

DOG MAN

TWENTY THOUSAND FLEAS UNDER THE SEA

GAME

INSTRUCTIONS

Contents:

- Game Board
- Demodex Monster Board
- 4 Supa Buddy Play Pieces
- 1 Piggy Play Piece
- 1 Supa Buddy Power Token
- 10 Sub Repair Cards
- 3 Pie Tokens
- 5 Submarine Puzzle Pieces
- Spinner

Object of the Game:

Work as a Supa Buddy team to collect all five Submarine Puzzle Pieces before Piggy collects three Submarine Puzzle Pieces.

Set Up:

1. If this is the first time playing, punch out all of the components on the punch boards (Play Pieces, Cards, Tokens, Puzzle Pieces and Spinner). Assemble the Spinner. Place the Play Pieces into their Stands.
2. Set up the Demodex Monster (see illustration A).
3. Place the Game Board on the table. Place the Pie Tokens, Supa Buddy Power Token and Sub Repair Cards on their corresponding spaces on the Game Board. Make sure to shuffle the Sub Repair Card deck well, and make sure the Supa Buddy Power Token is showing "No Supa Buddy Power."
4. Place the Piggy Playing Piece on the Piggy Start space on the Board.
5. Place the Submarine Puzzle Pieces next to the Game Board.
6. Players select their Supa Buddy Play Pieces and place them on the blue START space on the Game Board.

How To Play:

1. The youngest player begins the game by spinning the spinner and moving clockwise on the Board.
2. The Player then performs the action of the space the player landed on.
3. Play continues clockwise with players spinning the spinner and taking turns.

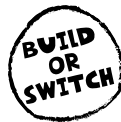
Game Spaces:



Supa Buddy Power Space: When players Land on this space, they Flip over the Supa Buddy Power Token on the Board. All players now have the ability to move double or the number spun. If Piggy takes away the Supa Buddy Power, players should flip the Token back to its original position. Players can regain this power by Landing on the Supa Buddy Power space again.



Sub Repair Space: When players Land on this space, they collect a Sub Repair Card from the deck and place it face down in front of them.



Build or Switch Space: When players Land on this space, they may either switch places on the Game Board with the player of their choice, or, on the count of "1-2-3-BUILD," all players flip over one of their face down Sub Repair Cards. If players flip over a matching set of Sub Repair Cards, players collect that corresponding Submarine Puzzle Piece and place it in order between the Demodex Monster and side panel of the Game Box. Any other face up Sub Repair Cards are flipped back face down. If players do not make a match, all Sub Repair Cards are flipped back face down.

When a player Flips over a Sub Repair Card and believes that that player has the matching Card, the player may attempt to flip over the matching Card. If the Player is correct, the player may collect the corresponding Submarine Puzzle Piece and place it in front of the Demodex Monster. If the player is incorrect, the player must return the first Sub Repair Card Flipped over to the Sub Repair deck on the Game Board.

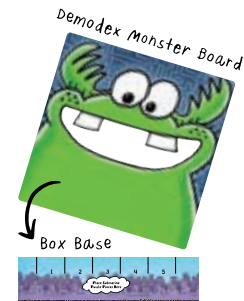


Pie Space: When players Land on this space, they take a Pie Token and toss it into the Demodex Monster's mouth. If players are unsuccessful in throwing the Pie Token into the Demodex Monster's mouth, then Piggy gets to play. The player that missed spins the Spinner for Piggy and Piggy moves that many spaces. Piggy has the power to either remove players Supa Buddy Powers, take a Sub Repair Token from the player who spun for Piggy, or take a Submarine Puzzle Piece from the players' collected pieces. If players' successfully throw all three Pie Tokens into the Demodex Monster's mouth, they may either collect a Sub Repair Card back from Piggy and place it back into the Sub Repair deck or collect a Submarine Puzzle Piece from Piggy and place it in order in front of the Demodex Monster. The Pie Tokens should then be placed back onto their space on the Game Board.

Winning the Game:

The game ends when the Supa Buddies have collected all five Submarine Puzzle pieces. If Piggy collects three Submarine Puzzle Pieces first, then Piggy wins and the Supa Buddies lose.

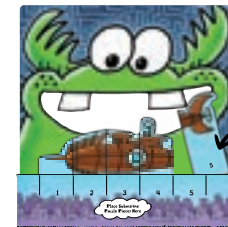
How to Set Up the Demodex Monster (Illustration A)



Insert the Demodex Monster Board between Instruction Platform and Box. Place the Demodex Monster next to the Game Board.

Insert the Demodex Monster here

How to Place the Sub Puzzle Pieces



Insert Submarine Puzzle Pieces between box and Demodex Monster

Numbers on side of box and Submarine Puzzle Pieces help to guide players on where to place the Pieces



Scan here for the How to Play Video

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