

GIVE

'EM THE

FINGER

Instructions

**WHO HAS
THE FASTEST
FINGER?**

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ARE YOU GAME



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Contents

- 4 FINGER POINTERS
- 200 DOUBLE-SIDED QUESTION CARDS
- 4 DOUBLE-SIDED GAMEBOARDS
- CARD HOLDER

Object of the Game

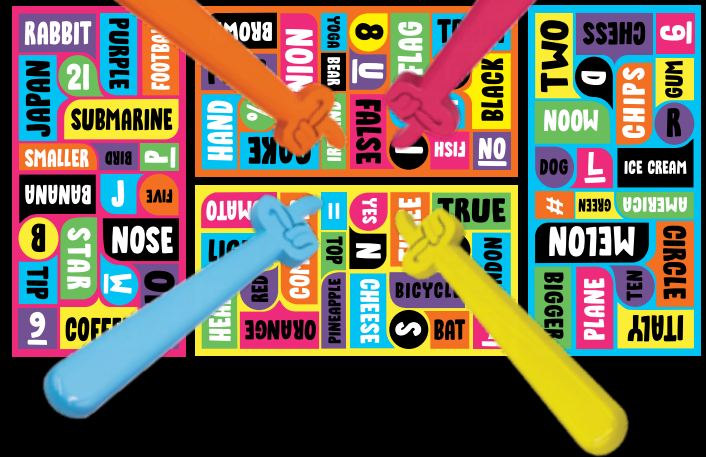
Be the first player to collect 6 Question Cards.

Set Up

Place the 4 Double-Sided Gameboards in the middle of the playing area with only the multi-colored sides facing upwards OR only the black sides facing upwards in any pattern you wish. Place the Card Holder next to the Gameboards. The oldest player will be the question master for the first round.

2. Hand out Finger Pointers to the players.
 - a. If you are playing with 3 players, leave 1 Finger Pointer in the box.
 - b. If you are playing with 4 players, all players receive a Finger Pointer, but the question master doesn't use theirs.
 - c. If you are playing with 5 players, 1 player is the question master and as the Question Cards rotate around the table, so do the Finger Pointers.
 - d. If you are playing with 6+ players, 1 or more players will spectate during the round of play, and as the role of question master passes round, so will the Finger Pointers.

How to play!



1. One player will play the role of the question master on each turn. The question master draws a Question Card from the Card Holder and reads it aloud to the group.

2. The other players with Finger Pointers race to find the answer on the Gameboards.

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4. When a player becomes the question master, that player may rearrange the Gameboards and/or flip them over (to either all black or multi-color) before drawing a Question Card from the Card Holder.



3. When a player finds the answer on a Gameboard, the player points with their Finger Pointer and shouts, "Give 'em the Finger!" The player who shouts "Give 'em the Finger!" and points to the correct answer on the Gameboard first wins the Question Card. Game play continues to the left with the question master getting a Finger Pointer from the new question master.

Note: Don't forget that if the multi-colored sides of the Gameboards are showing, the question master will ask questions from the colored side of the Question Card. If the black sides of the Gameboards are showing, the question master will ask a question from the black side of the Question Card.

How to Win!

The first player to collect 6 Question Cards wins.