up



**Pete The Cat.**  
The Missing Cupcakes Game  
Ages 3 and Up



**Pete The Cat.**  
Pizza Pie Game  
Ages 3 and Up



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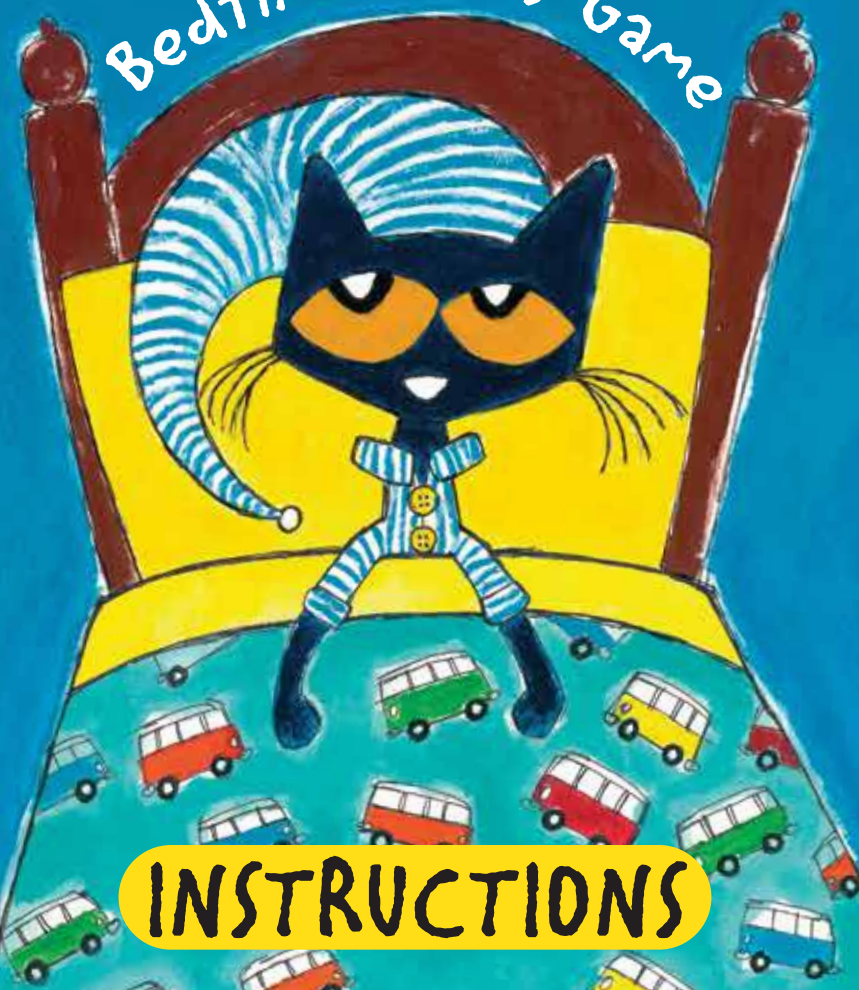
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**BRIARPATCH**

Ages 3 and Up  
2 to 4 Players

# Pete the Cat®

Bedtime Blues Game



**INSTRUCTIONS**

## Contents:

- Game Board
- Blue Bed
- 20 Pete the Cats (5 Blue, 5 Green, 5 Purple, 5 Red)
- 16 Bedtime Tokens
- Spinner

## Object of the Game:

Be the first player to collect all 4 Bedtime Tokens and have 4 Cats on the Bed.

## Set Up:

- Punch out all the Bedtime Tokens and position them beside the Game Board so all of the Bedtime Tokens are visible.
- Place the spinner arrow and base into the Spinner.
- Position the Bed onto the Game Board. The Bed feet should go into the 4 holes on the Game Board.
- Gently push down the center of the Bed (yellow section) until it locks into place. The yellow section and the side panels of the Bed will be even.
- Separate the Cats and have each player choose a set of 5 Cats.

## Playing the Game:

1. All players place one of their Cats onto the **START** space.

**NOTE: This Cat will act as the moving piece on the Game Board throughout the game.**

2. Players place their remaining 4 Cats in front of them.
3. The youngest player goes first and **places one of their Cats onto the Bed**. The player then spins the Spinner and moves to the right the correct number of spaces.

### 4. Action Spaces

Players act out the action on the space they land on, place a Cat on the Bed and collect a Bedtime Token with the image of the action completed: **"Take a Bath," "Put on PJs," "Brush Teeth" and "Go to Bed."**



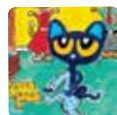
### Take a Bath

Players act out taking a bath.



### Brush Teeth

Players act out brushing their teeth.



### Put on PJs

Players act out putting on their PJs.



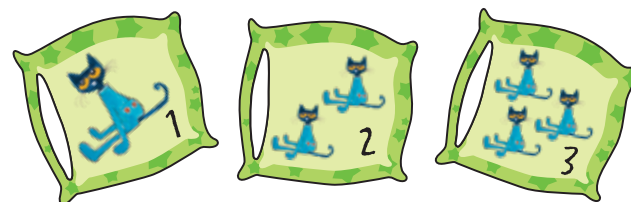
### Go to Bed

Players act out going to bed.

**NOTE: If a player lands on an action space a second time, no Bedtime Token is taken but the player still gets to act out the action.**

### 5. Pete the Cat Jumping on the Bed spaces

Players place the specified number of Cats onto the Bed if landing on one of these Spaces:



**NOTE: If a player lands on a Cat space and does not have the specified number of Cats, the player will place all remaining Cats onto the Bed. (For example, if a player lands on place 3 Cats on the Bed but only has 2 Cats, the player will place their 2 remaining Cats onto the Bed.)**

### 6. Pressing the red Bedpost (THIS IS IMPORTANT – AFTER EACH TURN)...

After completing the action or placing the correct number of Cats onto the Bed, the player pushes the **RED** Bedpost down **ONE** time.

- Watch out! Sometimes pushing the Bedpost will cause the Bed to shake. Then the Bed will pop up and knock some of the Cats off the Bed.
- Any Cats knocked off the Bed onto the Game Board are returned to their original player.
- All Cats that fall over **BUT** remain on the Bed are picked up and placed upright on the Bed again.

**NOTE: Don't forget to push down the yellow section of the Bed after each time it pops up.**