

4-in-1 Rotating Table

Air Powered Hockey, Billiards, Table Tennis, Football



If you have any problems with your new product, DO NOT RETURN IT TO THE STORE!

Please contact us at 1-866-815-4173, or e-mail us at csr@triumphsportsusa.com

Limited 90-Day Triumph Sports USA, Inc. Warranty

All Triumph Sports USA, Inc. (TSU) games have a limited 90-day from date of purchase warranty. This warrants the retail purchaser for any TSU game purchased to be free from any defect in materials and construction for 90 days from the date of purchase. The only exceptions to the warranty include main frames, tabletops, playing surfaces, batteries or tools. Damaged main frames, tabletops and playing surfaces need to be returned to the store as we are unable to replace these parts. Normal play wear and usage is not covered under the warranty, nor is wear or damage due to improper use of the TSU game. This will void any and all TSU warranties.

A PURCHASE RECEIPT (or other proof of purchase date) will be required before any warranty service is initiated. All requests for warranty service can be submitted by email, in writing or by contacting our Customer Service Department at: 1-866-815-4173 or email us at csr@triumphsportsusa.com.

Warnings



WARNING:Choking Hazard--Toy contains small balls and/or small parts. Not for children under 3 years of age.



WARNING: Rotating the game should be done under adult supervision. Rotating table may cause a pinching hazard for young children and pets. Please exercise caution. At least two adults are needed to put this game table together.

Be sure to check out all the exciting games $\mathfrak{S}_{sports\,usa.}^{RIUMPH}$ has to offer. Visit our web site at:

www.triumphsportsusa.com



Triumph Sports USA 11327 W Lincoln Ave. West Allis, WI 53227 www.triumphsportsusa.com ©2013 Triumph Sports USA. All Rights Reserved.

IMPORTANT SAFETY INSTRUCTIONS READ ALL INSTRUCTIONS

- Read all instructions-All the safety and operating instructions should be read carefully before the hockey game is played.
- 2. Caution-This is not a toy and is intended for use by or under the supervision of adults. Adults should review safety guidelines with children to avoid possible risk of electric shock or other injuries.
- 3. Power sources-This hockey game should be operated only from 110-120V A.C., 60 cycle current as indicated on the identification label. If you are not sure of the type of power supply to your home, consult your appliance dealer or local power company.
- 4. Power cord protection-Power cord should be routed so that it is not likely to be walked on or pinched by items placed upon or against it. Pay particular attention to cords at plugs, convenience receptacles, and the point of exit from the game.
- 5. Overloading-Do not overload wall outlets and extension cords as this can result in a risk of fire or electric shock.
- 6. Object and liquid entry-Never push objects of any kind into this game through openings as they may touch dangerous voltage points or short-out parts which could result in a fire or electric shock. Never spill liquid of any kind on the game.
- 7. Ventilation-Openings in the game are provided for the exhaust air to create a cushion effect. The openings on the air blower are for the intake air. Keep clear of the air blower when it is on. Do not put hand or other objects near the intake openings. To ensure reliable operation of the game and protect it from overheating these openings must not be blocked or covered.
- 8. Damage requiring service-Unplug the game from the wall outlet.
 - Do not attempt to service the blower yourself as opening or removing covers may expose you to dangerous voltage or other hazards. Refer servicing to qualified service personnel under the following conditions.
 - A. When the power supply cord or plug is damaged.
 - B. If liquid has spilled, or objects have fallen into the blower.
 - C. When the air blower exhibits a distinct change in performance e.g. abnormal noise, this indicates a need for service.
- CAUTION-ELECTRICALLY OPERATED PRODUCT-Not recommended for children under 8 years of age. As with all electrical products, precautions should be observed during handling and use to reduce the risk of electric shock.
- 10. We recommend that the game be periodically examined for conditions that may result in the risk of fire, electrical shock, or injury to persons. In the event such conditions exist, the game should not be used until properly repaired.
- 11. RISK OF FIRE, ELECTRIC SHOCK, OR INJURY TO PERSONS
 - WARNING-When using electric appliances, basic precautions should always be followed, including the following:
 - A) Read all the instructions before using the appliances.
 - B) To reduce the risk of injury, close supervision is necessary when an appliance is used near children.
 - C) Do not contact moving parts.
 - D) Only use attachment recommended or sold by the manufacturer.
 - E) Do not use outdoors.
 - F) For a cord-connected appliance, the following shall be included:
 - -To disconnect, turn all controls to the off position, then remove plug from outlet.
 - -Do not unplug by pulling on cord. To unplug, grasp the plug, not the cord.
 - -Unplug from outlet when not in use and before servicing or cleaning.
 - -Do not operate any appliance with a damaged cord or plug, or after the appliance malfunctions or is dropped or damaged in any manner. Return appliance to the nearest authorized service facility for examination, repair, or electrical or mechanical adjustment.

SAVE THESE INSTRUCTIONS

WARNING: To Reduce The Risk Of Fire Or Electric Shock, Do Not Use This Fan With Any Solid-State Speed Control Device.

For Household use only.

Parts List

raits List						
1#	2#	3#	4#	5#		
Cabinet-Hockey 1 Piece	Left Leg 2 Pieces	Right Leg 2 Pieces	Tennis Surface 1 Piece	Top Side Panel 2 Pieces		
6#	7#	8#	9#	10#		
				<u>:</u>		
Cabinet-Billiards 1 Piece	Leg Pedestal 2 Pieces	Catcher Box 2 Pieces	Ball Below Board 2 Pieces	Outside Rail 2 Pieces		
11#	12#	13#	14#	15#		
			<u> </u>			
Leg Panel 2 Pieces	Support Panel 2 Pieces	Lock Pin 4 Pieces	3.5x33mm Screw 44 Pieces	3.5x14mm Screw 16 Pieces		
16#	17#	18#	19#	20#		
				Şanna -		
4x40mm Screw 4 Pieces	6x40mm Allen key bolt 8 Pieces	6x32mm Allen key bolt 8 Pieces	4×7mm Screw 8 Pieces	3.5x14mm Screw 12 Pieces		
21#	22#	23#	24#	25#		
1/2" Washer 16 Pieces	Hockey Scorer 2 Pieces	Billiard Balls 1 Set	Cue Stick 2 Pieces	Triangle 1 Piece		
26#	27#	28#	29#	30#		
Chalk 2 Pieces	Brush 1 Piece	Hockey Striker 2 Pieces	Hockey Felt 2 Pieces	Hockey Puck 2 Pieces		
31#	32#	33#	34#	35#		
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Table Tennis Bat 2 Pieces	Table Tennis Ball 2 Pieces	Table Tennis Net 1 Piece	Table Tennis Post 2 Pieces	Football Goal 2 Pieces		

Parts List

36#	37#	38#	39#	40#
		<u></u>		
Football 1 Piece	Allen key 1 Piece	Corner Basket 4Pieces	Side Basket 2 Pieces	3.5x18mm Screw 4 Pieces
41# Pre-installed	42#	43#	44#	45#
Blower and wire 1 Piece	5×17mm Screw 8 Pieces	Cue Holder 2 Pieces	Leg Leveler 4 Pieces	Bracket 4 Hole 4 Pieces

Assembly Tips

Attention: If you are using an electric screw driver in assembly, please set at low torque and do not over tighten the hardware. When assembling individual parts, loosely tighten screws until all screws are inserted, then tighten completely.

Assembly Instructions

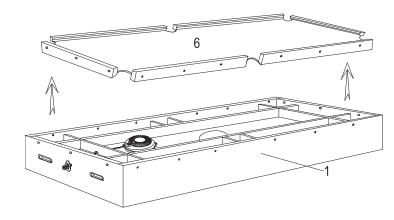
NOTE: We recommend that two adults work together to assemble this game.

Open the carton of your new table game near where you will play. Select a clear level area.

Step 1

Please inspect table tops and playing surfaces before putting the game together. Remove all the contents from inside the carton and verify that you have all listed parts as shown on the parts list.

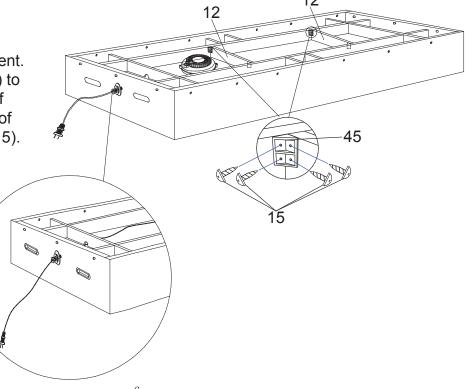
NOTE: Parts are packed inside the table cabinet. Remove the billiards table surface (#6), inside the table cabinet you will find all the parts needed to assemble your table.



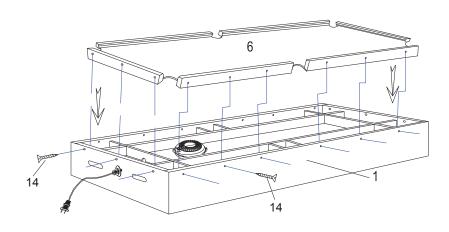
Step 2

Route the power plug through the holes on the main frame.

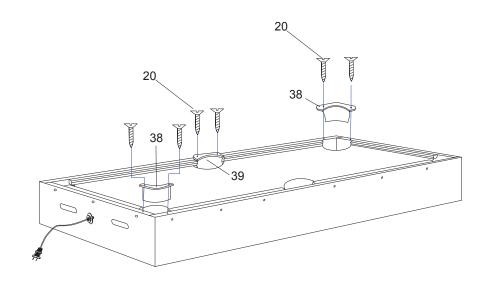
Line up both support panels (#12) onto the frame that has been pre- marked for placement. Attach support brackets (#45) to the top corner on each side of the support bracket opposite of one another using screws (#15).



When all the parts are out of the table top (#1), replace the pool table surface(#6). Attach the pool table surface by using the screws (#14).

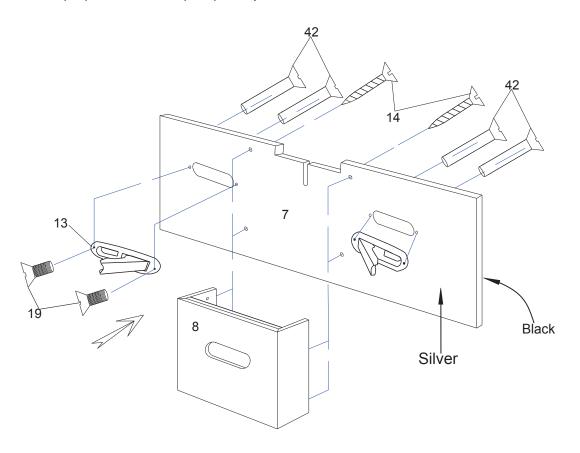


Step 4 Insert the corner baskets (#38) and side baskets (#39) into the cabinet-hockey (#1) using screw (#20).

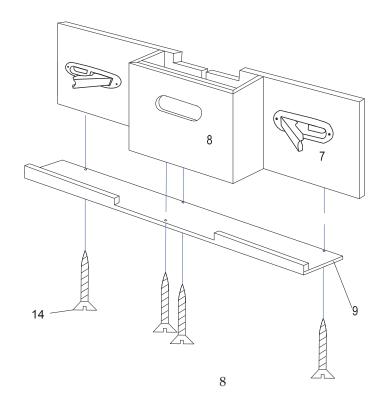


Step 5

Screw 2 lock pins (#13) into predrilled holes on leg pedestal (#7) with screws (#19). Attach the catcher box (#8) to the leg pedestal (#7) with screws (#14) into predrilled holes.

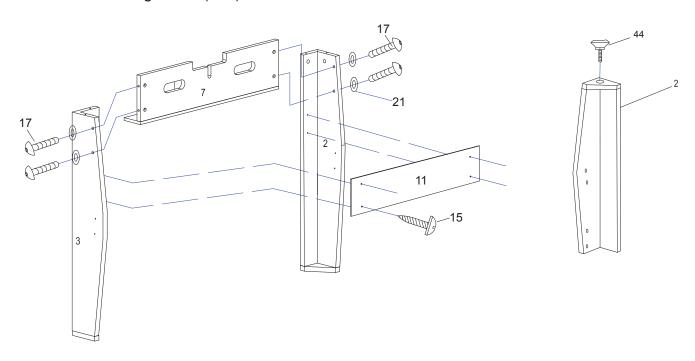


Step 6 Screw the ball below board (#9) to the leg pedestal (#7) using screws (#14) into predrilled holes.



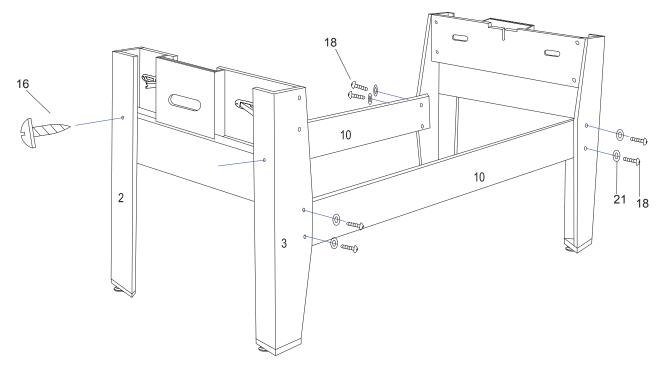
Step 7

Attach leg levelers (#12) to bottom of each leg. Flip the legs over, attach the legs (#2) & (#3) to the leg pedestal (#7) by inserting screw (#17) and washer (#21) into the predrilled holes of the leg pedestal. Attach the leg panel (#11) to the legs from the inside using screw (#15).

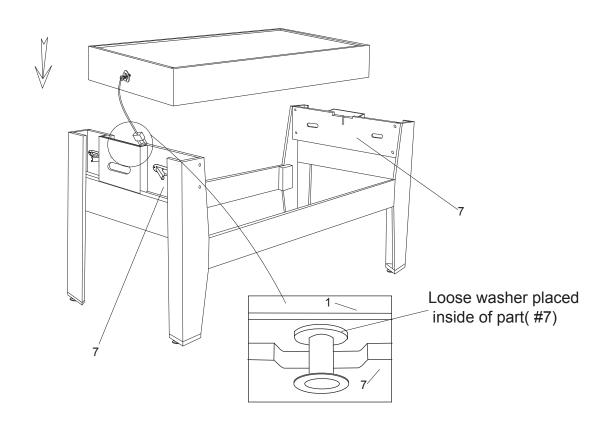


Step 8

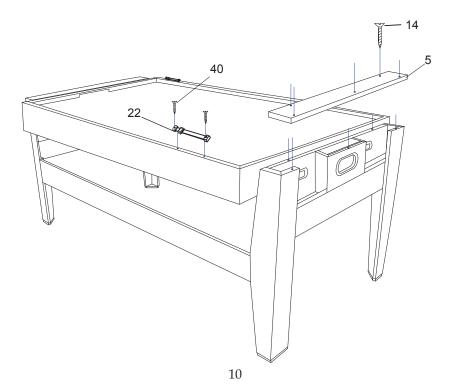
With the help of another person, attach the outside rails (#10) to the assembled leg pedestals by aligning the holes in the corner braces on the outside rails (#10) with the predrilled holes in the leg using screw (#18) and washer (#21). Insert screw (#16) into the predrilled holes on the front of the legs (#2) & (#3) and screw into the leg pedestal.



Step 9 Note: Attach the table top (#1) by sliding the shaft's already attached the end's of the table top ,into the 2 slots on part(#7) be sure the loose washer is placed on the inside of part(#7)

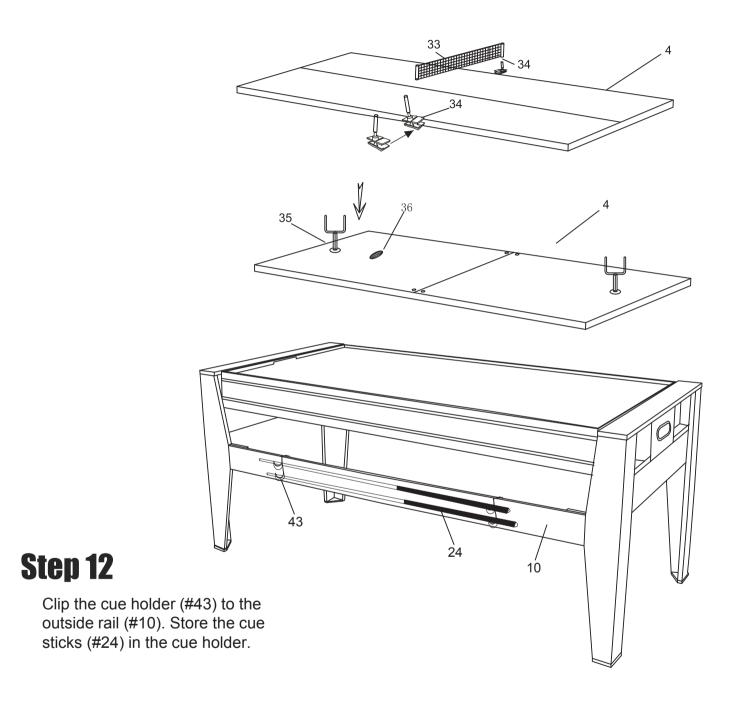


Attach top side panel (#5) to the assembled leg pedestal by aligning the holes in the side panel (#5) with the predrilled holes in the top of the leg pedestal (#7) with screw (#14). Attach Hockey scorer (#22) to the top of side panel with screw (#19).



Step 11

Place the tennis surface (#4) on the game table to play table tennis, flip the board over to play football game.



WARNING: Tennis top must be removed before rotating table top!

Trouble Shooting:

If the pool table side is not level first try to level by using the leg levelers on each leg. Most of the time the table can be easily leveled using this method. If the tennis top surface still needs adjustments, shims may be used on the cross supports to bring up the low spots.

BILLIARDS:

After the break, regardless of whether any balls were pocketed on the break, the table is Open, with the choice of stripes or solids determined by the next legally pocketed ball.

In the course of play, a player must call each shot in advance, by indicating the ball to be made and the pocket into which it will be made. It is not necessary to indicate details such as cushions, banks, caroms, etc. Failure to make the shot as called results in a loss of turn. If the shot is made as called, then any other balls pocketed remain pocketed. However, if the called shot is not made and any other balls are pocketed, then the shooter's ball(s) that were pocketed would be spotted and any of the opponent's balls would remain pocketed.

In order to execute a Legal Shot, the first ball hit must be one of the balls in the shooter's group (stripes or solids) and the object ball must be pocketed or the cue ball or any object ball must come into contact with a rail. (Note: It is legal for the shooter to bank the cue ball off a rail before hitting the object ball.) A player who legally pockets a ball continues play until missing or committing a Foul. Once a player's ball group (stripes or solids) is pocketed, the player may play the 8 ball. Again, the player must clearly indicate the intended pocket, even if it appears obvious. A player who legally pockets all of his ball group and the 8 ball is the winner.

FOULS

- 1. Failure to execute a legal shot as defined above.
- 2. A scratch shot (shooting the cue ball into a pocket or off the table)
- 3. Moving or touching any ball by means other than legal play.
- 4. Shooting an intentional jump shot over another ball by scooping the cue stick under the cue ball. A jump shot executed by striking the cue ball above center is legal.
- 5. Using the 8 ball first in a combination shot when the table is not open.

HOCKEY:

- 1) This game is designed to be played with two (2) players, one at each end, or with four (4) players, two at each end of the game table.
- 2) Play begins when the puck is placed on the playing surface. Players must hit the puck with the hand-held pushers and attempt to shoot into the opponent's goal.
- 3) One point is given when a puck is shot into the opponent's goal.
- 4) Winning: the winning goal is accomplished by being the first player to reach a predetermined score or by being the player to score the most points within a given period.

FOOTBALL TIPS:

Shots which fail to reach the end of the table allow the opponent to "receive possession", that is, to take his own shot from that point. Players generally alternate shots until one scores a touchdown or the paper football is knocked completely off of the table. In some variations, a shot which results in part of the paper football extending over the side of the table results in a "first down", and the shooter is allowed another shot from that point. Shots which go entirely off of the side of the table are considered "out of bounds", and the opponent is allowed a shot from the point at which the paper football went over the edge of the table, or an equivalent spot directly inward from that point. Shots which go entirely off of the end of the table result in the opponent being allowed to kick a "field goal", which employs precisely the same method as described above for "extra points" after touchdowns, except that it scores three points rather than one. In some variations, a shot that goes off the end of the table is scored an "off," and a player gets to attempt a field goal once their opponent has accumulated a pre-determined number of "offs," often three.

Games are not of any specific length and are usually played until one participant scores a predetermined number of points (often 21) and is then recognized as the winner. Games are generally played quite quickly unless the predetermined number of points required is very high.

TABLE TENNIS:

In singles, the server first makes a good service and then the receiver makes a good return. Thereafter, server and receiver alternately each make a good return. In doubles, the server first makes a good service and the receiver returns the ball. Then the partner of the server makes a good return, followed by the partner of the receiver returning the ball. Thereafter, each player alternately in that sequence makes a good return.

Serving

After hitting it, the ball must first touch the server's own court and pass directly over the net or around the net assembly, then touching the receiver's court. In doubles, the ball must first touch the server's right half-court or center line, pass over the net, and then touch the receiver's right half-court or center line. If, in attempting to serve, a player fails to strike the ball while it is in play, he loses a point. Return After the ball is served or returned in play, it is struck so that it passes directly over the net and its assembly and touches the opponent's court. A returned ball which touches the net or its supports on the way over to the other side, is considered a good return. The ball is in play from the last moment at which it is stationary on the palm of the server's free hand before being projected in service until:

- -- a point is scored.
- -- it touches the same court twice consecutively.
- -- it has been volleyed.
- -- it touches a player, or anything he wears or carries, other than his racket or his racket hand below his wrist.
- -- it touches any object other than the net or its support (referred to above).
- -- it is struck by a player more than once consecutively.
- -- it touches, in a doubles service, the left half-court of the server or receiver.
- -- it is struck, in doubles, by a player out of sequence, except where there has been a genuine error in playing order.