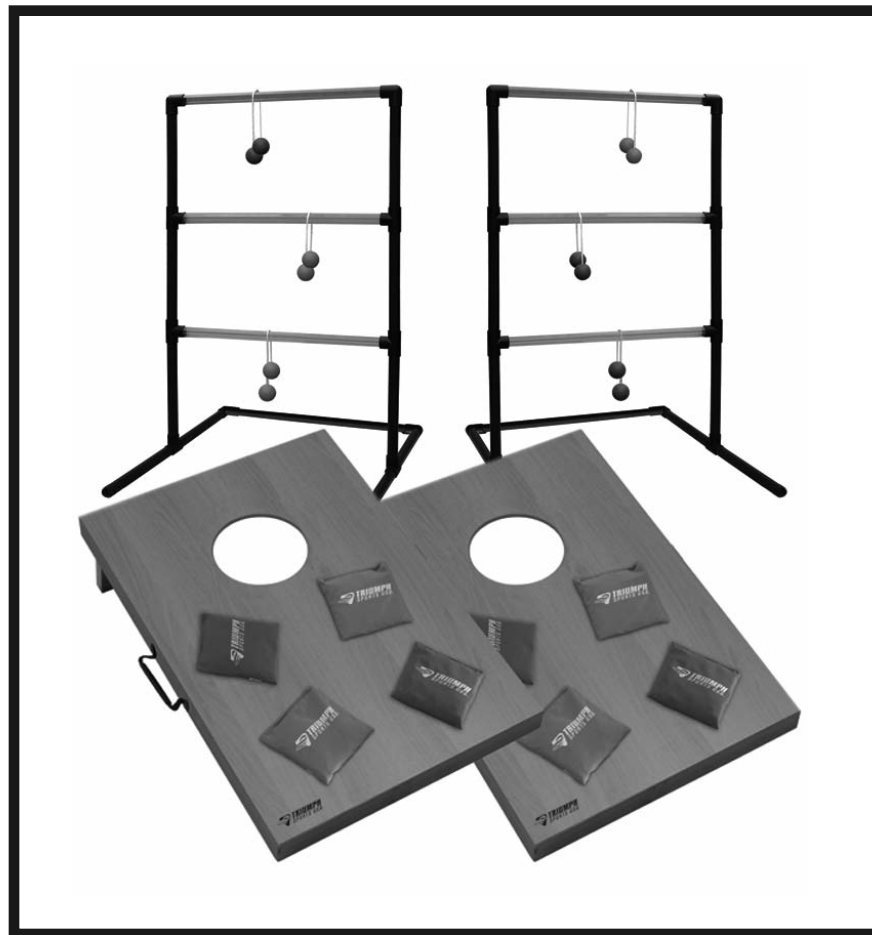


Item# 35-7083



2 in 1 Tournament Toss

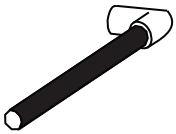
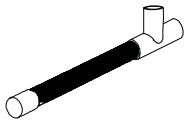
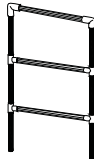
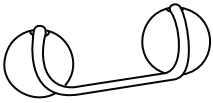
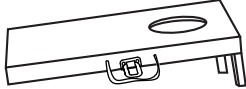
Ladder Toss ● Bag Toss

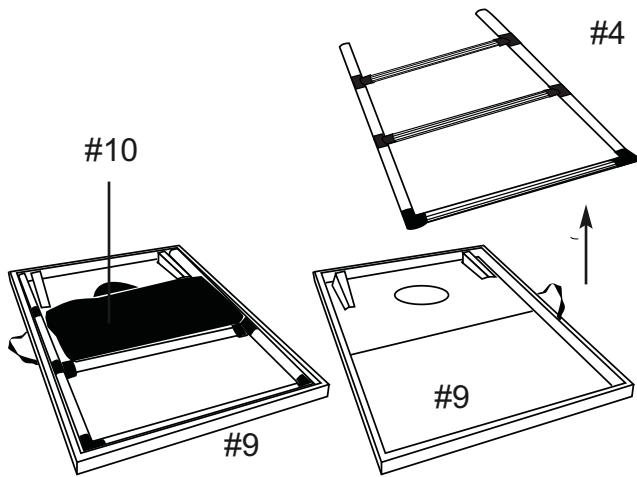


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Parts List

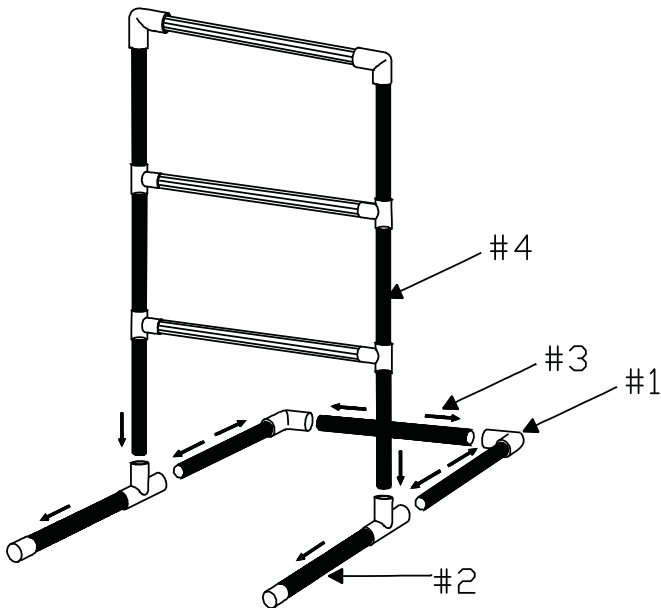
#1 Base Tube with Corner Joint  4PCS	#2 Base Tube (Side)  4PCS	#3 Base Tube (Back)  2PCS	#4 Ladder  2PCS	#5 Blue Bola  3PCS
#6 Red Bola  3PCS	#7 Blue Bag  4PCS	#8 Red Bag  4PCS	#9 Game Platform  2PCS	#10 Components Bag  1PC



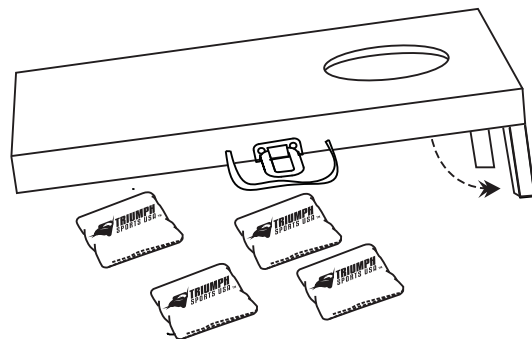
STEP 1: Unpack and remove the components bag (#10) from the game platform (#9). Inside the bag you will find base tubes with corner joints (#1), side base tubes (#2) and back base tubes (#3). Remove the ladder (#4) from each game platform.

STEP 2: Connect each base tube to the ladders.

STEP 3: Unfold legs for the bag toss game board. Turn the board right-side-up, and YOU ARE NOW READY TO PLAY BOTH BAG TOSS GAME AND LADDER TOSS GAME!



Ladder Toss



Bag Toss



Ladder Toss

2 to 4 players, singles (2) or partners (4)

Preparation: Set ladders 15 feet apart.

Playing the Game:

The official playing distance is 15 feet between the ladders. Adjust the distance as needed for children.

Ladder toss is played by each player tossing 3 ropes to the desired ladders. The first player throws all 3 ropes at the desired ladders. When finished, the next player throws 3 ropes at the same ladders as the first player. The players' partners will then total up the scores and take turns throwing the ropes. The team with the highest score throws first.

Ropes can be thrown any way the player chooses as long as they are thrown individually. Players can bounce ropes off the ground. The game is over when a player reaches 21 points. In order to win, a player must be the only person to score exactly 21 points.

If any person scores over 21 points, his or her points for that round do not count. For example: a player with 18 points needs 3 points to get to 21 and win. If that player has 5 points hanging on the ladder after all players have thrown all ropes, the 5 points do not count and the player will enter the next round with 18 points, again needing 3 points to win.

In case of a tie, the players must play until one player scores 2 or more points more than all the other players. This 2-point rule only applies in overtime rounds. During regular play, any player can win as long as that player is the only one to score exactly 21 points, regardless of how many points the other players have.

Scoring:

Scoring is determined by the ropes that are still hanging from the steps after all teams have tossed all of their ropes. Players can knock off ropes during the course of the game, and knocking off other players' ropes is encouraged as good defensive play. Ropes that are knocked off during play should not be counted towards point totals. Only ropes that remain hanging after all ropes are tossed should be counted.

Points:

Points are determined by the steps that a player's rope wraps around. The top step is worth 3 points, the middle step is worth 2 points, and the bottom step is worth 1 point. Players can score an optional bonus point by hanging all 3 ropes from the same step or by hanging a rope on all 3 (1-2-3) steps in one round. The highest amount of points available per player per round is 10. This is accomplished by hanging all 3 ropes on the top (3 point) step.



BAG TOSS

2 to 8 players

Preparation: Set boxes 15 feet apart.

Game Rules:

Each team has 4 Bean Bags. Players should alternate throws during their team's turn.

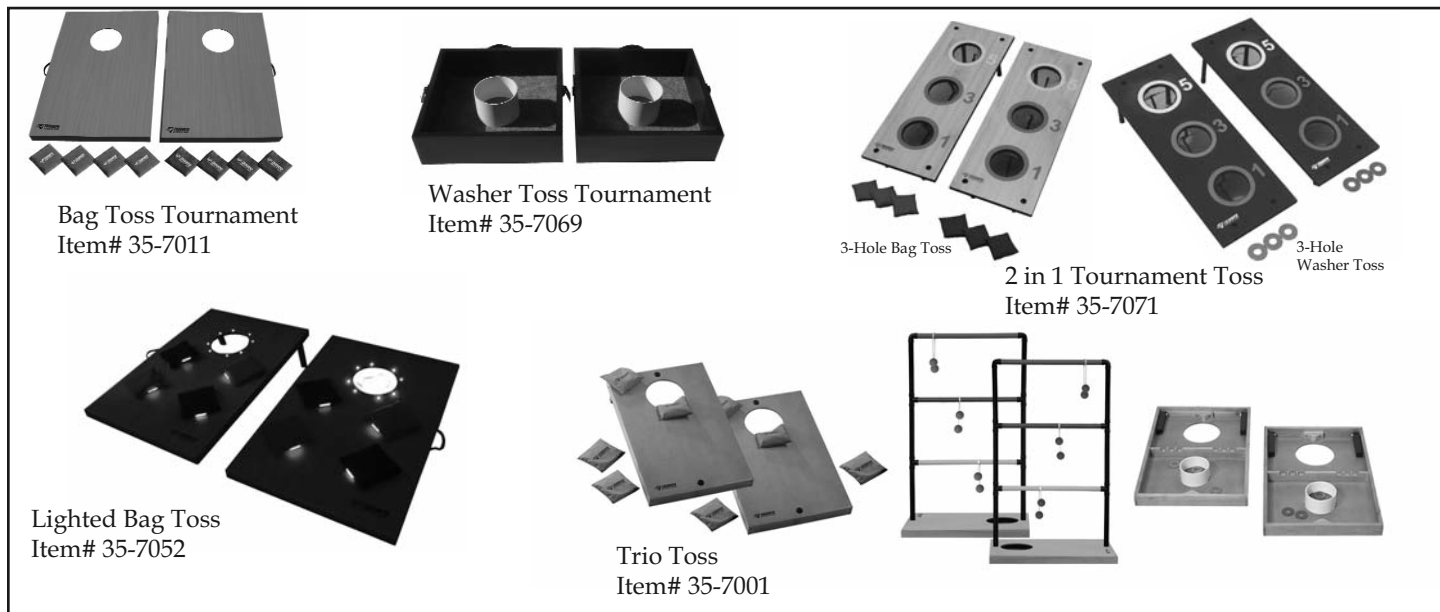
Hint: You can knock your opponent's Bean Bags off the board.

A bag thrown through the hole earns 3 points. A bag that lands on the board earns 1 point. Subtract the low score from the high score for each round of play. For example: Team A has 1 bag in the hole and 2 bags on the board, for a score of 5 points. Team B has two bags on the board, for a score of 2 points. Team A (5 points) – Team B (2 points) = Team A (3 points). Team A receives 3 points for that round of play.

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CAUTION: Contains small parts. Not intended for children under 3 years.

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