

Can't Catch Me!

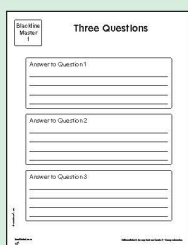
An activity for 2 people



Materials



The Gingerbread Man
Text Card



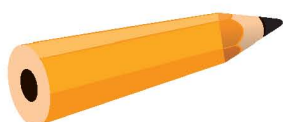
Blackline Master #1
(Three Questions)



Literacy Coaching
Cube (green)



Crayons



Get Ready To Read

Good readers **ask** and **answer** questions about what they read.

Play

1. Look at the pictures. Does the story look familiar? Talk about it.
2. Read *The Gingerbread Man*.
3. Take turns rolling the green coaching cube. Answer the questions and write your responses on the *Three Questions* page.
4. Continue until each player has answered three questions.

Draw a picture of you catching the Gingerbread Man. Write a sentence about your picture.

Skill Practice



Write a question you could ask to find out more about what is happening in the picture.







The Gingerbread Man



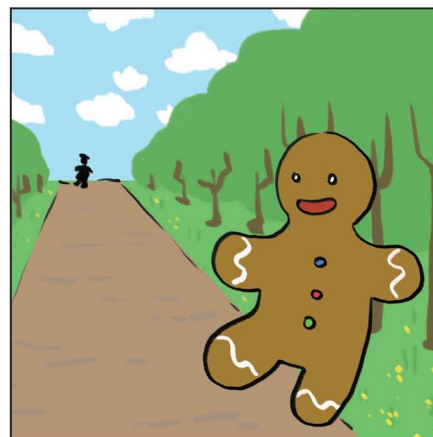
A baker made a cookie. It came to life! Away he ran!



Surprise!

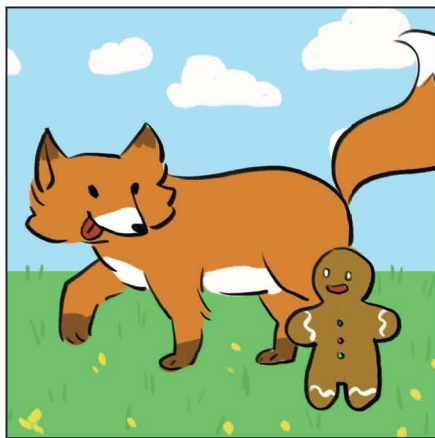


They chased him.

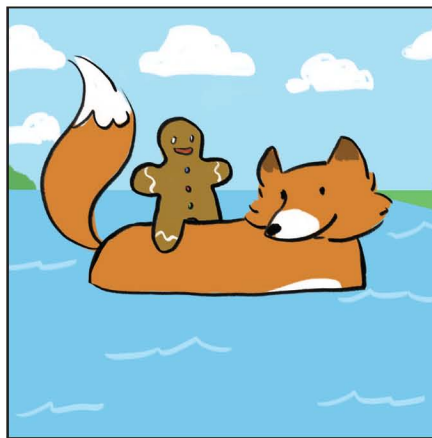


"Can't catch me!"

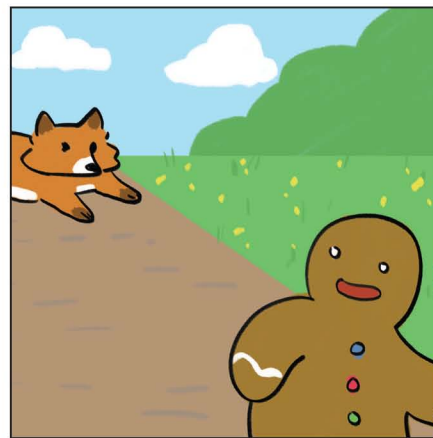
"Can't catch me, I'm the Gingerbread Man!" he said.



Clever Fox saw the cookie, He wanted to eat it.



They crossed the river.



"Can't catch me!"

Tricky Cookie!

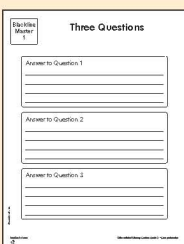
An activity for 2 people



Materials



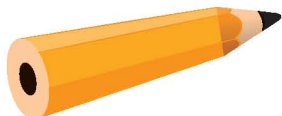
The Gingerbread Man
Text Card



Blackline Master #1
(Three Questions)



Literacy Coaching
Cubes (gold
& green)



Get Ready To Read

Good readers **ask** and **answer** questions about what they read.

Play

1. Look at the pictures. What do you think the story will be about?
Talk about it.
2. Roll the orange coaching cube. Talk about the questions and answers.
3. Read *The Gingerbread Man*.
4. Take turns rolling the green coaching cube. Answer the questions on the *Three Questions* page.
5. Continue until each player has answered three questions.

Write about a time you tried to trick someone. Where were you? Who did you try to trick? Did your trick work?

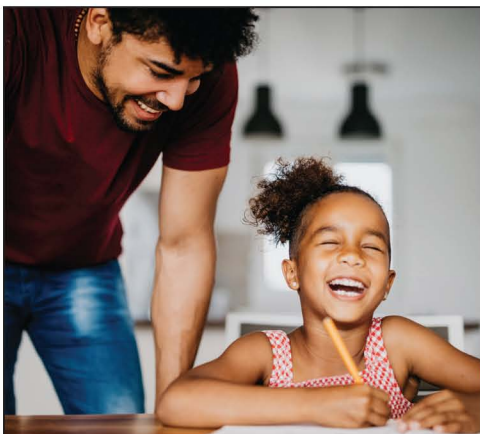
Skill Practice



Write a question you might ask to find out more about what is happening in the picture.







The Gingerbread Man



A baker made a gingerbread man cookie. The cookie surprised her by jumping out of the oven. "Can't catch me!" the cookie teased.

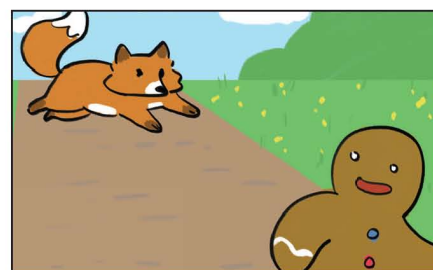


"Can't catch me!"



The baker and her husband chased the cookie to the river. "Hop on my back," offered Fox. He started to swim. "The water is high! You'd better climb up on my nose!" Clever Fox planned to pop the cookie right into his mouth.

But the cookie was tricky, too. He jumped from Fox's nose to the shore. He ran away laughing. "Can't eat me, I'm the Gingerbread Man!"



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Get That Cookie!

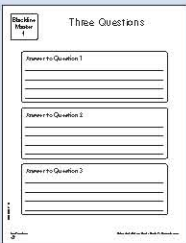
An activity for 2 people



Materials



Gingerbread Man
Text Card



Blackline Master #1
(Three Questions)



Literacy Coaching
Cubes (gold)



Get Ready to Read

Good readers **ask** and **answer** questions about what they read.

Play

1. Look at the pictures. What do you think the story will be about? Talk about it.
2. Roll the orange coaching cube. Talk about the question and answers.
3. Read *The Gingerbread Man*.
4. Think of 3 new questions about the story.
5. Have your partner answer your questions on the *Three Questions* page.

Pretend to interview the Gingerbread Man. What questions would you ask him? What would he say? Write it!

Skill Practice



Write a question you could ask to find out more about what is happening in the picture.





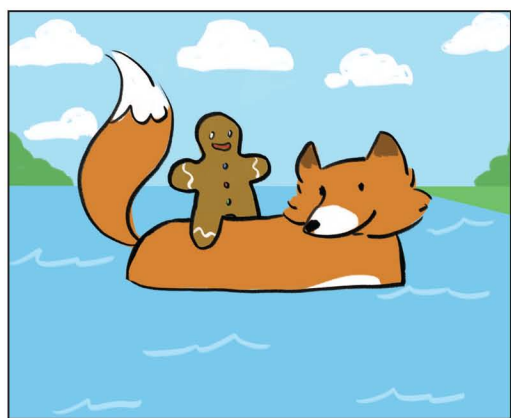


The Gingerbread Man



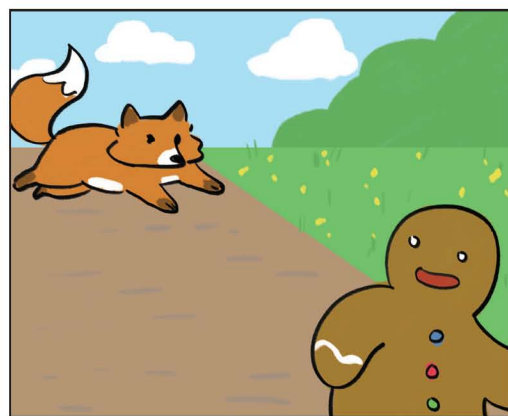
A baker made a gingerbread man cookie. When she opened the oven, the cookie surprised her by bolting out. “Stop!” she shouted as it dashed down the street.

“Can’t catch me, I’m the Gingerbread Man!” the cookie teased. The baker and her husband chased him through the village and all the way to the river. Fox was watching.



“Climb on my back,” Fox offered. He began to swim. “Oh, the water is high, you’d better climb on my nose!” Clever Fox was planning to snatch the cookie from his nose.

But the Gingerbread Man was clever, too. He leaped from Fox’s snout to the shore. “Can’t eat me, I’m the Gingerbread Man!” he exclaimed and sprinted away.



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